

- Darius Kreeg's mural "The Progress of Justice" (Hall of the Mural), cameras on ledge
(Justice rescued by rubble by New Gort, Inquisitor crowned, I gives sword, her eyes cut)
- Chamber: circle, guards, table, throne (in mid air), Inquisitor, cameras & screens
his hair has black headband (highest rank)
- sorry abt Gretz
 - unearthing cause of "sickness" is 1st priority
 - you are offered Gretz's job as Commissioner (light grey band exchanged for dk grey, quite tight & left side itches)
 - offered box tickets for public executions
 - there is a machine of loops & controls
 - Peter Morgan assumes your job. (fat), is from Luty.
 - Henrik died
 - Masha say Olga say it's to do i f water or parasite

BRAD (P)
 (highly)
 29.1

White card - from "Nina", will meet you in cafeteria wearing a sprig of peesia.
 - knows something abt ~~the~~ the madness

pink paper - Dept of Regulations - new scissors approved,
 Come to office + fill out papers.

typewriter machine

Nina is friend of Gret's

- followed here? evil presence here for months
- his very touch is madness
- he was arrested, Nina needs his cell #,
 it's on record, case # 147GR

guard at foyer: only Dept of Enforcement allowed to leave
 (or get a leave pass)

tree, boys + ball, rocks, pond
 sharp scissors + rock

- cut pillars + scissors
 pillow -> dark reflection

brown guard
 @ Entry to Tower of Law

green
 (e) Entry to Tower of Enforcement
 guard

Glass

panel 3 "Biggs"
 camera
 panel (5 buttons, black button "L")
 red/orange/yellow/green/blue
 (need color codes for other floors)

Men's Down

found, trunk, shaved + Abber from Enforcement

- take green umbrella (4 help flash) into pockets

Lavatory

towel machine stalls, sinks, mirrors - towels - soap dispensers

Stairs of Citadel

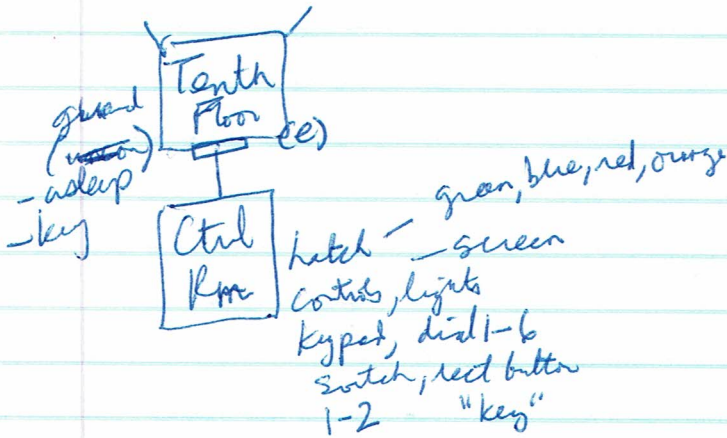
man + Swedish bot (gives) look up! book of matches + # "Find the light. We help near the Cell" bell

Church of Terminus
 5777-094
 (written: 5698)

cabinets, shelves,
desk, man

Office of
Filing →

- Code "41-b2" in space labeled Cell Number.
- most of file obscured is "unnecessary"
- meet Nina in cafeteria in Sm
- she has elevator codes for level 41, but needs me to unlock the door via control center on 10th floor.
- on level 41 in 1/4 hr, code is 3 blue.
- code for 10th floor is green, orange, green.
- Control Rm is behind steel door.
- cut orange wire to prevent override
- Set controls to 41-b2.
- When you see her on screen, open door & she'll do all the rest.



open hatch. cut orange wire.
type 41, turn dial to 2
push red button.
ENTER 4-DIGIT ACCESS CODE

Type 5698

(3 yls of 4)

→ address stopped