

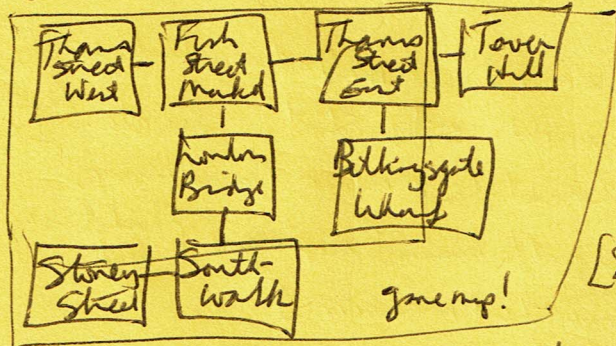
THE KING OF  
SHARDS AND  
PATCHES  
(get them)

latest version is Release 12. Glukh. Tan bkgd.

{ John Craft writes, asking y to visit; John has some connection to the late Marlowe; Craft is an "entertaining old sinner" } { see "tutorial off" to make it go away }

[Fletcher's Printworks | January 16, 1603 | Day ] press, drying rack, boxes, paper, buckets of ink & water, hob, bed, hearth, firewood, mirror, door N, walking stick. On tbl { ink ball & tympan (empty) } i { note, printworks key, 5 pennies } read note. x me { Robert Fletcher, printer, 26 yr old } x key. l. take stick. x press. { carriage assembly { forme, platen (raised), lever } . think.

{ f's live on Stoney St, S of the Thames } open door. N. [Thames Street West]



x crosses. { Playgus x crowd. x printworks, close door. lock door with key e. [Fish Street Market] x fish. x stalls. x remains. x bridge. S [London Bridge] x river. x walkways/signs. S [Southwark] x cathedral. x prison. x herbs. x barbicans. W [Stoney Street] f's to S. knock on door. 2. x house (alley SE)

{ Dark Alley } back gate N, warehouse wall S, out NB. x gate. x latch (gap) ~~put~~ stick in gap. { latch breaks } N. [John Craft's Back Yard] back door N, gate S, tree, fence. x horse. x windows. x door. climb tree [Up a Tree] pass, window. take page {P8: persecuted Will to research some of Kit's research } x windows. open windows with cone. N. { crash into f's heavy body }

[John Craft's Bedroom] clothing, needs, bottles, candles, corpse, yellow sigil, hearth, manuscript, bed; w/d x corpse. search it (sign prevents) x rope (bear, complex knot) x bed {page} take page {P10: Will was at the Mernail & refuses to breathe; f has a new mouse} look under bed {P11: My King makes me great} x bottles {page; candles} take page {P5: Kit's King in Yellow exists } x manuscript. y. { 3 categories: De Faustus; fragments of The King in Yellow (3 authors); 2 pages of deers, ~~etc~~ }

Read diary scraps { May 21; ~~met~~ saw David Moore the composer @ the Mernail } x sigil {page} take Scott's page (out of hearth)

{ May 29; f tells Kit to visit him at Deptford tomorrow } take page with cone. {P6: Will agrees to return to work} read Faustus { "Combs Scylla, ..." } {page} take page {P3: agreed with Will to work on Kit's unfinished work }

{ read King in Yellow } recall Shakespeare is on Wood Street, near Cripplegate in NW of City in home of French Mountjoy's; playue ctur }



x clothing. take page. Ep 1: Kit's request: a small wooden box bound in string & wax.

x meals {leg of lamb, breast, dreggs, page} x dreggs (blood?)

take page Ep 7: Wm + J. complete Scenes 1 & 2 then get writers block

D → [Bottom Floor of John Croft's House] hearth, doors N+S, stairs, page.

take page Ep 9: Slept a day + 1/2 after rite w/ Will; inspired!

