

- find some woman's brother

[In office] desk, chair, cabinet, window, door, end chair, photograph, ashtray, telephone  
i { papers, clothes, trenchcoat, holster, notebook } x window { Boston + snow }  
Ewonia walks in x woman { blonde + stuck } x photograph { event + city, only, way and }

Claudine here: 'my brother David is missing in Silver City, NM.'

2: 'David was staying in Albuquerque & planned to visit Castronegro re removal from local Apaches  
& Castronegro (David is a scholar of ancient lore + rituals) 'In letter, he was excited about  
reverse evolution and the occult.' 2 'On way to Castronegro, D planned to stay in Silver City  
to see friend Adam Little' Adam Little (colleague of D's in Silver City)

'I'll pay expenses, I were referred to me by Mrs. Timmons re son Brian' { she leaves paper on desk }  
x papers (round trip train ticket to NM) fake ticket. I { Herald clipping & Times clipping also on desk }  
take herald. read it. { Charles Dexter lost 92 cattle due to killing between; he's moved to Europe }  
take times. read it { missing persons: Dr. Wm Godfrey on Sep 16<sup>th</sup>, David here on Sep 18<sup>th</sup>,

Joaquin Vilhela Pereira on Sep 25<sup>th</sup> } x record (Hello Sator' by Ella Dietrich)  
{ ~~read~~ phonograph with turn off one go great! } turn off phonograph N 15 times? to get it off.  
S => [Town Square] [Silver City] sheriff's office N, High St W (E bonding hall),  
newspaper office St, bus stop S. N => [Sheriff's office] out, winter, sergeant

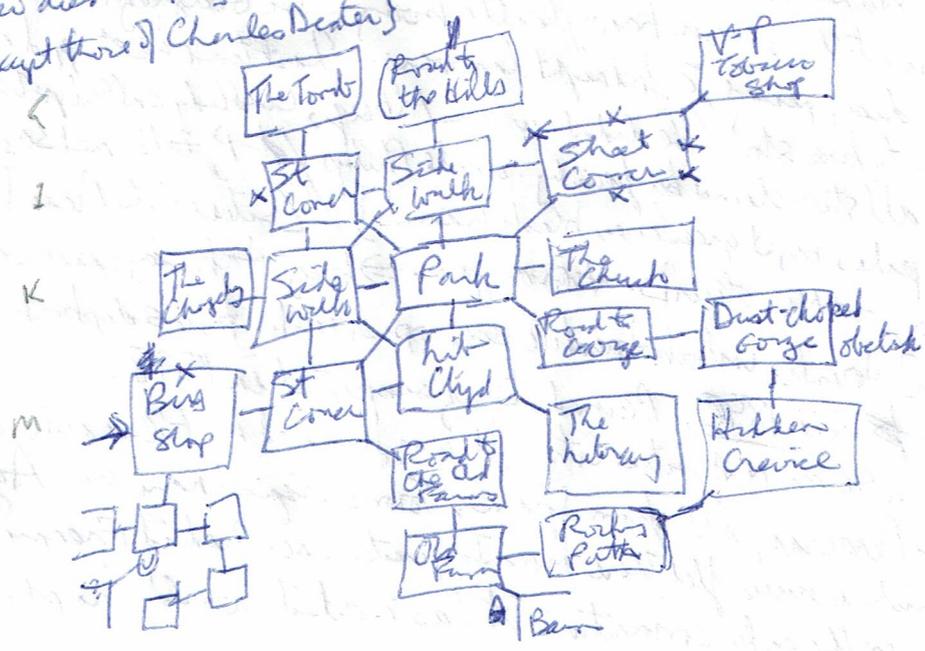
ask sergeant about David { by mistake talk to the sheriff? YES => annoyed sheriff enters }  
x sheriff (big stomach + no teeth) { 'fat pig suspect', 'Gracha found outside Kane's window'  
{ Parents: 1) Kane's son, 2) thick boots + cross impact on heels, 3) large barefoot prints }  
'Neighbours saw 2 strange characters on 17<sup>th</sup> looking: dark hair, bad teeth, sallow complexion,  
ill-fitting loose clothing, one in heavy leather boots' 'Dr Godfrey traveled to Silver City 3x  
in 2 mo. before disappearance, in footprint layers. Last time he stopped at a friend's the night before;  
friends saw him to be a str' 'He didn't arrive in Albuq; landlady called police 2 days later'

re: Joaquin: all stuff denied by family: uncle Philip V-P, tall, mid 30s, green eyes, black hair.  
J was fat, pale, bright green eyes, black hair. } // [Silver City Press] desks, telephone, typewriter  
penholder, fan, out NW, stair D. turn on fan. => key. take key (archway key)

