



A grassy field, by an apple tree

i {Enl} field, grass, tree, apples, branches, flowers, sun, brook, bridge, robin
climb tree (voice from tree asks you to stop) x tree (face, kite)
- tree wants robin gone. Y begins to get hungry.
x brook (hazy to S, flow W)

N → A bumpy desert (wonder → grassy field)

W from here → In a garden (walls N & W) stream, rocks, piles, bushes.

Fountain (dripping), red paper

Fold paper ~~to~~ into bird (crane) - can't throw crane at who

S → An open field (gazebo, stream N/S, plank crosses over (to W))

triangular wall on roof, with western vase on it. x vase (tumble?)

Inside the gazebo (sundial, table, crystal in cube, cage on table)

Sundial - studs at 6, 8, 10, 12, 2, 4 o'clock

S from open field → ~~Cliff~~ Cliff top, by a waterfall

music box, small fly, river, rocks, waterfall, crack, flesh
look in crack (glass bottle)

open bottle. look in bottle (black magnet, piece of paper, heavy stone)

read piece of paper "Welcome, child. Please, thank the old rabbit,
I then come & see me. Be careful. -D."

x magnet (small, round, blk. like dogfood)

x fly (spike. twisted plastics) turn clock (of music box) is classical music
(then waterfall?)

4 minor goals

- vision in desert, bit of organic, see hairy beasts, read a note.

put crane in cage. drop cage. play music box & close cage. take apple

look under bush (bucket, spade, rake)

climb gazebo → Stop the gazebo (vase, golden chain & sphere)
- turtle

put magnet on sign. take sign.

2 major goals - bring water, cage / mine - keep robin out of tree
mine - pick tools, Settly Abn tree
removing sticks.

Hilroy

take chain with you.

put sphere in six (violet)
eight (blue)
ten (green)
twelve (yellow)
two (orange)
four (red)

Column of Color & White.

- round crystal is dull
& other crystals are sharp

- ceiling retracted.

rice ladder at bottom of door (shallow at this level)

(4 doublets) (making small work raising gargoyle major)

(seeing light, getting necklace in place) - wear chain

ash tree all late (he gives it)

Stop gargoyle. ~~fall~~ wear hilt of poter steps, jump.

By east from cliff → Amidst the mushrooms (stream S, G & W)

Spider, web, small ~~grey~~ mushroom
red web "altered version" / "reborn in fire" / "truth in death"
"phoenix"

thus fly at web. take mushroom (scratch neck thorns)

eat mushroom → torn (chitinous)

- find Daniel, look for Grottoes (ghosts)

S to End of Path (bushes, Zippy (dog)) - Zippy follows N

N to At Base of cliff (cliff w (crumble), all other dies possible),
waterfall, rocks (maze), great-aunt Polly.

- find Daniel, then add. (They've got dad)

E of by a wide stream (Trees, moss, flowers, granite, quartz, fish, steamboat)

take fist (arch) enter arch → On a frozen lake (all companions gone)

- ~~the~~ Z* (star → Daniel, fallen angel)

- 4 angels come to earth - one became a brigand, 2nd gambler, 3rd warlord,
4th a sorcerer (darkness + blood sacrifice)

GOAT ADV: The Man From DEFRA

(1st) THE CASE OF THE STOLEN GOBLIN (DOS game / 92)

- Raphael had daggers, gold, scars. Little had die & wine skin.
- Jacler had sword. Daniel had bk book of sorcery & dagger w/ c baby's blood.
- R holds earth in course & strengthens it

- L tears rivers & canyons
- J overuses storms & skies & might
- D sent to stars, to wander

also found slaves & treasure on earth. ~~R & L & J~~ tried repel the invaders but fell. D uses humans as surrogates of his power.

The PC is a chosen one, a Phoenix

asked D about dad, gazebo (dreadfully symbolic), desert (beyond desert don't say), Polly (hot fire), waterfall (I'll have to stop the river)

⇒ auto move to By a wide stream (Putter) - he left you when you were 6.
father & Polly were once Phoenix too. Break the cycle & fly.

- he leaves a hand grenade.

In cool: X floor, pull knot → Control Central (radio, chair, receiver, ~~gate~~)
X remote: green dial to 8, black dial to 0,
X remote: three blts: Silver, glow, blue, & torchpad

(0, 20) (0, 12)
clear
(piping repairs)

Status meter
4 Blasts at 911
Joust stick (left or right)
pull left
push right

blue btr ⇒ water on & off

- green 10, black 10 (End of path)
- blush 1 (A grassy field, by an apple tree)
- " 2 (In a garden)
- " 3 (Stone gutter, portal panel, joust stick)
- 4 (Inside gazebo)
- 5 (Along the gazebo)
- 6 (Cliff top)
- 7 (Climbing the Cliff)
- 8 (Bread Cliff)

Touch screen 3/18
3/18
2/18
2/18
2/18

9 Amongst the mushrooms

10 End of path

11 By an empty stream bed

12 A burning desert

3/18
2/18
2/18
1

<http://www.inform-fiction.org/manual/dmthml/>

Hilroy 3/18

Nollie 2/18
3/18 + 3/18

Nollie 1/18
7/18 x 7/35

Hilroy

HPDA met with VFA Board
(S) Engaged in discussion with the Board about the proposed changes to the CBA (West)

0 blocks on 1st rock

1 block between 1st & 2nd

2 blocks | on 2nd rock

part 1 3 blocks | between 2nd & 3rd block means 3 more sets of

start → 4 blocks on 3rd block

5 3 & 4 above it, 6 & 7 the 8th

6 7 4 blocks on 4th block above only

8 5 4 & 5 above as 6th & 7th

5 → 5th bottom block & lifts (it was a tube)

It leaves a hole down.

d-x floor (muru) clear muru. (D) say you can transport on now.

all major goals

free robin, eat, work sendie, raise gazebo, get kite. use kite. land kite
adult spider, eat mushroom, find D, talk to D, see Dad, stop water,
move sun, move turtle, reflect orb, summon portal, fly int portal.

all minor goals

read note, do origami, keep robin, set robin free, see hedge, find books,
get necklace, see vision, take studs, see light, read web, get mushroom,
see town, see Zippy, see Polly, mch anch, find Ctrl Ctrl, repair pipes
read 2nd note.

PL US You won. What does grandpa do?

Errata §23, p174 in Treasure chest (the) second or (the) self

§36 p260-261 Uriode for copyright is §A9, not 9A.

§42, p309 "Smyt" (S) switches it off

soff

Index p555 and ~~Rutter~~ entry for Dyer, Richard should be under D.

(not R?)