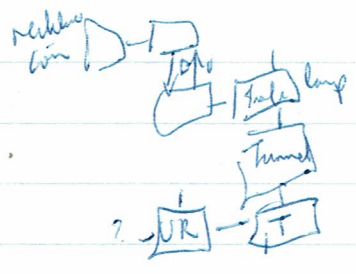


# GHOST TRAIN

pull display (key)



fake lamp: s. x water. fake water,  
 s. [tuned (2)] writing on car door w,  
 smaller on track  
 reactivity (These must remain closed by order  
 of the Church Rev. Potts. Excess 1853)  
 inside door with key. w [Underground Railway]

str N, bldg, canopy, platform, posters. x bldg (sign, clock, boards/tripfls) x sign 'Baskerville Hotel'  
 n [platform] posters, clock, sign, dr N x clock (10:29, Ellison)  
 x posters (one train only, 10:30 every night, one way)

n [str] ticket window, sofa, newspaper, (name called), books, papers, "Flores pla" (not by ticket)  
 n newspaper (1849) give coin to ghost. (Beware the Demon!) Tick rock (10:25) x ticket (to St. George's Cemetery)

(1/2 machines at 10:29?) S → [red railway carriage no 2] seats ESW.

w [no: 1] blocked door w (door locked) [no: 3] [no: 4] [no: 5] [no: 6] round table, orange  
 red blue blue grey red  
 Lamps, Seats, carpet

read (ask it) ask onya abt 'ingrid'. 'She is down the line, waiting for you. They all wait for you'  
 - ADD IN 2025 conversation on windows: HELP US ask onya abt demon 'Evil fate ahead' ask onya abt train  
 'Ride the express at midnight' ask onya abt church 'Walk 3 times round the chapel anti clockwise  
 + meet yr fate'. ask onya abt re 'dead man walking' death: 'You are all beyond the veil now'

e [no: 7, blk] dead collector (blk iron key) fake blk key. Skeleton begins to move.  
 give ticket to man (not skeleton/collector) (M) ask onya abt man (Y are the signal man)  
 [no: 1] unlock door i blk key w [dk curtain] footplate w, coal tender w [train's cab]  
 boiler, pipes, wheels, wires, gauges chain (whistle), ladder D (not white wing)  
 Sand, Brake, Damper  
 Regulator  
 Boiler + Brake

GHOST TRAIN

[first class carriage] 1935 Dec 24  
 i {ticket} z\* whe up [Rushy lie] rail, engine, debris, bodies  
 x chest (bushings) x rail N/S  
 n → [Rushy track] brackets  
 S q lie → 2 [Rushy track] stand, green sand pit, w → signal box  
 W → [outside signal box] U [door] wooden steps W [Signal box] wire, neckline  
 x piece. {turn handle} turn handle [key] x part (spur N/S)  
 pull display. take key. x lever pull lever - lever set to danger. (CFI)  
 // [rt] long. S → [turn] (stroke key to on/off) S [t] wire, switch, spur W, S, door W  
 x warty (checked by Chum in 1950) open door (i key) x switch (no way to change it?)  
 W [underground railway] N sta i posters, rail W.  
 x station (conroy, poster, door, sign, clock, boards i timetable x sign {Bakerville Hotel door 'Water, Kar'  
 N [platform] x clock {clock 10:24} train at 10:30, one-way only.  
 N [station] sign, ticket window, table (newspaper)  
 x ticket window. give coin to ghost i because the Deem. He was looking for you! - 10:25  
 take newspaper // S → [red railway carriage no: 2] extra E & W.  
 W → [no: 1] door W. // [no: 3] blue E [no: 4] blue [no: 5] green  
 [no: 6] table i origin board, red. ash board abt signal {door open 11:02 PUS} windows letters  
 ash board abt train (note at midnight) ash board abt ghost (by a bit a ghost in the machine)  
 or me (Dead man walking) x ticket (give him what he wants)  
 E [no: 7] blk, ticket collector corpse, wire key. take key (corpse wakes!)  
 give ticket to key. (he drops it) take black key. {cant go further E}  
 // [no: 1] open carriage door. W → [blk car] W [train's cab] 2 gears Boker, Burke;  
 lever Regulator, chain for wheels, wheels {Sart, Burke, Dumper}, ladder D.  
 x Boker (200 psi) x Burke (100 psi) x Regulator (pull or push)  
 from sand (sand on track for traction) turn brake (slow, then speeds)  
 turn down (pressure drops) pull regulator - halt!

D → [Cemetery belt] archway N. [Tulaygon's cemetery] chapel W, stone (consumption)  
x consumption (WGRW / RIP / Decade 2000 / 1935) S or NW

NW → [path of tranquility] four lights, path N

or → [Chapel path south] door N, NE+NW and NW [Chapel path (west side)] NE, SE.

NE → [Chapel path north] fallen statue of gargyle, SE, SE.  
consumption "The gargyle's secret is known to the demons"

// red lights at gargyle. Walk anticlockwise 3 times around the chapel to meet the devil

// W → [Chapel] Bible, altar, door & consumption E.  
"The Bomb House"

"Dark man across the gate to the old cemetery,  
Staring eye of the lion"

E → [Chapel bell room] rope - chert rope → [Bell tower] bell, books. (search →)

search void {list of deaths} search demon (prince of the demon)

x parchment. x list // ask demon about train (I have to save Ingrid) > yes or no?

yes → [Tulaygon's cemetery] Priest at service, 11 pm S/NW

x open grave, altar open grave (underground pass) D [up] works, W.

W → [a.p.] hell house (chair, "Pluto") talk to voice (e notes)

ask eyes about Pluto (Be on guard, adventures, Pluto sleeps!)

W. D [stone steps] messages U/D  
"In the darkness the dead lie with the living"

D [tight passage] U, E. e → [A scarlet case] ~~Hermit~~ torches

e [A scarlet case] W/E

e [A scarlet case] (3rd) W/E

e [A scarlet case] blue e [A blue case] e [A green case]

e [underground case] engine, black canopy, sword, U into way, tunnels NW + NE.

CP9 x engine ("MILTON") x carriage (open)

U [carriage] small gold box (contains souls) look in box {cannot be opened or moved}

ask Ingrid about box {see all in here} x switch {correctly set to take train down NE tunnel}

// NE → [north exit tunnel]

// ask Ingrid about door in NE to Hell  
ask Ingrid about train. (switch points & drive train down other tunnel)

N → [train's cat]

X plate (to switch track, enter down side by pulling lever / push to reset down)

Once train is moving, open the danger for max speed.

R R B B G ✓ ⇒ Switched track! (CP10) turn brake wheel.  
pull chain (+) push regulator. (down!) turn danger .g. (WIN!)