

Castle Amos
(Amos 1.25)

~~#100~~

Nevrysz (wizard), key on table, you tied to chair

N' Atelier

shelves (panoptenia), globes,
table (key), cage, ring, chalice
chain-bolted to floor. Right & left steps closed, lower step over
kick table → key on floor. take key.

unlock left step with key. unlock right step w/ key.

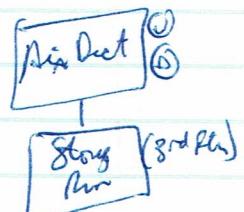
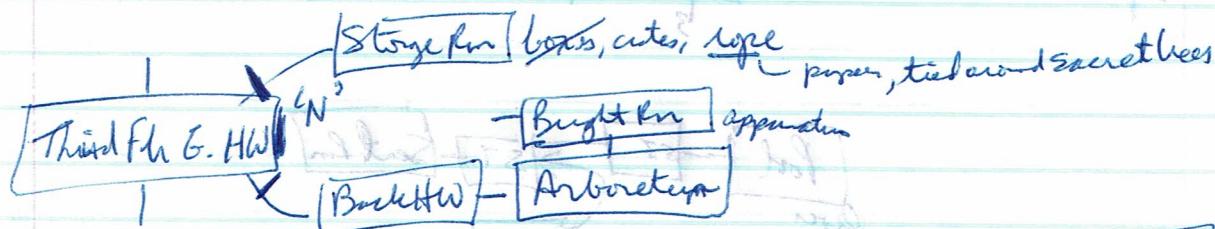
open left step - open right step - stand.

cage - glowing insect

ring - silver & opal stone

chalice - golden symbols, red liquid

globes - see pulse of yellowish energy



(draw more answers this is just a draft)

Touch apparatus → tele to Dead End (exit w. Sewer tunnel)

writing: Found R in Hadnig ReAT, v. Revision in PLAn

9 in Manz 2nd Floor (8)

new Admin, 9 in Building, 3 in T (P)

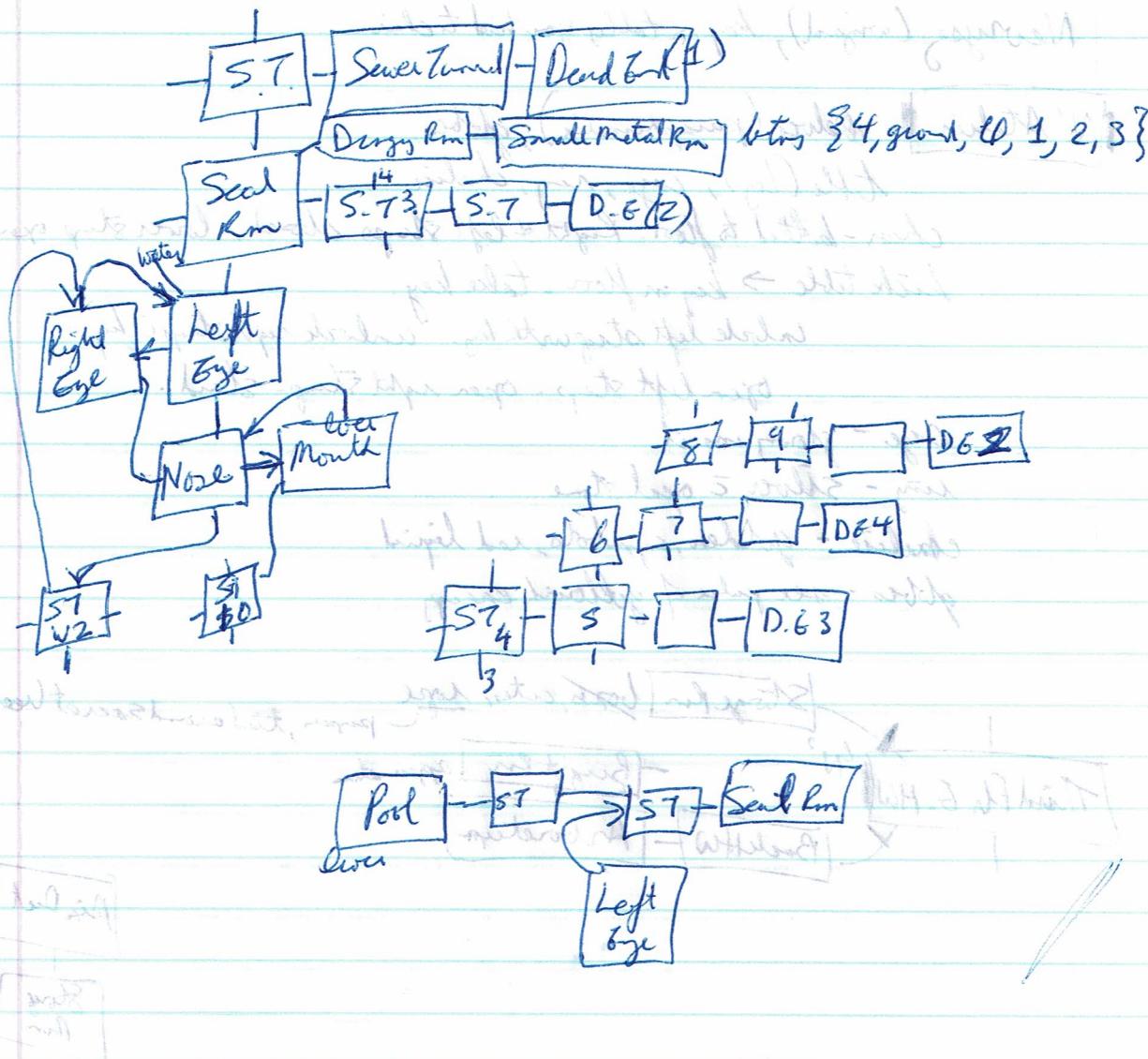
Tot 9 in manz, 5 in Am (112)

