

{Friday Morning}

[Outside the ship] ship E, platform, collector (Antel me to board) The Cruise (v1.0)  
 { clothes, wallet, suitcase } E → [Ship Entry] show pass to collector (+S)  
 (pass & money)

[Boarding Area] E yr in is S of botn of stairs, e of boardjara; here is yr key }  
 lobby N, grandhall E, gift shop SE. x key. x suitcase {orange & green} i purple handle }  
 e [Grand Hall] trees, party on ceiling, red carpet, stairs U+D {this is 2nd Deck} e to Bar  
 video arcade N, casino NE, gift shop S, boardj W, lobby NW.

d [Stairway Area (deck 1)] U+S. S → [South Residential Hallway] e+W+N, your room S  
 unlock door. S. [Your Room] bed, nightstand (drawer), note, bath S. x note {Welcome to The Paradise} x money { \$51.425 drop suitcase. orange & green } pajamas, goggles, swimsuit, laundry }  
 (eyegups not to bed) red i white strips

S. [Your Bathroom] toilet, shower, sink, roll of toilet paper, toilet water.

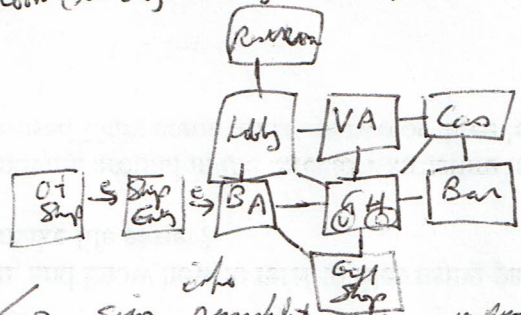
//N from GH → [Video Arcade] games, e more, lobby W, GH to S. x games (Pacman)

e → [Casino] slot machine {arcade W, bar S, GH to SW} x machine {horse, purple, red, notice }  
 read notice {turn dial from 1 to 100 to wager; payouts are 100x2, 100x3, 100x5, \$x10, Jack x 100 }  
 that was it (25+ default)

S [The Bar] man in blk hooded robe; no bartender, exits N+W (set!) x man. sit (the bastard)

{ data drops all evil wizard : must find 3 power crystals on ship & all on different decks. Hold them directly to invoke them. Take all 3 to portal (bright pink aura). Go up several times to prison to destroy the evil wizard. I'll give you an evil detector & magic eye drops. The detector at 275 or higher will mean evil wizard can break free. The eye drops will let y see the crystals. Y cant go onto the island or y'll die (+S) {ask wizard about crystals (orange, green, purple) all island? magic? beer? detector? (x detector : @ @) note? (teleport?; made of ignoithelkll) bartender? }

@ 85 tickets → Friday Afternoon (church, need to go to dining room)  
 or if in city wizard?  
 x class



{ Fri Morn - Depart from Miami  
 Sat Morn - Arr at Paradise Island  
 Sat Eve - Leave Paradise Island  
 Sun Eve - Return to Miami

[Lobby] desk, clerk i xmas, sign, pamphlet, <sup>info</sup> ~~it~~ x (ker name is Anne; ask her abt people, places, thys; smokes at you; unhelpful)

[Restroom] toilet, sink, water, roll.

You Lose - if turn 125 + not at Dining Room.

[Gift Shop] price list, merchandise, shelves, counter, cashier, (male)  
 scuba gear, fishing net, cottage cheese, sharktooth bracelet  
 \$25.00      \$5      \$2.98      \$10  
 {air tank, breathy tube, facemask} long handle white & knapsack  
 (ask cashier abt {clean}, cashier)

