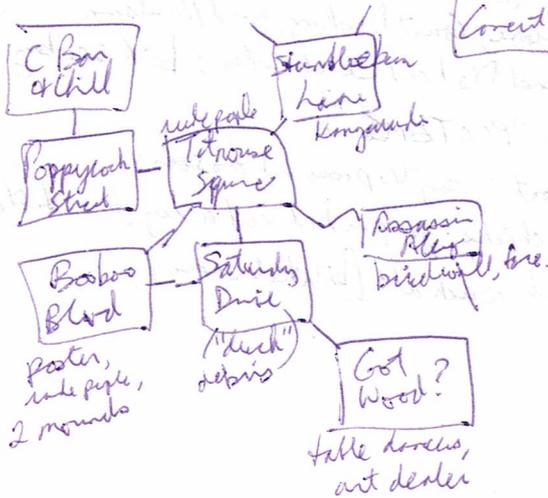
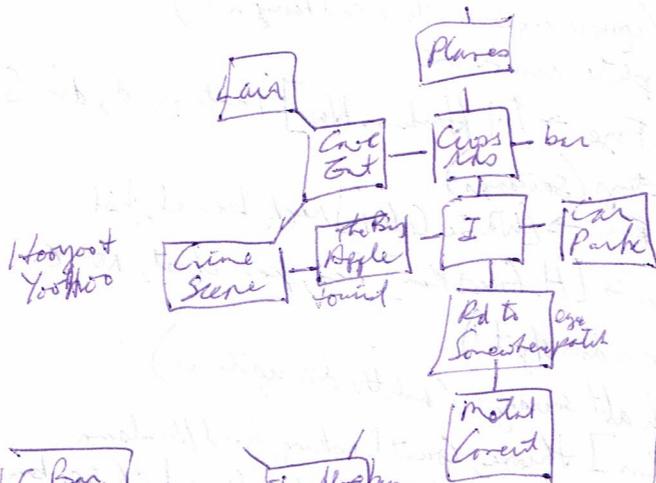
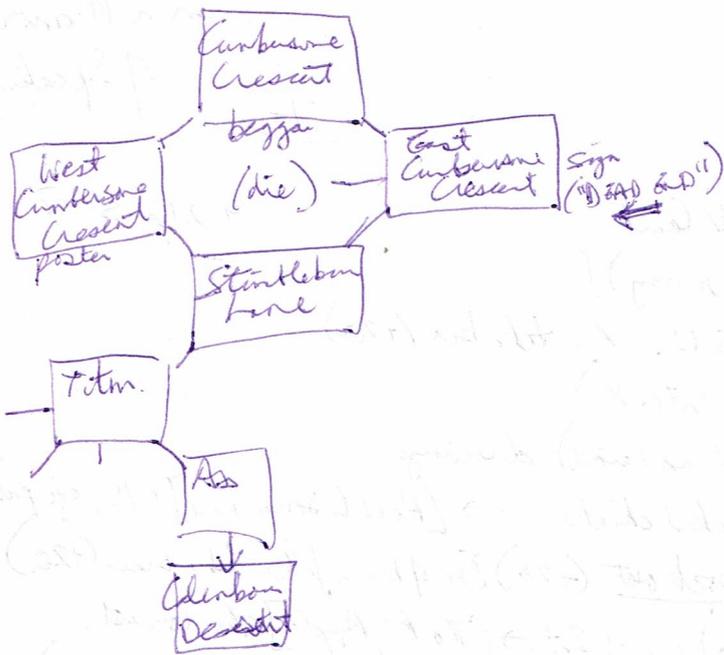


