

Space pod 'Serpentine' attacked by small cruiser.  
 "I tried to board us... stly dead" systems are all messed up, we're drifting  
 "I'm by the console, there's wires everywhere. The computer's flashing."

X computer: 'SIDE ENGINES MALFUNCTIONING'

'GENERAL POWER SHORTAGE - Reconnect Auxiliary'

Cross computer feed (g) with back-up power line (B)'

Buttons (Reset & Diagnose)

X wires 20 of them, 3 cut, McThwite was connecting them.

Ship's spinning. Grav Pad went in 1st block, everything's sticking near the wall

l console / computer / McThwite / hatch (to ring) /  
 engineering / store rooms / porthole

push diagnose - noisy, broken

search methwite - bleeding, dead,

X " - hidden knife

lateral knife - fingers too stiff

X porthole - moon's coming up sharpish.

open hatch - release mechanism doesn't seem to be working ... <sup>should</sup> fix computer

reset - button dead

twist wires together - which? red, green, blue

connect green wire to blue wire - okay.

push reset - static for a few mins

hello - computer's back on line

push diagnose - damage to deck 1, 2 - light

damage to 3 - partial

damage to 4 + below - total (bent + equipment)

side engines offline, back thrusters erratic,

need laser to cut them free (springing us off)

open hatch (cut by)

enter hatch → central hub (hatch up to bridge), doors, bulkheads down,  
 bodies, 'store room', ladder down, debris

McThwate, Allstair: Born Cairo, 2412. Graduated, ...  
- contacted to 'Serpentine' - Rank: Chief

Species G'hilga. First contact: 2413. War declared 2423, ...  
height 3 feet, monopodal, chelae & multiple claws, translucent blood,  
superior firepower, can penetrate Moon-shield

~~Room~~

x debris - slip past it, some room then?

door - bulkhead blocking down

more debris. slip past debris → The laser room  
control for laser, panel, numeric pad, forced open

l in console - empty socket under numeric pad,

one component missing, power source, find it.

l - laser's here, under the panel

out → back to central hub

chute ladder, yes. → third level (pipes, wiring)

x wiring - pipes spewing white gas, metal chute

[All air/trade ships must land immediately - Breaching pods detected]

look in chute - blackened component

put component in socket (laser powers up) oh, keypad's power up @ its 9  
need access code.

[laser codes: select type no: 8-7-4-8

Accessing laser codes...

8748 → 'Type code match' What does it mean?

Laser code for type 8-7-4-8 reads

Ld Arm Type g1: 5764

Ld Arm Type g2: 3523

Ld Arm Type p3: 1129

Fire/Tgt Wpn: 1374

Dtnt At Dstruct: 7426

At Tgt Emg Shp: 6126

St Seat Rng v2: 2322

St Seat Rng v1: 9987

Derivate  
+ Destint

2322 → "Set" (need tie)