

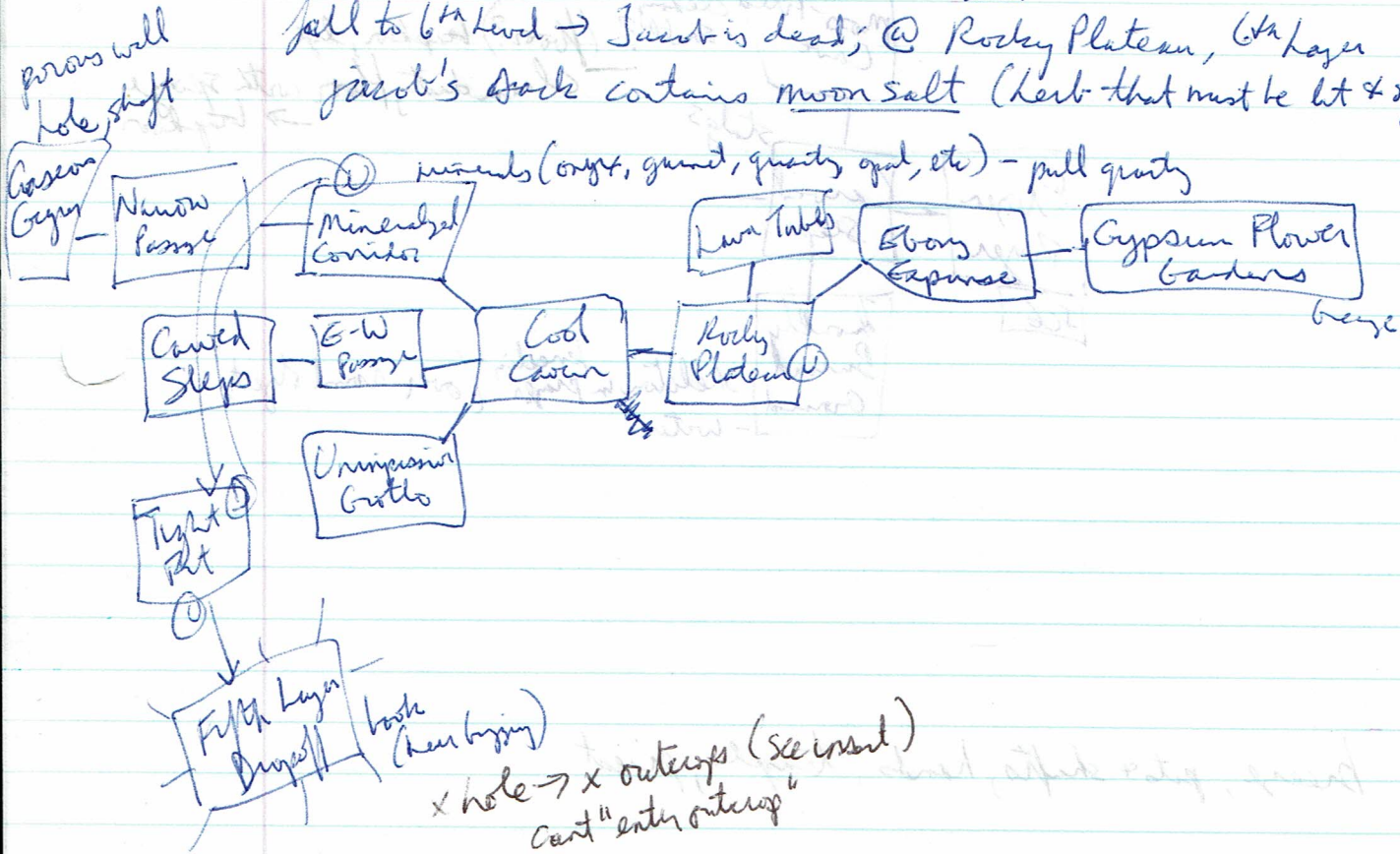
start - Fifth layer of the Earth's Crust

Jacob, ^{Hess} rucksack, jewelry, silver sword
(toya, healer (can light stuff))

ask Jacob abt jewel: discovered by Druids of Amylya ~5 yrs ago.; was it worth Ariana's life?; Jacob wants fresh starts & not work; you want power; don't forget dragons (on 6th layer)

ask Jacob abt dragons: 3 of them, each has strength & diff location; book should tell.

fall to 6th level → Jacob is dead; @ Rocky Plateau, 6th layer
Jacob's sack contains moon salt (herb that must be lit & smoke inhaled)



- Jacob's toya bears the order's coat of arms.
- this sack ingredients for a special spiritual ceremony; moon salt
- your hands glow & Horn of Plenty spell so no food would be needed
- throw book at outcrop ⇒ book & bag go down
- wear campers (at caveon cavern); climb outer wall ⇒ Shaft Base

Shaft Base - geyser below, darkness above

Middle Shaft

Top of the Shaft

On the ledge

mineral veins
→ ore

Ariana

- leather boots (leave) - badge in left boot
- stick (leave) - stomach
- crossbow, loaded (take)

lockpick

- practice shooting circle with bow x 3 at mushroom to gain skill c bow

Alharah, priest

- Timberke, the white dragon, - his life forces & whereabouts arent clear
- Rasha, the black dragon, lies behind a locked door.