FDR RAT IPA

One adgersion in

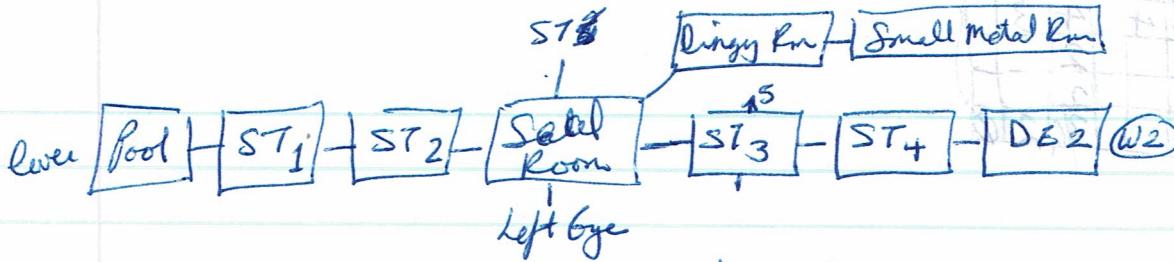
11st, 9 2nd, 9 3rd, 9 4th, 9 5th, 9 6th, 9 7th, 9 8th

around town
(S. 1 Drawing)

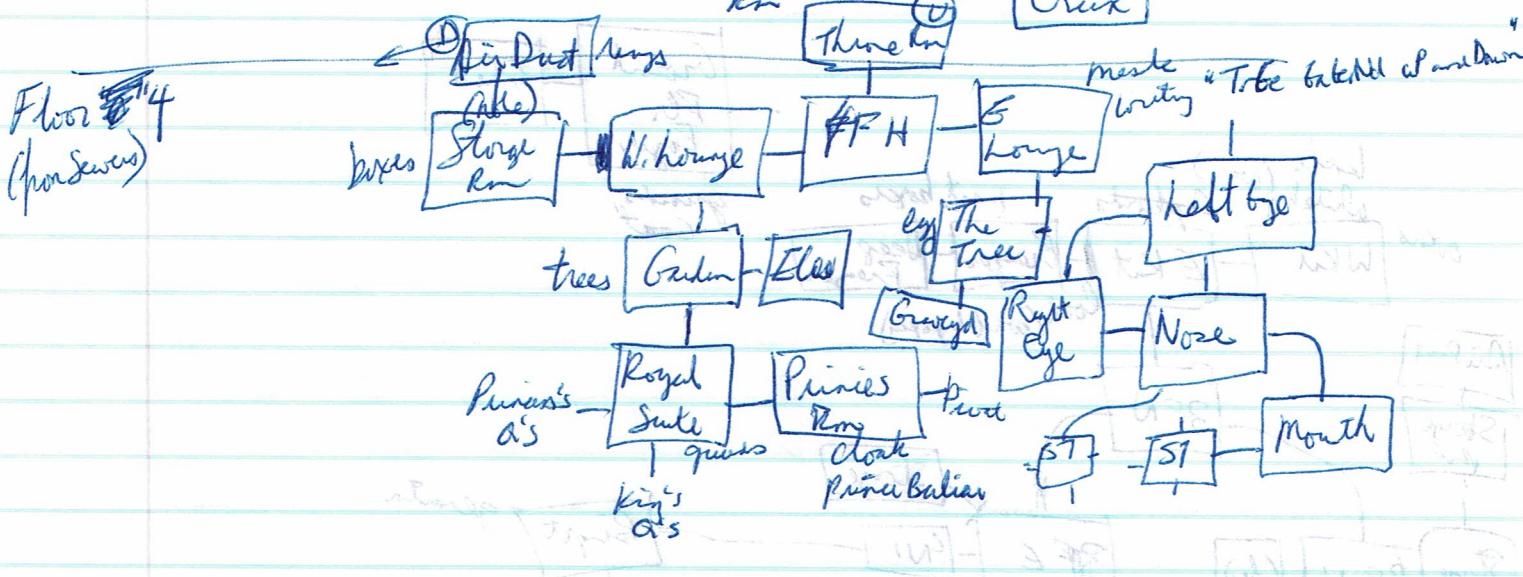


seal (lamb's head in circle over acros, worn works)

- 1) Found Dead and Hadting ReAT revisions in PLAN
 - 2) cAsTle but mN Not in castLE
 - 3) cross man SEWErs man MaP
 - 4) Tree exTeNd in UP and Down
 - 5) MagiC man man imPortant