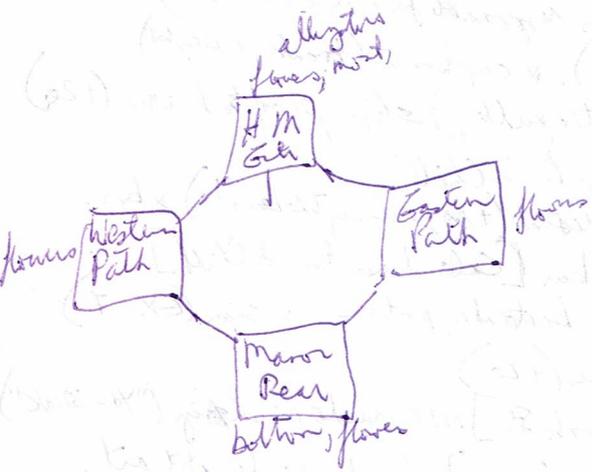
4:21p-5:48

[Great Plains] of Calambour. N/S, sign, Separate Cant  
 i { bag } "DO NOT OPEN", addressed to Lord Harsme, miriny }  
 E. (only die is S.) S → [Crossroads] N, bar E, S, W. E. take bar (+20)  
 W → [Cave Entr.] in = NW, E, SW; area. in (no, enter X)  
 enter cave → [Cave of Sallazar] exit SE, Sallazar (sad beard), drawings  
 // S of Crossroads → [Intersection] N, S, E, W, (more?), naked chicks. S → [Road to Somewhere] N/S, eye patch,  
 noise S. S → [Metal Concert] boulder, metalhead. rock out (+20) [Eye of brain folks] take brain (+20)  
 (Cautions: die if you "rock out" again) // take patch (+20) // W of Int. → [The Big Apple] E/W, tourist.  
 take picture (+20) W → [Crime Scene] Hooyoo, Yoohee, over, chest, sink, cupboards, table (pudding)  
 ask yoohee about hooyoo. x hooyoo's neck. ask yoohee about crime ("H is responsible for noodle credit.")  
 x over (disgusting hit) x chest (open → skeleton death!) x sink (deep!). x cupboards (treating i weight)  
 small pudding ("save you some" woman). search pudding (proof is in the pudding) show proof to hooyoo (+20)  
 x beer hug. // E of I → [Car Park] sign + pedestal "Calambour Bar & Chill"  
 put bar on pedestal (+20; rising token!) x bar.  
 x mist. enter bar [Calambour Bar & Chill]  
 door W, sign S, bartender, patrons. x sign (EX T)  
 put i on sign (+20)  
 S → [Poppycock St] N/E, under neon sign ("YOU STINK")  
 E → [Tatooine Square] // ask dealer about art.  
 give picture to dealer (worth a 1000 words) (+20)  
 x words of words // ask jucc about jucc (like talking to a  
 bush w/d) // give Kurgumbe a piece of my mind. (+20)





give words to beggar (+10; power to toggle wall; ~~handful~~ <sup>handful</sup> ~~works~~)  
 x words ("say the password")  
 say the password @ Ass (+20; ~~door~~)  
 open door.  
 s → [Caliban Desert] (door vants!)  
 eat dessert. → (+10) [Hardbone Manor Etr]  
 flowers, SB, SW, S (Etr)  
 S enter next → die  
 x manor (Send "Official Magic Marker Surface")  
 // give saloza a ben hy → (+10; magic marker)  
 x marker. read label.



draw badge @ Etr (+20)  
 s → [A Hardbone Foyer] E, W, SE, U, D,  
 clock, chandelier, rug, armor, plate, fireplace, fish  
 cut a rug. e → [kitchen; over stairs]  
 w → [A Hardbone lounge room] couch. (locked behind  
 sit on couch. ash couch alt: wood hardbone, <sup>update</sup>)  
 burritos, couch, manor, fireplace, bag,  
 Caliban, rug, couch, chandelier, fish  
 (ignore any room with a red key in it)  
 plate, armor, me

// U from Foyer → [A Hardbone Hw] paintings, d, door S.  
 x paintings (sausages)  
 D from Foyer → [White Cellar] neck, barrel, fish  
 SE of Foyer → [H. Guest Km] bed, fish, chest, NW, E.  
 E (bathroom door obj!)  
 / ash couch alt sausages (ask the door upstairs)

/ ask door alt sausages (+10) s → [A Madest Thore Km] throne, Count Dashing, hard Hardbone  
 (Dashing stole H's voice & cannot speak the words to defeat him; H turned D's head into chowder; both see by)  
 give bag to lord (win!) { bag has cat, cat has tongue; "POOTEMS" }  
 Amus/rt = sniff marker? rock out x2, show but seek into next? say the password too soon  
 draw (sword, blank, conclusion blood), kick bucket, pick up chicks, jump on bed, cut a rug, turn table,  
 have drink in white cellar, give key/mud to others, ask x abt Y, ask couch alt [bethester's name],  
 kiss/push NPCs.

IN A MANNER OF SPEAKING

A  
C  
E  
G  
I  
K  
M  
O  
Q  
S  
U