(They give you an ebony key, a copy of Rasha's key)

Rasha can be talked to out of sheer boredom, and is a coward. He'll do anything to save himself.

- Helspeth, the red, cannot be approached in straightforward manner. She will kill without pretenses.

Jewel is in an antechamber only accessible by water.

- enter mist to leave

- sub bag to light it (what turns it off?)

→ look in shaft (gaseous geyser) you can see remnants of a fire pit!

- breakfast ⇒ need a more powerful force

put bladder in geyser (it's blocked) [stay on ground level]

- take bladder, west to

Quarry

x refuse → pickaxe

- break ice with axe x 5 to get thru it

Cool Crowd Space

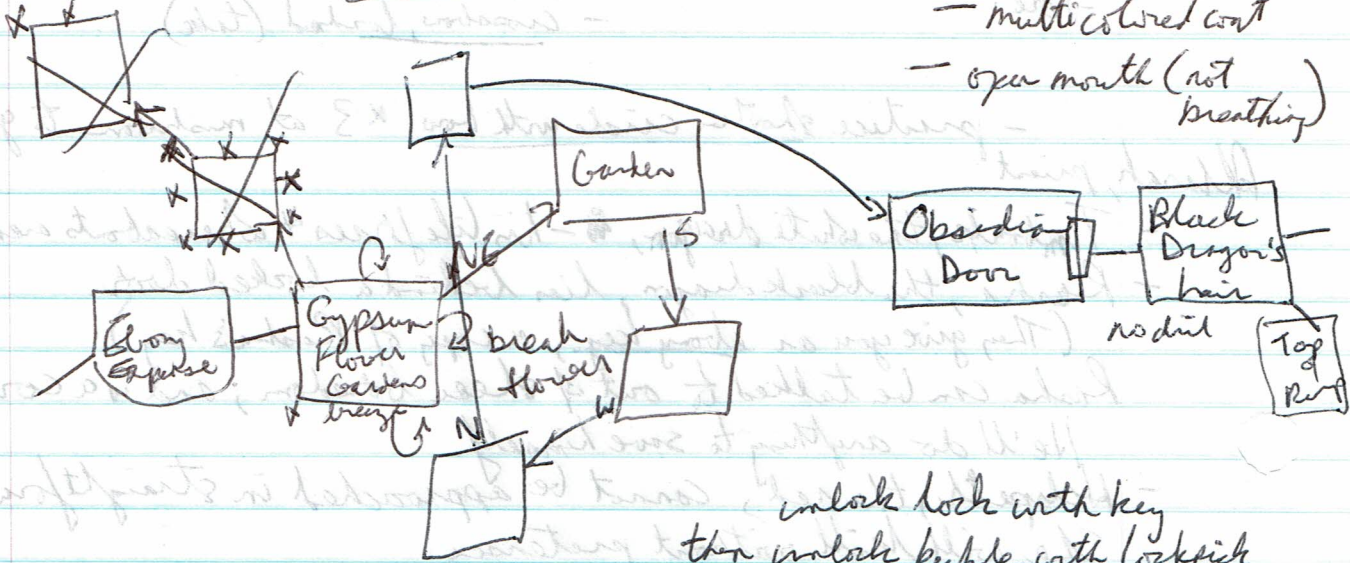
White Dragon's hair

White dragon - 15 m long
scales, clawed hands, closed mouth & white fangs.
tail like long rope, eyes that

White Dragon's Nontechamber

gold, silver, metals (treasure)

pry open claws
- multicolored coat
- open mouth (not breathing)



