

Paul Lee

2

many spelling errors

[In a Small, Cramped Chamber] rod, walls (blue), floor (Y), ceiling (O)

about { LOAD bullet INTO gun; shoot gun

take rod (floor falls out) -> [In a Weird Oblong Room] (in pub car)

trap door, car { dashboard, glove compartment, cupholder (above), seats }

unlock metal box & key {wood box } designs: square, sword, amulet, horseshoe }

push horseshoe -> {small box } soft & pliable? touch it (scrutable, dark substance on fingers)

small ring (chromite?) set very -> ignition key. turn on car.

"a whole for up"? "finally"? "But your still alive" (+2)

-> [In a Perfectly Silent Field] cattle N, wall S, caravans (hills)

"As far as the eye can see in every direction this landscape continues..."

x cattle ("Not likely, alas.") n [In a Sunken Valley Before a Marsh] swamp N, stone

n [Standing Waist Deep in a Dark, Putrid Swamp] dead tree, insects (stump up)

lightning hits the tree (branch is almost off) throw stone at bunch. take branch (+1)

n [Near the North End of the Swamp] evil tree! (water, entity) pray (doesn't work, but tree doesn't die)

news [Attempt to address illegal object 18423. This is normally fatal.]

find go N past the tree! N -> [On the Top of a Tall Hill] path W, briars, tree

path W is dirt, tree only supported by stones. N [Before the Water Gate] gate, hut E

e -> [Inside a Small, mud-brick hut] neck, bucket of tea, fruit, shield, burning (?)

(guns/arrows) LIGHT ARROW WITH FLINT (one part LIGHT ARROW) yet fish (arrow)

e [In a Hillside Clearing] pedestal, sword. take sword (you) hit gate & sword.

n men @ [Inside of the Foyer of a large castle] s to chyd, several hits, stairs U.

look + stuff (man is Toranukh) ash tablet T (data dump!!)

ash man chd objects (how the hell would I guess that?) -> + lose

(amulet revealed) hit amulet & sword -> [In a Darky Cramped Chamber]

out -> [In the Foyer of a Museum]

DREARY
LANDS
map

