

[In Front of a Cottage in the Forest] {here to steal stuff from the deans?}
 fence, top, door, garden i {sacks} x sack (small hole in slatting)
 x cottage (sign '667', window, security lock at keypad) x keypad. enter 667
 .. {don't close & lock behind you!}

[Hallway] N, U. coat stand, coat, window. x stand (rope) take coat. take place. take rope.
 N → [Living Room] ^{lgn} chairs, tv, cont hazer, coffee tbl, couch, S, E
 x large table (3 kinds of powder: small, medium, large). sit on couch. {lumpy?} look inside (sawdust)
~~the~~ take table {its a sword; it auto-goes into sack} {42 tons: beans are home!}
 S. V. [Large Bedroom] (three beds, window i bars) {the beds aren't coded as trace objects}

[Kitchen] (e of LR) dishes i sink, oven, refrigerator, toaster, bottle of Extra Hot Sauce.

take ~~sauce~~ x bottle
 (take bottle" dont work; * sauce" doesnt work) open fridge. take egg
 x toaster (pull out) x pull out (confidential) pour sauce on pull out (✓)
 open toaster. d. [Dark Cellar] chains, weights, bump in dirt floor, h/rop.
 dig bump {find boxes + 3 rings} take rings. // open window. climb down rope (couldnt figure out how to tie it!)
 (got 27 out of 35)

Goldilocks -
 Breating & Entering
 by L.C.N.
 Ad 4

- game doesn't know 'SECRET'
- I didn't see Kitch, or Dark Cellar
- missed spoons, rings, egg
- take small spoon
- take medium spoon

cut large bowl.
 get large spoon.