- bOxeS so impOrtant in fInd a Ll, StoRage
bEWAre in the man boat
HELP, Help, Help, help, Help, Help

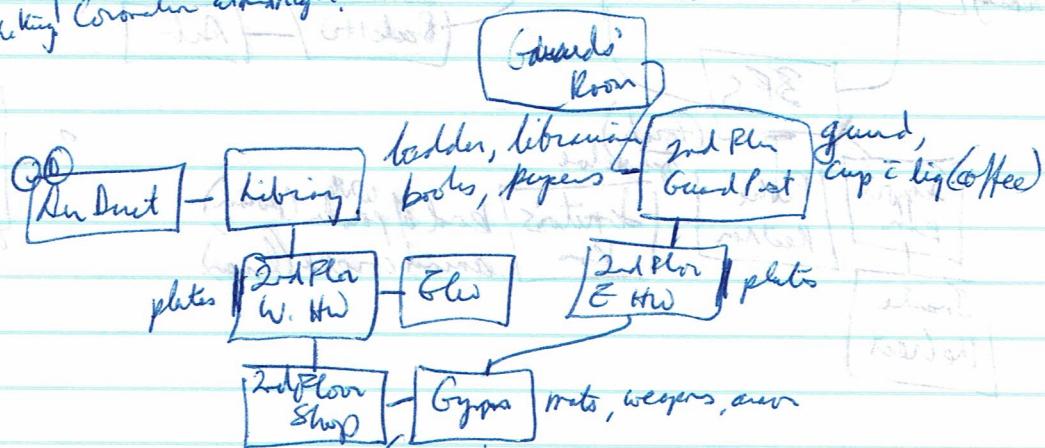


~~ST5~~ -> ~~ST6~~ -> ~~ST7~~ -> DE Ft g v P



Throne Room
Throne (passage V)
crystal ball - King's Head, long live the king! Coro in straight!
smaller ball (tiny plate)

Crux Shell



(Puklo)

ask Librarian abt magic - seek Varietia (woman)

ask Prince abt wizard - can't move against him in that prof!

