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Death by monkey
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Multiplayer commands - listplayers, savestate, restorestate, newname

Normal commands - n, s, .. SW, ENTER, GET N, i, g, l

SAY, VERBOSER, BRIEF, SCORE

In the Car (bottles, bags, spanner, flashlight)

out → Side of the Road (road N/S, track to hse NW)

ditch, car, another car to N, rain

n → Side of Road (by the car) Ferrari, classic Testarossa.

(from my car) nw → Winding Dirt Track (NW to Hse. Rock)

nw → Front Porch (path E, track St to car) knocker, bellpull.

→ An exception of type 'java/lang/StringIndexOutOfBoundsException' was not handled.

→ knock door

→ door

Knock on doors (no ans) pull bellpull (no sound)

e → Front of House (force E, path W, window D, window)

x window → monkey in cage - skull 1/2 monkey - plate attached to brain.

- machine - dials + btms, aim - lever gun, rags + aperture [+2]

open door (shows steps down to dachras)

pswd: xclrx # (cant save game)

turn on flashlight. d → Cellar (N door, South, laundry chute W,

laundry cart, dirty washing, workbench, screwdriver)

monkey - helmet chained to door (helmet bolted)

throw rock at monkey (+8) open door → 10/10 (win)