NE, S, W, N, E

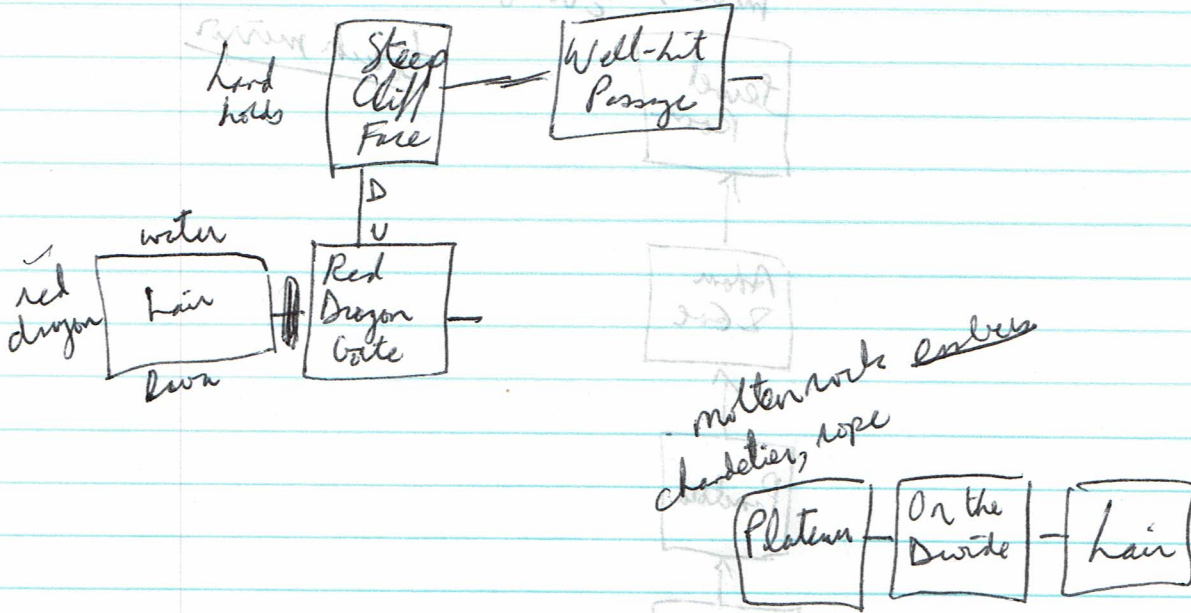
unlock lock with key
then unlock keypad with lockpick
- treasure room to E.

- dragon has ring of magic
ask about RAIF - ruled by King Volkoff or Volker...?
ask about -

- climb ramp
- push boulder
- gold, silver
- platinum bar
- piece of paper (map of PARIS)
- white cube
- copper statue (1 ft)

"Why don't you stay a white"
Spin ring

ask dragon about red dragon
 - sit on head, touch insignias, words



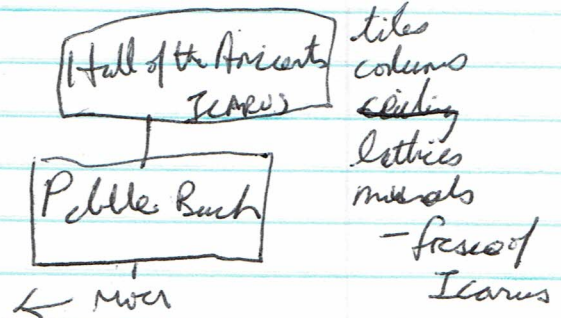
after 2 dragons attack (stand ground in Divide)

- coat without eye, ring, bladder, key, crossbow, arrow, crampers, boots, sack
- lost: lockpick (~~what else?~~) bag
- black dragon is gone
- eastern room is flooded

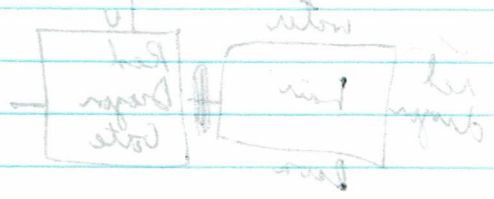
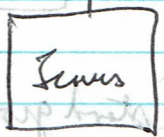
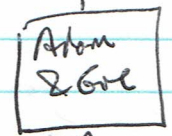
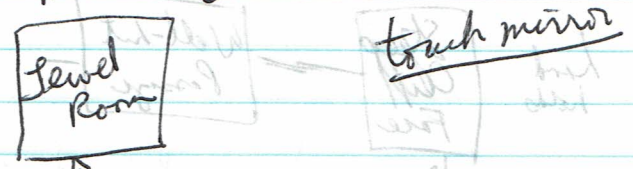
- shoot rope with bow → pins red dragon
- red dragon looks at you in pity (Underground River)
 North water

(cold forces loss of bladder)

embers in coat? removing ring?