Gravyd (lemon, gowes) - open grave

The Tree (egg, eagle chick) - pierce tree & ?

put (down) Coro in open grave

BTN

	0	G	1	2	3	4
0	4	G		G	2	3
1		2	3	0		
2	0	4	4	3		
3	3	2				
4		2				
	3	4	2	0		

Best

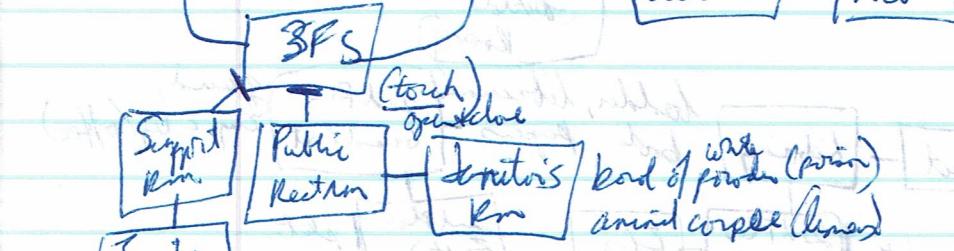
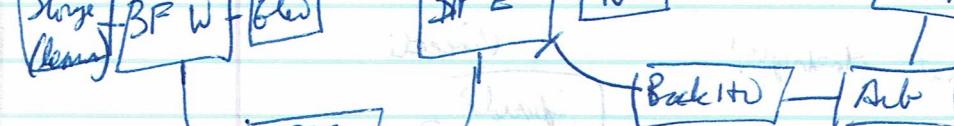
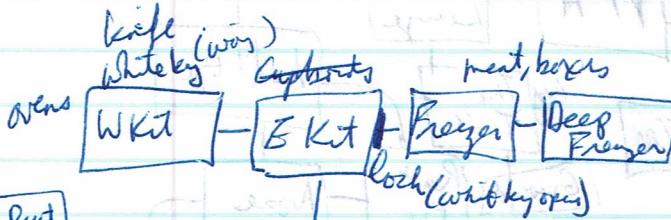
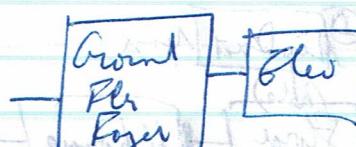
+ T2 - 1st floor, 2nd floor, 3rd floor, 4th floor

up and down

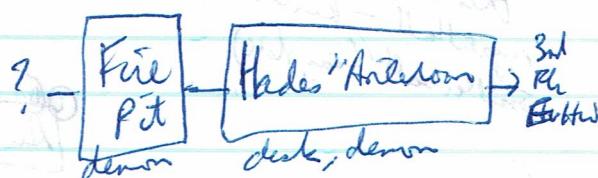
up and down

up and down

up and down



Inside the chest



mineral, salt copper

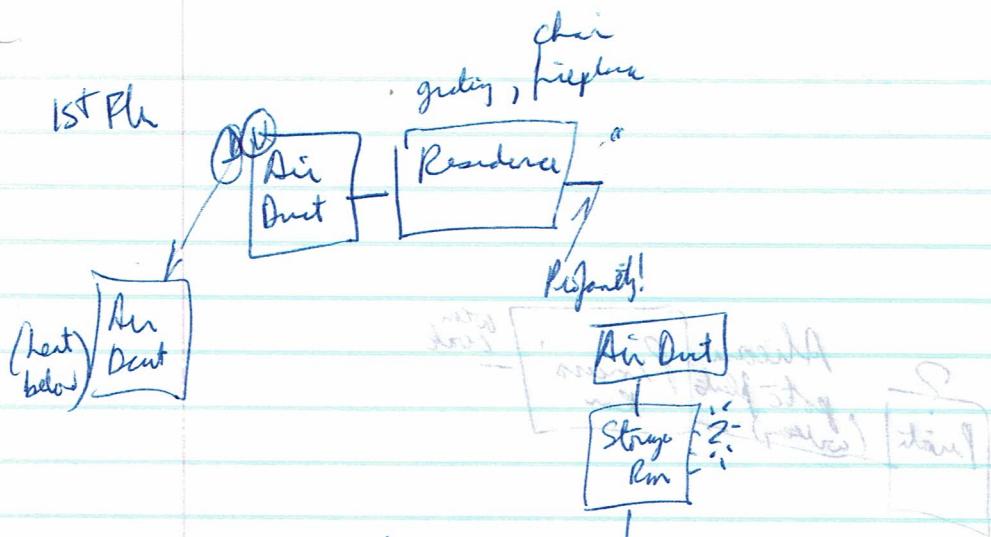
iron) Adversary that expect this mineral