// cut rope with knife {corpse falls} search body {key + page 4: child grows; Will to murder at Mermaid tomorrow} / John's key: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11.

move clothing with cones: greasy page {page 2: opened the box, Kit's last works & his diary}

take rope. think {done there.} // it's now evening. {more map revealed: N of Thomas St W is

Cherapside, + N of Wat in St Dunstons and Monkwell}

// [Cherapside] cathedral sq, shops, Mermaid Inn NW. x inn {bush near that as a dining estab.}

x shops. NW [Mermaid Bar] bar, patrons, proprietor, more W. sit on stool. order ale. (cost 1c)

{bntender is Simon Barnes} topics: London Plague, John Croft, Christopher Marlowe, David Moore, Mermaid Inn, himself, Wm Shakespeare {an inn. {Plague good for business} a plague {had it as a}

~~an~~ David Moore {has a fixture with a year or so ago; songwriter + musician}

an Croft {had to show him the door when he talked like a fanatic}

an Shakespeare {not for a wk or so. New play} an Marlowe {he & Croft were close}

an Shakespeare {hear he's in French couple's hse. Vaguely suggests M Montjoy & Wm are having a fling}

an Moore {Simon sings alt "The by comes forth, wrestled in gold"; I've been wronged alt him}

tell Simon alt Croft {same but not surprised}

an Moore {6 mo ago, in a state, talking abt Joseph & "Dutchess"}

an Moore {Tall gent, Joseph, escorted Moore out; Moore was crying didn't want to go; Do y know Joseph?}

an Joseph {Agn, 3 wks ago "More as weak as moisture; foreign larks, St Mary's best for him"}

an Joseph {Y could talk to George in back table.}

an George {nothing abt himself, but all else is fair game; and he listens}

an St Mary's {Bedlam, N of city wall}

an plague {Proof of beauty, it.}



stand. w. [Marrain Common Room] + bl, fellows (Booze), health. greet fellow { topics: Lord of the Flies,  
John Galt, Marlowe, Moore, Inn, ale, himself, Bedlam. } ~ plague [staying @ Inn]

~ Inn { people leave have amazing ideas } ~ Craft { odd rel ~ Marlowe; any news of him? }

tell Galt Craft { y skip details; he wasn't the same after he come back from Heidelberg }

~ Craft { he be secretive & melancholy & act like he found the phil's stone }

~ Marlowe { 10 yrs passed away; handsome, not into women, John put bored Kit; Kit could rally pit words  
together } ~ Marlowe { stranger in last yrs, poetry more disturbing. Heard he died in Deptford.

Had the book that Craft had at the end. Odd. }

/ give ale to Simon. ask george abt Simon { good man, but don't tell him }

~ Moore { rumor is he's in Bedlam } ~ Bedlam { Humble }

tell george abt Moore. { y don't know but want to do so. He had good songs, but ugly ones at the end }

think { suggests go home & sleep just } // [Pletcher's Postcards] enter bed

→ January 17, 1603 / Day { envelope shoved under door. } take envelope. smell it { Lucy }

open it. read it. { Lucy wants y to find her cousin Marinje Barents; she was just to stay at another  
cousin, Johannes van der Wijk, a Dutch jeweler on London Bridge, but the shop appears closed for  
some time;; Lucy Henry broke off all contact ~ y six mo. ago without explanation. }

{ note that Simon said that Moore referred to a "Dutchie" }

// [Simon and Monkswell] Montjoy reaches 6, something wrong near NW

knock on door { Shakespeare answers; ask quickly } tell Shakespeare abt Craft

{ led into } [Montjoy's Drawing Room] (on the chair) { paintings, chairs, health, Shakespeare }

{ y tell abt hanging & diary pages } { topics: plague, Craft, Moore, readers; tell abt Marlowe }

~ Craft { C suggests he'd Wm attempt to contact the King } ~ Craft { did return; King & serpent creature  
hated his dreams } ~ Craft { not left Wm empty that only King could fill }