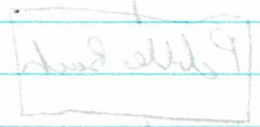
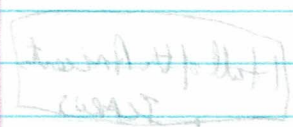
Parents telling fields; disturbed
 mirror, pedestal (cushion)
 blue jewel (prison across)



(disturbed) (prison across)

cutting up, rip, blot, cut, cream, cream
 (disturbed) (prison across)
 and the eyes to the
 (disturbed) (prison across)

and the eyes to the
 (disturbed) (prison across)



river

(disturbed) (prison across)

embroidered in coat? remaining?

the
 colors
 which
 letters
 mirror
 - forest
 leaves

A

1

3

7

9

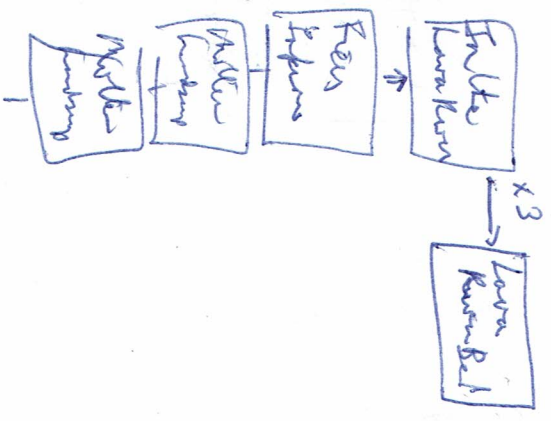
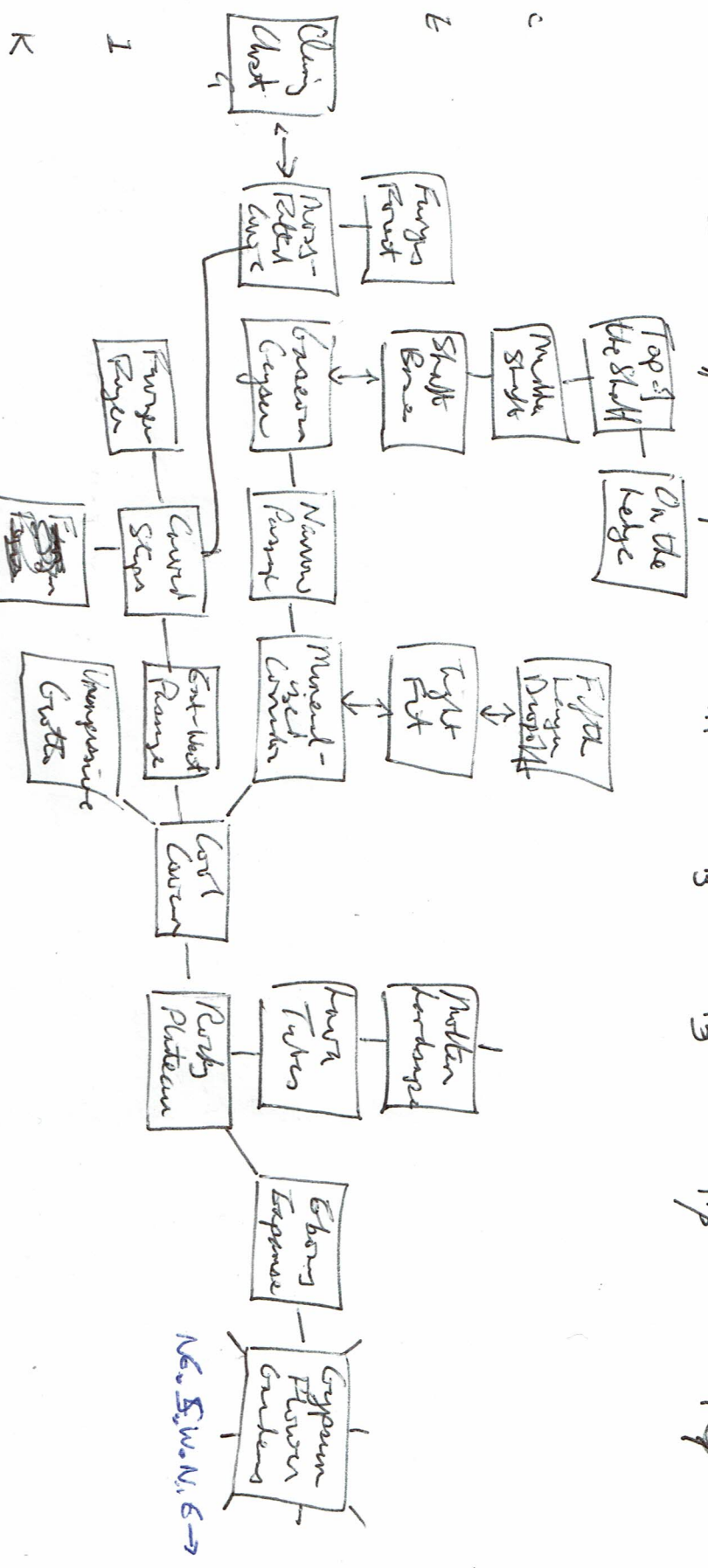
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13

15

17

19



- Legal

cyprum n.e.s.w.n.e →

