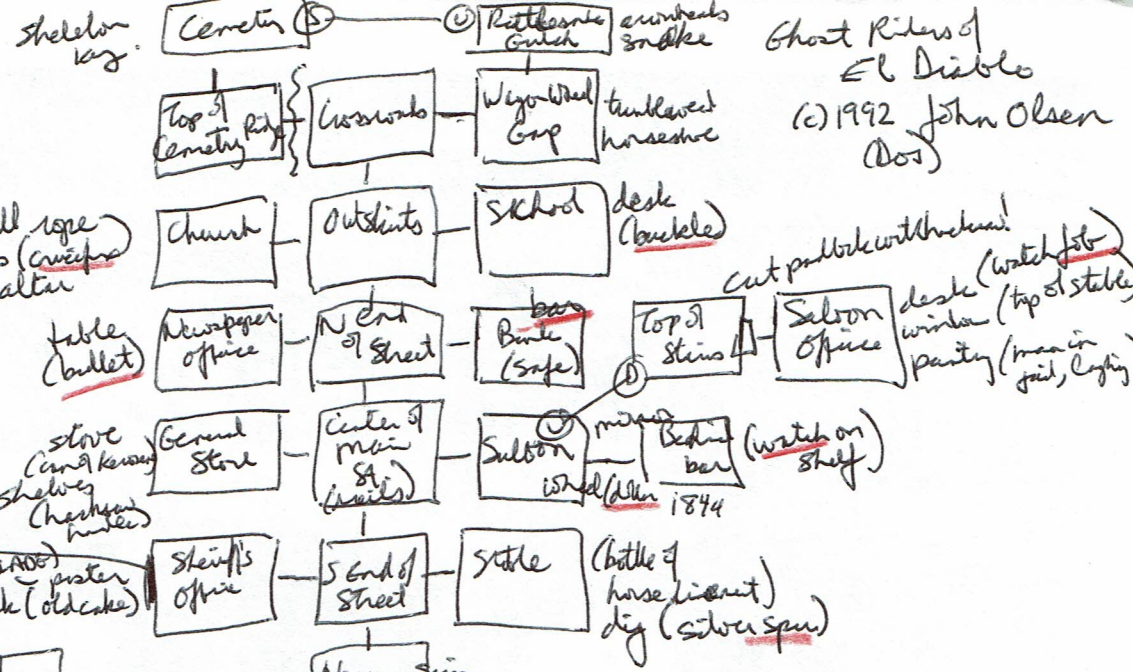


System in sketchbook



Ghost Riders of El Diablo
(c) 1992 John Olsen
(D)

- ① muzzet
- ② dollar
- ③ watch
- ④ job
- ⑤ bullet
- ⑥ cucifix
- ⑦ buckle
- ⑧ spur
- ⑨ bar (.999)
- ⑩ star

(cant put bullet in gun, wrong caliber)

tree rope to spike

(maybe using the bell will scare them off?) Y65

untie rope. untie eyes. s.u. examine ghost // fill lantern with kerosene. // eat cake → locksmith!
 - locksmith wont open cell. // can light lantern with flat. (cant leave church while riders ~~are~~ going)
 light key @ Bank ⇒ bar of silver (note: key doesnt harm cell door)
~~use skeleton~~ unlock door with (skeleton) key. read message "You can safely sleep it off here."
 examine w/ (star) (close door of cell if riders locked)

star, spur, dollar, job (DOS)
 muzzet, bullet, bar, watch
 (dont have to drop remaining when you arrive)
 → ghost give turquoise on they (put on graves of white men to left corner)