

→ [The base of the Red Tower] (45 min), {2-} path N, tower, window, doors S. (76 Crown PINK PJ 2)

gargoyle blocks door; prices seen at window.
 (wears glasses) falls to gargoyle (Tower changes people?)
 on buses → he likes Amulet of Air worn by shopkeeper

(7)

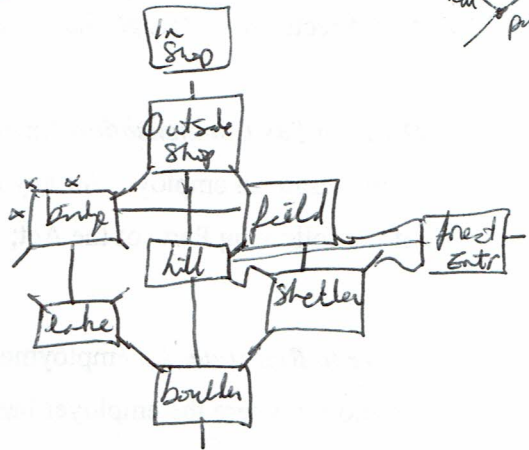
N [The boulders, at the base of a hill] boulder, hill, path NW, NE, S.
 N [The top of a hill] cave W, farm E, Tower S, shop N, grass, white rabbit.
~~at the top of a hill~~ → food → wants a carrot from shop why dropping (looking for something; since Wain)

N [The shop entrance, at the base of a hill] paths SE, SW, shop N, sign,
 sculpture (Man on bird; lance, shield, flesh under bird) & man (ladder to climb bird)
 W [Inside the shop] shelves (books, tin of blue paint), W shelves (cans, mulberry leaves, steel)
 counter (gold key, silver wrench, bronze diving helmet, sign), Stegosaurus shopkeeper (Amulet of Air)
 books include Obeying. (on lucky offer: writes lucky item (eg: clover, rabbit foot, horseshoe))

on Amulet on Air (might trade for 2 other amulets) // take shield (from statue)
 SE [The field, on the farm] cannot feed forest //, mech dog, machine in funnel & panel, pipe to S wall.
 open door S. path SE to NW, hill SW. dog has basket & called Rover. in NE corner, wants carrot
 & panel (empty bin, dig bin, dial: {CCL1, CCL2, CCL1, CCL2}) some

S [The shelter, on the farm] pipe, pile of carrots, container of poison. paths SW, NE, NW.
 NW: The top of a hill, SW: boulder

NE [Near the forest entrance, on the farm]
 silken wall & huge silkworm. (almost adult)
 - needs mulberry leaves to grow
 - owns farm
 - parents flew away on large bird.
 - prove you want to help & I'll let you take stuff
 - give carrot to rabbit (+S; he sleeps)



pushing dig (dog digs NE corner of field & basket is half full)



cannot pass through machine + pipe

CCL → counter clockwise

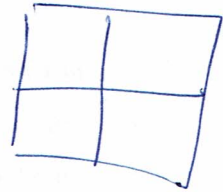
W of field [The bridge, over the river] path NE & SW, hill SE, fruit tree & shop (fruit)
 bird trying to get fruit. (oxygen tank & hose)

S of bumpy [The lake, at the end of the river] pump, leaky pipe, closed chest,
 dolphin deskans, paths NW, SE, NE

no animals in jungle

THE COLOUR PINK

[SE corner of ruins] ashes of house, metal, weeds, more N & W
x me (Hachini); { backpack { 5 rations, communicator, utility tool }
(button) (dial)
fun did → shovel, scythe, utility tool



N → [NE corner of ruins] metal table, garden
(can be pushed)

W → [NW corner of ruins] tree, branch & rest

[SW corner of ruins] hole, water, piece of wood.

take rest with wood (you can't see any suit by) get rest with wood ✓ (push egg; +2; henge)

Communicator: 20 seconds (Dr. James Miller, Jane Paul, Mark Simmons)
eat egg (infected by PINKNESS!) [+2] (15 min)

[SE corner] turned down now. ; [NE corner] diary (of Mark Simmons)
Jane was acting paranoid & was bright pink (the PSYCHE was the key) Simon kissed her & he turned pink;
everyone else became pale. Mark hid in jungle; James missing (+2) communicator isn't working.

d → [SE corner of laboratory] normal colours; crack in floor to N.

[NE corner of laboratory] machine (push + important)
pink + yellow buttons

[NW corner of lab] workbench (papers, potions, device & cable)
screen, red btn

push red button. PASSWORD? >> PSYCHE (NO CONNECTION)

[SW corner of lab] bookcase (empty), books. search books → chest & socket
push chest N. fake cable. put cable in socket. push red button. PSYCHE (✓)

{ notes, gold water, silver bracelet, black potion, iron nail. }
Luder has secret EPoS project; uses native Kahoz; love potion also creates new reality.

- antidote { silver, iron, vitamin X, vit Y, vit Z, & Kahoz; }
push blue to mix, yellow buttons open & add gold } (+3)

x - black potion (Kahoz) (ration will have vitamins)

put ~~button~~ ^{button}, nail, ration, food in compartment. push pink btn (+3)

put watch in compartment (it falls into crack) dig crack with shovel (y fell in!) (+3)