Fight with it to open his heart and his

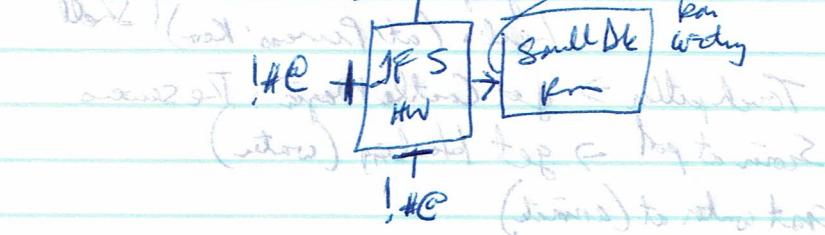
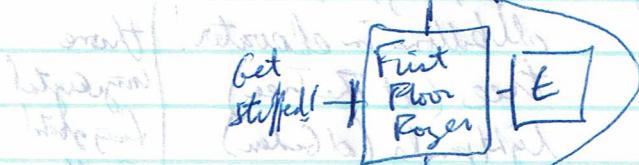
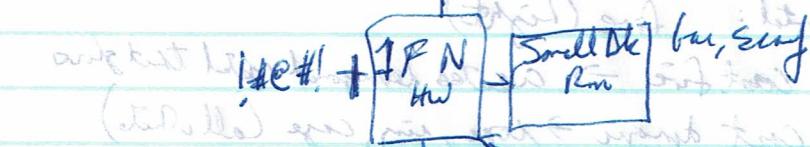
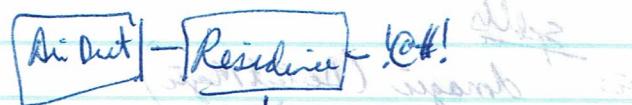
corpse to be small bones

? Friend of (with bone, you can't)

1st Flr



After leaving dinner,
on 3rd floor
(New tunnel N)



stay in dog house
→ cold (air)

Fcc Tm

o A r r A

u s o E g

n T S e i

D l s - c

e e - -

R i - E -

- b - x -

- u - t -

- t s e -

H - E N -

a - w d -

d N E - -

Bwei: spells damage (Detest Magic)

- o r - i

Gleelal: fire (light)

- T s u m

cast fire → creates diagonal crystal tail glow

g u - P P

cast damage → rope, ring, cage (all white)

R - - - o

e c - a R

A a M n T

T s a d a

i T P - n

v L D T

I E o

s w

i n

o n

k

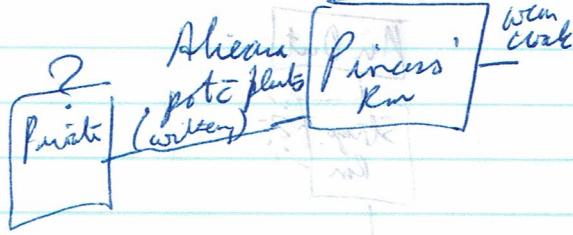
l

p

l

a

n



touch generator (beam me)

spell

damage (Detest Magic)

fire (light)

cast fire → creates diagonal crystal tail glow

cast damage → rope, ring, cage (all white)

all buttons in elevator! → thorn

tree (at The Tree) → crystal

light panels (at Garden) → gold

herbs (at Princess' Koo) → shell

Touch pillar → get Castle Magic: Ice severs

Snow at pool → get Healing (water)

Cast water at (animal)

(no) fire → water