~ Craft { broke contact. You may have set me back just talking of that }

tell him abt Marlowe { some forces until Kit; perhaps we shouldn't know all the details }

ask him abt Moore { mood swings; is he okay? } tell him abt Moore { may be another victim }

ask him abt Sigil { Believe it represents the King } ask him abt King { Pastoral ft. Cassilda,  
Comilla & Kay } ~ King { It started to write itself, as 2 acts, instructing Craft; I'd destroy it }

tell him abt Pastors { it had a passage I don't recall } g. { Scylla & Charybdis are from

The Odyssey } g { It does remind Wm of the creature from his dreams }



~croft { My new play is lengthy & C stopped coming to the Mermaid }  
~croft { Saw him last wk. John entered while Wm was eating & saying Ben Jonson }  
~croft { Face of pop; spoke of choosing both Scylla & Charybdis & be shown all.  
C was looking for Joseph Barber. }

~joseph { C introduced a Joseph Harber into KIT. One then bet of address... }

~joseph { One man in the Inn slipped out, as if to avoid C. Didn't like what I saw in his eyes }

~joseph { The man was tall & ruddily dressed. Where have y seen him? }

~playne { H intends to survive, as before, but Privy Council threaten to chastise Globe again }

x painting { tale of Suzanne & the lecherous elders; copious yet tasteful nudity }

x eating. ~residence { a bit overwrought, improving my French; <sup>re:</sup> Harbet, and will have to decide left more mounting. }

~new play { better tribute to Marlowe than KIT }

tell him about Faustus { You told that Scylla is in both Faustus manuscript & mentioned by Croft... }

x William. W { Feel free to return & good luck }

(more map revealed: G of Cheapside: Gracechurch Street, east end: Aldgate Street.

Also N of Gracechurch in Bishopsgate within & N is Bishopsgate without.

S. B. @. [Aldgate Street] Henry home to N. x house (Mr Henry is a carpenter) x Aldgate.

Knock on door. { I'm in Betty's let y in to } [Henry's Drawing Room] exit to S, Henry.

tell Henry about yourself. { I'm a mariner { will y help me? } yes { she explains where to find }

the shop } (his back door adjoins with a dock on the N side of the Bridge)

~vanderwyck. { Her family thought ill of him; Henry forbidden to see him by her father; he looked at h like a spider to a fly }

ask Mr Betty { y should weather after this is over } ~playne { Trust to God }

{ Hope Joseph is supported, but 'not now' when you try } S { Not if y learn anything }

// [London Bridge] shop to G. x shop { above a pier, display window }

x window { silver necklace, gold cross, glass goblet }

Knock on door. { a stranger tells y that vanderwyck locked up 4 days ago, carrying a large box }



N.E.S. [Bellingsgate Wharf] small dock under Wyck's shop, w. S, crates/bands/sacks, offices + washrooms E, flat-bottomed row boat near you.  
x row boat (nothing <sup>to</sup> B, has oar & mast, hook) take hook. tie rope to hook.  
x rudder (point it left/right/center) - if we attempt tie trip, use rudder + oar in tandem.  
take oar. put boat in water. (<sup>point</sup> west or east?) west. enter boat → [Affloat on the Thames]  
row. row. (vdW's dock due S)

turn rudder right ~~to~~ boat. west. enter boat { rudder ineffective } row → { up against landing }  
mit boat in water { near northern bank }

row → { duck considerable duck left } [Jump → van der Wyck's Dock] take boat. ∪ { with leaning oar }  
near northern bank in boat

[Top of van der Wyck's Staircase] door, window, Row, Tower.  
look over boat away from staircase.

throw hook at window (miss by a foot) g. (end of rope + duck boat) d. climb rope.

[van der Wyck's Work Room] table { gens, boxes }, shelves, cabinet, front to U, porch E, stairs U.

x boxes { cabinet paper } take paper. read it. { given diagram, date: Jan 22, 1603 (only 5 days away) }

x gens { large stone } x stone { glass, displeasing, possible to look inside it }  
look in stone { temporarily, but not perfect, since y escaped } { into take it }

x cabinet { 2 books } e { like a key } in [Narrow Hall] open doors NE + NW.

