Byzantine Perspective

(Tu, Sa 9a–9p
Su 9a–5:30p
M, Holidays – Closed
Cleared 15 min before closing)
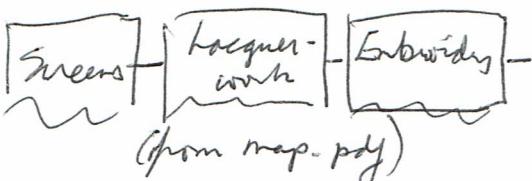
Top diagram (boxes):

- [M/W] — Security Office — Archit. (crossed out /) — Maps & History
- Alberti Memorial Atrium
- Musical Instruments — Mosaics — Chalice Room
- Manu-scripts — Icono-graphy — Metal-work

- Screens — Lacquer-work — Embroidery
- (from map. pdf)

Red notes (right side):

[Chalice room] one exit S, metal door locked, plinth, chalice.
x me (burglar getting + night vision goggles)
i {anti-theft tool + papers} reded at (cont.) Open metal tool
look in chalice (hand passes through it like a hologram.

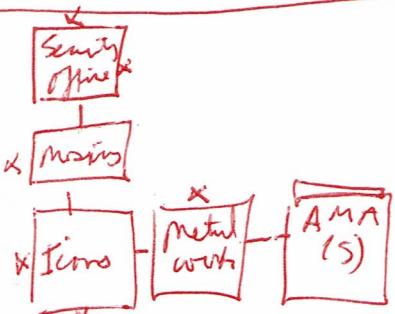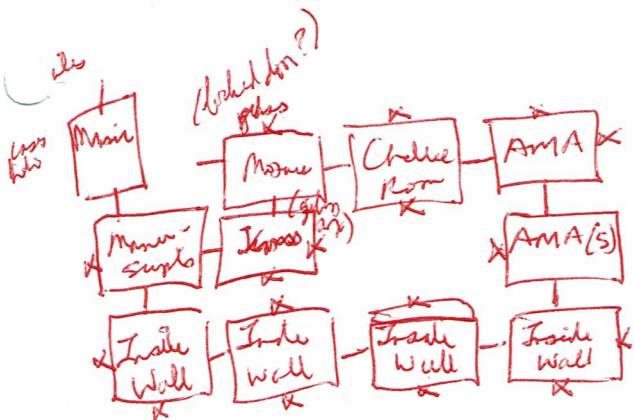touch plinth (also hologram?). S. (well) w ⇒ bump into glass box to [The Room of Mosaics]
e. e ⇒ [The Albertic Memorial Atrium] skylight (N/s passage E) E → wall. N → wall
S → [The AMA (South End) w/b N. W → wall?   S → [The Inside of the Walls] ?? S wall

/// No/ Inside Wall (2) – feel out the door, with
   12 rubbery buttons in a grid.
/// Touch S wall of Chalice room!
   Panels of glass, exits in front 2 more paint?

- drop paper in Inside wall 3.
   N → R paper. (button on right side of goggles)
- push button (click ⇒ from Inside Wall 3,
   you're now in Icons room?)
- note in Security Office ("New code is 3952")
 - @ 'Metalwork' x keypad (buttons b 0–9, #)
- (finally talks doesn't set the room to free up)
- Push buttons - enter 3952
- N. take chalice (win)

code is random ('7749)

Lower left diagram (red boxes):

- Main (Locked door?) glass
- Mosaic — Chalice Room — AMA x
- Manu-scripts — Icons ((gun?)) — AMA (S)
- Inside Wall — Inside wall — Inside Wall — Inside Wall

- Security Office
- x Mosaics
- x Icons — Metal work — AMA (S)

AMA (S) — Inside wall — Passageway