

down to S of shuttle thru forest. (pilot)  
 ask pilot alt ten. (technoplane) i { belt, uniform, drink, 10 card, paper)  
 harvest Imperial for change bly. be deplorable + careless. ask alt comets. in & out quickly.  
 ask pilot alt flying. (in hyper bly) begin fire  
 drink in belt (print drink at something to learn its fr)  
 4 studs (red, yellow, green, blue)

push red stud (emergency distress signal)  
 push yellow stud (other something) (print drink find)  
 push green stud (lights up)  
 push blue stud (auto lock to pilot)  
 S → [Out Track] S → [Head of the Front] (pate start to front)  
 S → [Edge of Front] N/E/S/W (woman asks if we're from Empire)  
 yes → (she wants food + clothes from town) - she's an outcast for asking too many questions

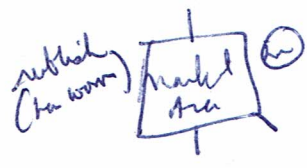
S → [Hellside above the town] N/S/W/NW (over to W), bldgs  
 S → [Town Centre] N/S/E/W/NW below W, white bly E, red bly, hell.  
 α white bly (floppa in roof) e → [East End of Town] hell N, white bly S, green bly SE, 6  
 S (purple door bldg) put IP in slot. S → [Sovereign hyper office] N/E/U.

desk, console, chair (red + white for water) later change y. 2nd door E, print of hyper, etc.  
 unlock hatch U → [door] floppa, solar panels, locker.  
 // desk (drawn) . console (detached slot, 8m long)  
 L people detached + pair safety pins. pilot detached in slot. send paper  
 enter ISL-GF-PPn 342

harbour  
 trkoerzh

XvbA0890HOI  
 group optosef  
 Komova  
 Anta Johnson PPS

cf11 & cf12  
 AHAYWETH



X group (@Heart)  
 W → [Narrow Path (S/W/S&)]

Kasing Benedict next ask?

James / amni - Comps / special