NE → [van der Wyck's Bedroom] bed, lavabo, wardrobe, low table, tapestries.  
c books.

open wardrobe (gap in middle) x books (most in Dutch, except a playbill & a note to him)

take note. { from Joseph - 'Do what y think is necessary to take care of Shakespeare' }

x playbill { take. 1<sup>st</sup> performance on Jan 18<sup>th</sup>, tomorrow. of Hamlet; Globe Theatre in W down Stoney St }

out. NW. [van der Wyck's Kitchen] est S, tbl, chair, hearth, pots + pans. (none used in months)

/ x shelves @ Work Rm: key, magnifying glass. E (assess van key) → [Top of van der Wyck's Staircase]

/ W of Work Rm → [van der Wyck's Display Room] counter, fireplace, tinderbox, display work

x counter { pistol, bag of powder, marked balls, ramrod, spumner } fits over + turns the strike wheel.

x pistol { strike arm open, pan cover open, pan empty, strike wheel uncocked }



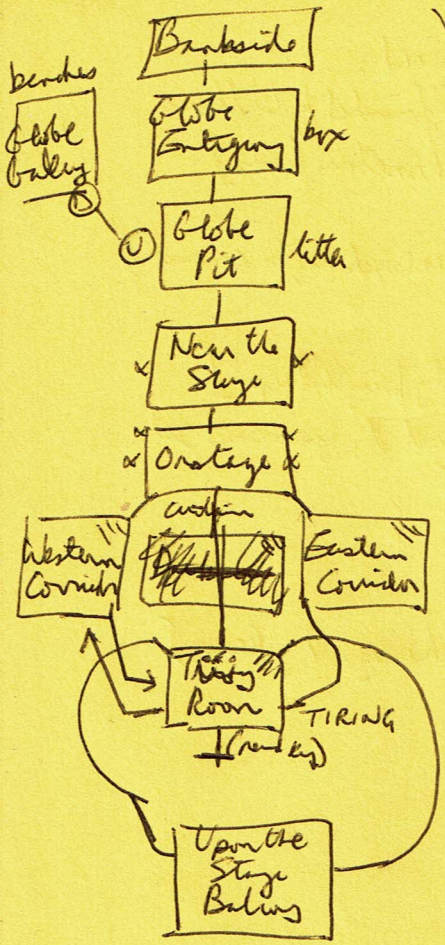
put ball in barrel: put ramrod in barrel. put powder in pan. close pan cover.  
close arm. turn wheel with spanner. shoot left portlock. { now "load pistol" will work }  
open left cabinet. x array. close left cabinet. load pistol. { insert ball; insert ramrod;  
pull arm, open cover, add powder, close cover, close arm, turn wheel with spanner }  
shoot right portlock. open right cabinet { cloak, old boots, backboards are dissimilar }  
x cloak { similar symbols as sigil } small cloak { birch & seaweed }  
x backboard { 3 bars of birch mounted at left bottom, left middle, & left top }  
touch it { shallow recess near right side } <sup>x recess</sup> ~~turn~~ knot. { stairs down, cold air; boots & cloak fall out }  
↳ debris  
wear boots. wear cloak. light candle. d. [Chamber of Worship] 2 chairs, symbol,  
naked mutilated body of woman tied to pole, torn clothes  
x woman { dead for days, body whipped, face blistered c 100s of snakes }  
search clothes { locket } x locket. read it. { it's Margie's } open it. look in it. { mother & daughter }  
x symbol { insert c topaz or rubies; can't focus on it } x throne. { crows seen to write }  
x plain chair { cushion } u. blow out candle. { put boots & cloak back }  
↳ of shop → [John Budge] (ranked unbridled shepherd) close door. lock it.

