

- keys lost, bladder full to burst, headache → need Big Presley Slurpee!

[Bedroom] bed, desk (bill) take bill (+1)

E → [Living Room] couch, TV. search couch. take keys (+1)

N → [Dining Room] chandelier, table, chair. (stand on) take chair.

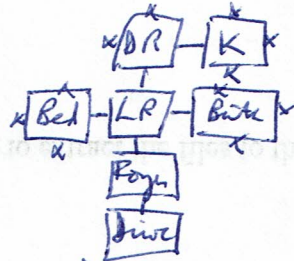
E → [Kitchen] cabinet, drawer, sink
open drawer (lid) take lid (+1) drop chair. stand on chair.
open cabinet (cup) take cup. stand.

// [Bathroom] toilet. & it. open it. use it (+1) { not pee, piss, empty bladder }

w.s. [Foyer] & [Dining] car. open car. unlock car & keys.
open car. enter car (die → didn't wash the cup!)

// x cup (kinds dirty) / @ Kitchen. put cup in sink. wash cup. / enter car (win)

Brainfreeze
The Pursuit of the B.F.S
by Austin Kelley



{ lost in woods gathering firewood } i { - }

[Forest] squirrel (wood), leaves, fruit N. *squirrel. take it.

N [Trail] (turn R, N has fence & forked gate)

N [The Trail] (in the hole fence) (tree, look)

N [Old man] ("catch near squirrel") e [abandoned trailer] → [cabin] (win!) (no exit)

// missed: E of trail → [tree stump] etc. (x axe: Michel Hatcher)

(what verb to use with axe or trail?) (how to use squirrel?) take map.
(re: x'ing keys put stuff back in piggles)

The Cabin
by Harrison Bleben

(you wake to die)

[Empty room] turn on light. l. (chair, door ~~is~~) x cord.

x chair. look under chair. x key. unlock door & key. open door. e. [Living Room] paintings, couch, fireplace.

study N, light S. x couch. x fireplace. x vase. x candlesticks (white)

N [Study] chair, desk, window, papyrus, bookcases. hall W. open drawers (bressky) take coin

w [Hallway] door N, behind W. w → [Bedroom] bed, quilt, dress, mirror, stand

x messin. x vent. open vent (moldy cheese & note) x note [Behind the pane of where]

@ HW = unlock door with bress key open door. N [Factor's Closet] mop bucket, shelving unit (tools),
x shelf (screwdriver, knife, Wrench, reys, hammer, clothespins, liquid soap, wrench, rubber gloves)

// S of LR: [TV Room] TV, lamp, ~~key~~ bathroom W. x TV. take antennas (on push it)
w → [Bathroom] sink, toilet. x sink (water wad) wear gloves. x wad [33] (on the wood
Cupfile
batter, unband)

// [N Room] couch, lamp. // S of Bedroom] hobby (electronic, one bit) push button.

S [Kitchen] stove, fridge, cabinets, sink, counter, lobby N, bath E. (open fridge: there's a ton of them in
stand)

cabinets (sleeping pills) // w of lobby [Elevator] x keypad (0-9, CBONE)
push 3. push 3 (6) push 9 (15) push 9 (24) push 9 (33) → elevator moved up down.

e. [Lobby (2nd)] S [Storage Room] N/E E [S.R.] @ W. E → [S.R.] N.W. N3 (main hobby)
desk, couch, door W, door E, N/S, photos. open drawers. take papers (elaborate key)

Captive
by Lydia Manti

W of Main lobby [Rat Room] rats want cheese. // open chemist pills in cheese. w. CAPTIVE
Pg 2
give cheese to rats (they find pills) // hit pills (now a powder) (don't try to catch/kill)
x rat. cut rat (get hand) / x exit. x scanner. put hand on exit. e. [Outside] (win)