D => [Archives] trunk. unlock trunk + key. open trunk. take soapbook. read it.  
{ disappearance since 1890; Bernardo Diaz suspected in 1898.  
Castronegro is 40 mi N of Silver City. It was founded by Bernardo de Diaz, his family,  
& Vilhela - Pareiras, all from Spain. Town's original name was Ayuda Blanca;  
in 1728 Spanish refugees fled there from Inquisition re Medical Freemasonry; pop. 600;  
weekly bus is the only connection it has to outside world (no phones).

//w [Hyde Street] ← w, home S. → [Porch] → [Entry] counter, cubos (for mail),  
 stairs U, cat picture, Mrs O'Grady. ~ devil (most possessions taken by police) (D had  
 blond hair + blue eyes) ask Mrs about cats → Yes. {now y may see his room, 1st one  
 up the stairs} U. [Landing] door W. w → [David's Room] bed, desk, chair, books,  
 paperback book. x paperback (The Man In The Brown Suit by Agatha Christie)  
 take it {society fell} d. {stom envelope} take torn. x d {return address is  
 Father Alonso V-P, Castroreya Chapel; no letters} {bus heard as book taken}  
 S → S<sub>g</sub> ⇒ [Bus Stop] [Castroreya] to N is Casade Diaz, home of B Diaz VI,  
 who doesn't like strangers about out W, hotel S, sign, rest of town E.  
 S → [Lobby] of Avenida Hotel lounge E, stairs U, door W, Juan Herrera (owner).  
 x Juan (tall + blond). talk to Juan {foreigners were run a tobacco shop here; others he doesn't know)  
 E → [Lounge] w/s. S → [Din Room] N/W. w → [Kitchen] island + descent jar of chili powder.  
 take all furn. sh. / e of Bus Stop → [Street Corner] out SE, library E, bldg, N, park NE.  
 N → [Sidewalk] park E, bldg W, lib SE, none NE. w → [The Changing] (bar)  
 radio, Gilberto Diaz, James Whitlock. Talk to Gilberto {refused}  
 Talk to Whitlock {disappearances are sacrifices up foothills on Shepherd's Basin; look at Diaz vault!}

// [Chitray Courtyard] SE → [The library] books, librarian Efraim Diaz. search books  
 {Whitlock had gods Niurab and Yohoso; left relics in hills; to be gone in 1650}  
 {Diaz + V-P are 1/3 of Pop.} {Every 40 yrs a B is born, + when ~~the~~ kid is 20, his dad dies.  
 Current B is 30; prev died in 1910} {200 infants missing; cattle started dying 6 yrs ago,  
 one or two per month, except those of Charles Dexter}



[Parks] bench, dry fountain, chapel E, lib chapel S, road SE, town W, one NW + SW.

↳ [The Chapel] statue, Father Abasco v-p, Liara Panham, Orion Skinner.

x statue (shovel, sickle L, R pts SE). talk to Father [F. mail inf abt Castaniga from library]

talk to Orion (Diaz keep both dead + secrets in their mausoleum)

talk to ~~Liara~~ ask father abt statue (art brought to C in 17th century by C's founder, B del himself)

[Vilteila Pareira Tobacco Shop] barrels, east SW, Liara, Clarinda Fisch

talk to Philip [E] was a disgrace to his family (art good crop for internet in vault) } search barrels (+ pipe) give pipe to Philip (Arrival secrets here; B sees all; spies everywhere)

[The Tops] (occult shop) talk: statuette + sign, Filipo Diaz; visitors: Ichabod Johnson, Gaoru Litterell, Lambert Gunning Tate Walczak {Filipo needs more mandrake}

search artefacts ⇒ folded paper. read paper (Filipo - I will be needed mandrake within next shipment "B.") // talk to Liara {she suggests checking farms S of town}