now Evening  
{ I note that "undo" fails to properly update the party maps to highlight previous location }  
{ can't wait Lucy at "Evening" } // { go home, lock door, enter bed } { ~~stay~~ dreams begin, y feel  
the comforting hand, 3 fingers unusually long } [ / January 18, 1603 / Day ] { Harold is today, but time to go  
other places first } // [ Henry's Drawing Room ] tell Lucy abt Margie { 1st how y got in }  
g. { tell her of chamber & body } g. { y're sure it's M. How? } show locket to Lucy { she keeps the locket  
& shows y to the door }  
{ unfortunately, y fail to ask Lucy abt other ~~topics~~ } (Joseph's Cup's fate)  
// @ [ Bishopgate without ] Bedlin to w. w [ Bedlam Gateway ] warden, desk.  
ask Warden about Moore { I'll escort you to him for a penny. }  
[ David Moore's Cell ] { shout when you're ready to go } Moore c letter { plus jagged one, two, 3, 4, n 5 }  
x Moore { filthy, scarred, barefoot, missing a left eye }

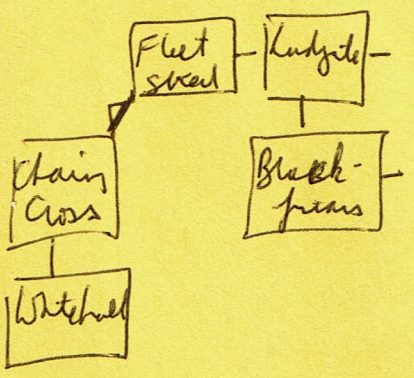


(Book to Jun 17, 6:00pm, main Con Room)

ask George about Joseph Barker { early 30s, tall, skinny, but sickly-looking, good-looking but sober. Superior-acty, sometimes drinks a pint again {He talks to artists, not comfortable like Gr. Prefers theatre types like John Garland + Francis Henslowe} }  
 again { Don't know his bkgd. Could be minor noble, wealthy merchant, or shipping port? }  
 again { Barker lives in a large house in Whitehall, SW of City walls! }  
 ~ Barker's companion { foreign, short, beaky, squinting }  
 ~ Barker's business { ? spice trade, construction, surgeon? }  
 again { East Trade Shipping on Billingsgate Wharf is most likely }  
 ~ Barker's poetry { contract c Turner's Printworks, over a yr ago, over in Blackfriars (W of yr shop) }



Day 3: 5 of [Blackfriars] => [Turner's Printworks Reception Area] desk railing, Mr Turner. Tell Turner abt myself.  
 ask abt himself { suggests get a contact in Privy Council or the Church; more work with notices + pamphlets }  
 ~ Barker { cold, arrogant, dreadful Poesy, paid well, didn't like him }  
 ~ Barker's manuscripts { fetched: The Fall of the Graces, & Under the Yellow Sign - you remember: 8 mo ago, saw Jonson's play at the globe c Huey, & met Barker afterwards. ~~He~~ He'd asked you first to print these & y refused, but talked to him abt Jonson's play & introduced Huey to him - and haven't seen him since }  
 X Under the Yellow Sign (sense that reading this is dangerous)  
 X Fall of the Graces (refs to scrijny + occult symbolism)