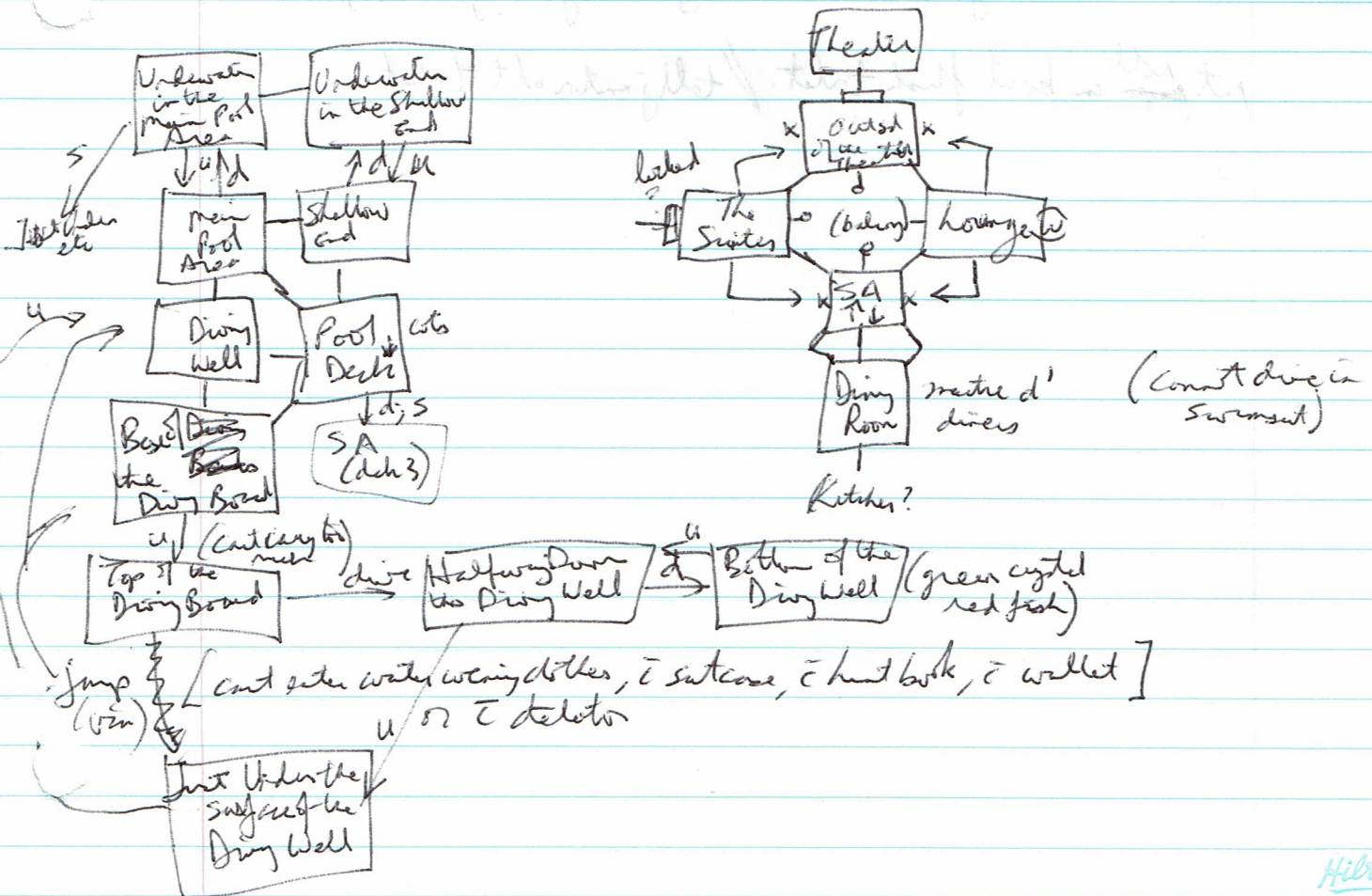
u from GH → [Stairway Area (deck 3)] d to Grand Hall, u to pool deck, lounge AB,  
 dining S, SE & SW, lounge NW, balcony N

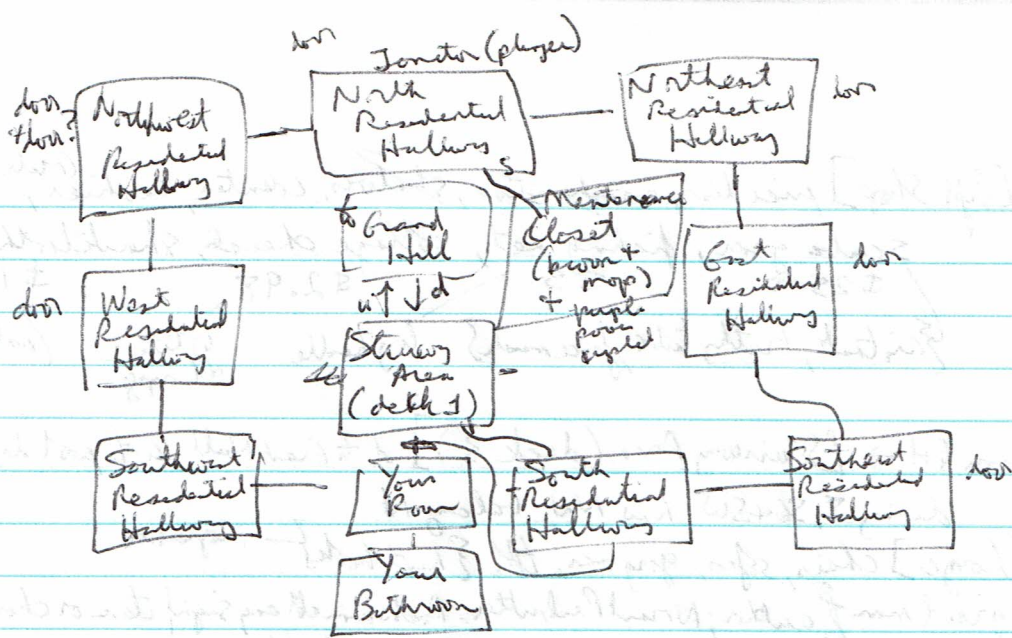
[Lounge] chairs, sofas, gng ren, tll {hunt books} - progressive

