

wake in stranger room. in the M Maze

THE M ADVENTURE
by Dan Lonsar

[Ready Room] walls, floor (blue), blue door. [-]

open door. W. [Sitting Room] e door is gold on this side. oak chair. exits N & S.

x chair. take chair (+4) / open gold door N → [East Passing Room] door S is blue, N/S.

drop chair. ~~open door~~. take chair. N. [Dining Room] walls blue, floor gold, door S gold.

oak table. small. x table (oak, bag of corn nuts; +10) x bag. gold door N

drop chair. sit on chair (+6) eat corn (+5). stand. open door N.

[East Access Room] dull gold walls, floors made blue. door S the. ladder N, other door W.

x ladder (blue hatchling's cage) x markings (paper; +10) x paper [Down and back, sorry back; +10]

open blue door. W [East Angular Room] west wall is angled. gold door S.

open door. S. [East Hexagon Room] blue key. (sandalwood) x key 'D'. take it (+4)

(blue door S) open door. S. [Triangle Room] walls green, floor white. NE door hard, door NW,

white button (switched off). open white door. NW. → [West Hexagon Room] gold key; door S is gold.

x gold key 'D' take it (+4) // x portrait (of Dr. Maxon) "My guess would be life" (+16)