[Dust-choked Gorge] obelisk. dig sand-patched w/ ch. g - broken spectacles. g - tracks + S x spectacles (Godfrey wore some?) x watch (stuck @ 4:20am, initial DL.)

x tracks (bootprint + cross in heel) take revolver. S. [Hidden Crevices] N/S, footprints

sw [Rocky Path] w to farm, NE, Clemens. W ⇒ [Old Farm] barn to SE SE ⇒ (paddock)

N ⇒ [Road to the Old Farms] NW/S. NW ⇒ St Corner (1)

N of Road to the Hills ⇒ [Steep Hill] N/S, vault NW. gate

N ⇒ [The Hills] NW/S NE ⇒ [Garden de Diaz] Casa to N iron gate, flashlight.

(can't go N without more investigation) // break vault door + cleaver: not strong enough item.

// shoot paddock (don't work). break paddock with cleaver (✓)

SE ⇒ [Shepherd's Barn] crates, straw, flute music?? search crates (haydon + stuff behind)

↳ [Black robe, sickle] D ⇒ [Pit (red flashlight)] altar (chalice), Servitor playing flute.

(can't do anything when music plays!) ~~kill~~ shoot servitor ⇒ no effect. kill servitor + cleaver ⇒ y die.

[Chalice + sickle] throw jar (of dirty powder) at servitor (✓) x altar. x bones, x chalice (for blood)

// talk to Ichabod (directions to Casa + vault to N, farms S, canyon SE)

// talk to Lambert (storage + returns in canyon; very drunk)

// show robe to father (don't ask about it, or canyon or wand)

show sickle's father (heads of enchanted sickles that can break bones + break open doors)

// talk to Brown (Don't ask questions in C.)

// break [vault] door with sickle (✓)

NW (dk) turn on flashlight: [Diaz Family Vault] 19 sarcophagi of Diaz or V-P families;  
one is empty. X empty (never used: Bernardo de Diaz 1580 - no death date;  
Σ fell y have enough info to interrogate B Diaz V)

// N of Garden de Diaz → (dk) turn on flashlight. [Entrance Hall] key, portraits, doors N/S/E/W  
& the NW. X key (Tracks from S & N) W → [Living Rm] portrait, N/E

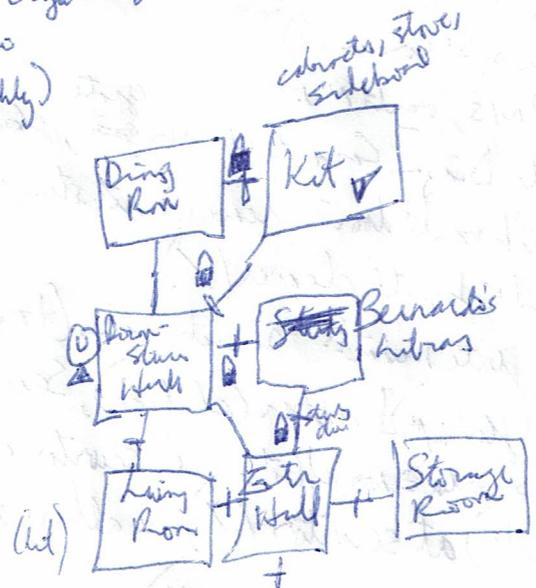
X portrait (let whisper in B ear, why ring) N → [Dinner Room] table SE, doors NE, E, S;  
doorway N, stairs. N → [Dining Rm] forks to E door, table, little dish (push over)

// @ Entry Hall: look under rug → old key (✓) (Bernardo's library) carpet, bookshelves, books  
look under carpet (skeleton key ✓) E the skeleton key unlocks the kitchen doors

// shoot in kitchen (✓) // shoot combat [die: the sound attracts the others] wear black robe. take key (she doesn't think you're other)

kill combat with sickle [die: her screams attract others]  
// look laboratory door code let key = search with siphon → cigar lighter  
shows choice to Bernardo  
shoot ring (B acts quickly)

// @ Kit: open store  
put key in store  
light key (with key)  
⇒ [Train Station]  
[Epiphany]  
X chlorine. 2\* (end)



(All rooms in Casa are dark except the living room)

