

3 yr drought, Feather Mtn to E, not quite old enough to be a man, but y'u left home.
Y're going to top of Feather Mtn to discover why the rains have stopped.

13th
Bringing the Rain
by Honoré de La Fontaine

[Village Square] chicken, well, rd E, hoes, Melba (^{is home} ~~is home~~ ~~is home~~) lives S & claims she can eat

the height of the mayor met her demands. i { } x me { clothes & clay water bottle }

x home { sw goes to backyard; Melba wants to run the town independently }

sw [Behind Melba's House] trapdoor hidden, roses. x trapdoor (locked i padlock, feather (blue-grey))

x feather (not implanted) take feather (y untangle it) i { feather }

NE. E. [Road to Mountains] (a dry storm is approaching)

E. { the feather shimmers } { the road blocked, lie: } grip feather tightly \Rightarrow [Mountain Path] U, Close feather }

U. [Top of Mountain] stone pillars, hall to E i huge light.

E \Rightarrow [Hall of the Storm Lords] 3 deities, 3rd has a gryphon 'lightning' with brother thunder.

ask lightning abt rain { our sister was taken from us by a mortal strong in the dark arts.
Rules prevent us from interfering. We can't help. But to make return easier (gives feather of flight;
grip it & then where to fly to) W. (The way E, it's blocked now?)

D. [Mt Path] grip feather. \Rightarrow [Rd to Mtn] i { } l. take rock.

W. SE. break padlock with rock. D. \Rightarrow [Melba's Cellar] map, stairs, Rain, chains, symbols,

map. take map. x chains (runes). map runes. go up stairs (m is focused on cauldron;

cut snake in room while she's there.) U. NE. knock on door (auto SW)

D. E. [Melba's House] herbs, cauldron, fire, mortar, figurines, table, shelf of expensive dishes

x table (book, stops with markings, ^{black} candle; half-written letter) x shelf. take key.

l. unlock shackles with key. { Rain smashes thru house; the rain comes, Melba is fast-fried }