

- hull breach (gamere ^{area} of section ACA; living quarters)
- radiation leak in engine room (recovery orbit)
- virus leak in medical lab.

Folker Station

[ACA living quarters] x door. x panel / open panel. (across hold)
 // unlock left cabinet & cand. open left. take oxygen tanks.
 // unlock left cabinet & cand. open right. take welding torch.
 // wear tanks. turn belt (here wound, tanks changed)
 [Outside Station] hide (weld hole → edges are too far apart)
 {endo} // and dispenser (Sign, OUT OF ORDER, see maint chap in ACA-Belt-26E)
 turn on computer. read it. { get tanks + torch from cabinets; get out Gamma; weld breach + torch & x food dispenser (brown + white).
 // bend edges. weld hole. (this done dies; intro ends)