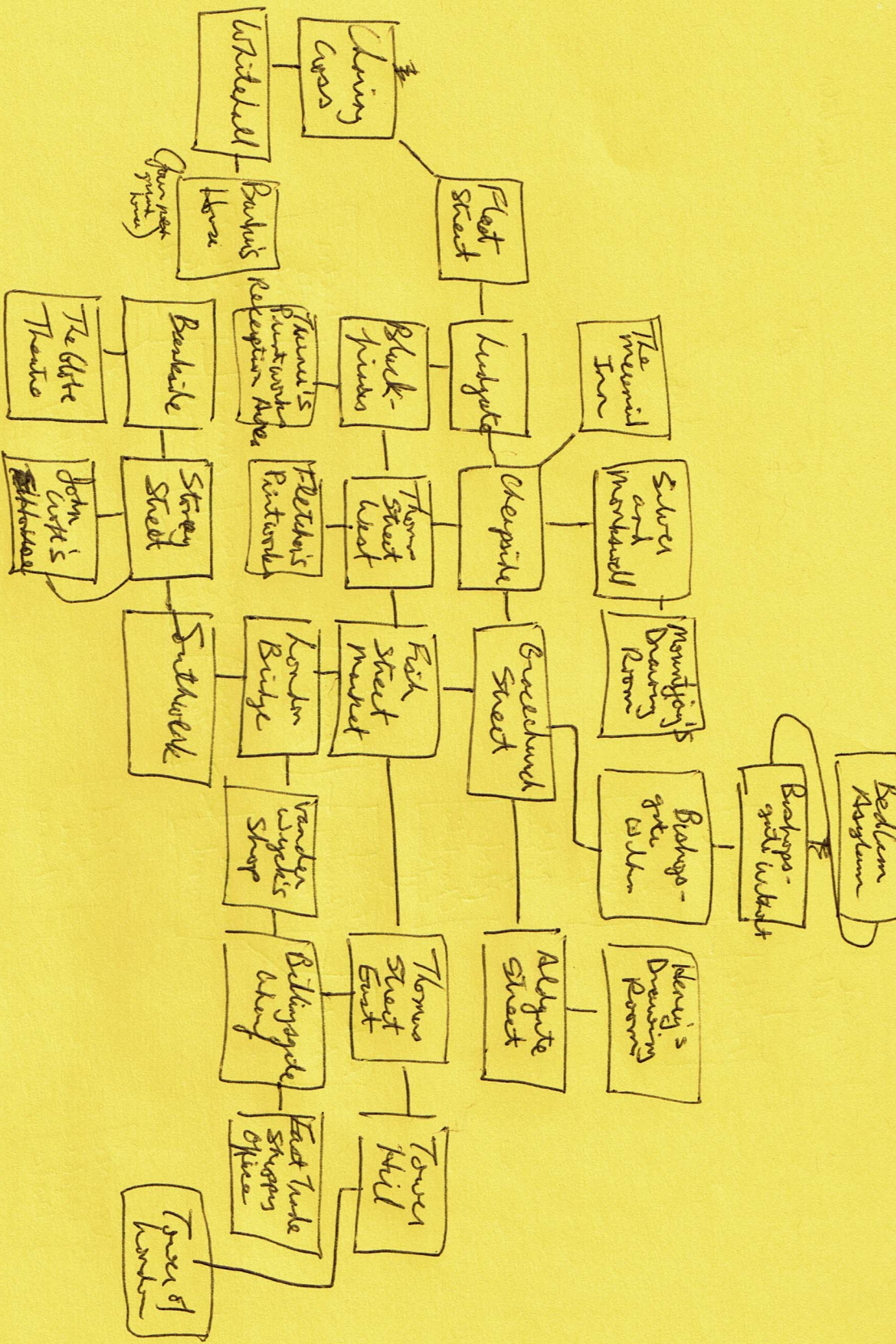




1) Billingsgate Wharf: x offices [see East Trade Shipping Co to B]  
E → [East Trade Shipping Office] man at desk introduces himself as Mr. Guy Howard.  
ask guy abt Barker {not int + not deeply involved} ask guy abt Barker's business {founded by William  
Barker, the current owner's father; specialty is importing spices from Cathay & the Mahometan lands}

// @ Henry's Dining Ln: tell huy abt craft {y explain Craft, Margne & vander Wyck may be connected}  
ask huy abt Barker {Don't believe so} ~ Moore {no}  
tell huy abt note to van der Wyck. {can't be a good sig} ask abt Hammett {why bring that up?}  
ask huy abt gem {y have to shake her} again. ask huy abt clock {without it, you can't get  
much of an opinion} tell huy abt Craft's diary {Don't let it impud y soul}  
ask huy abt diary scraps {May 29 - could be Kit's lost <sup>notes</sup> words!}  
ask huy abt Faustus. again. {Sure this is genuine?} ask abt King. g.  
ask huy abt Janus 22 ~~2~~ - {tell huy abt ship. g. g. show lock to huy. {y leave}}







when both