greet man {author; Norm Palmiter. Ask him abt any signif item or char in the game}

[Outside of the Theater] sign, door / [Theater] Heinrich von Quigley (comedian), audience  
 (comedian is empty; can't too, cheap, or long) {dining in at time 77}

locker from 101 to  
 number 87 (lounge  
 inset)





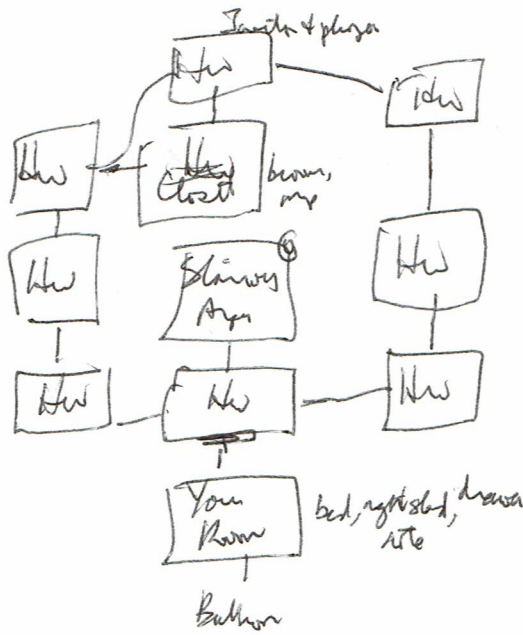
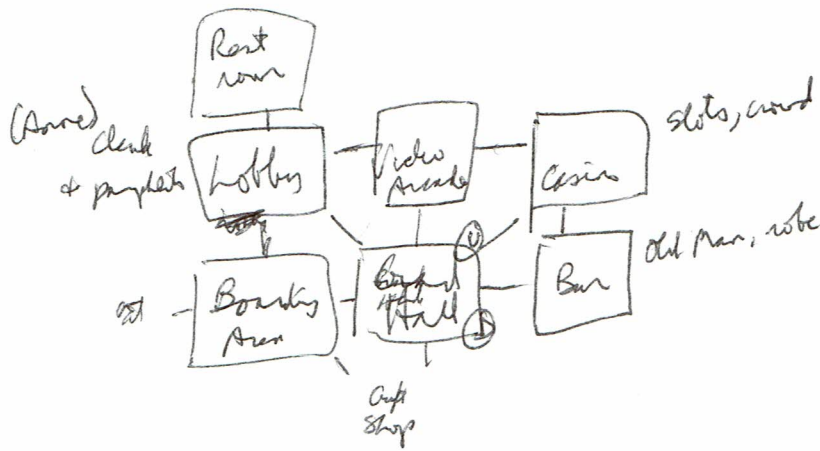
ask janitor abt plunger (ask use it to unclog toilets; if one is clogged, tell me abt the toilet)  
 - abt closet (speed)

after eye drops

- ① purple power crystal in closet
- ② wooden box & key in Gift Shop (key - box \$1.29)  
 orange power crystal is in the box (unlocks box & wooden key)  
 - you get the wooden key when you buy the box; take box.

put ~~paper~~ roll in boot. flush toilet. // tell janitor abt toilet.

THE CRUISE



3 power outlets, held directly -  
 like to port (pink)  
 U+ to wizard to destroy him.  
 - evil detected (275 = die!)  
 - eye drops  
 (ask me abt the evil crystal)

- purple crystal in maintenance closet  
 - orange crystal in gift shop box

