

[Porch] board, door N, path E, fixtures S, lawn W. {saber, cloak, lamp, pistol, pouch} Maiden of  
the Moonlight  
Rel 1.4 (T2)  
by Brian P. Dean

load pistol. pry board with saber (+1) take key  
 [Foyer] dr N, mirror, fixtures, cabinets, hall E. (moonlight thunder)  
 open door N [Sitting Room] archway N, window W, mantle, furniture  
 & window (curtain rod) N [Dining Room] tbl, window, curtains, hl E. (chair contains blocks moonlight & makes sound)

light lamp. E [Back Hallway] E/W/U. E → [Kitchen] fireplace, spit, hl W, dr S, dr E, panel, board/water, granite  
 E → [Partry] garlic clove, shelves. / S from kt → [Servant's Hall (North)] doors N, E, W, con S.  
 E (key sockets) / W → [Manservants Room] {Mrs Trenton's} bed, trunk (washed back) shoot latch (+1)

open trunk (serving tray, moon key) / S → [Servant's Hall] ill N & E, door E. E → [Maid's Room] bed, wardrobe, scrubber, <sup>wardrobe</sup>  
 & scrubber (wardrobe dugged?) open wardrobe (feather duster) move wardrobe. look behind it (get dirty portrait)

next day (daughter's? - sketch is of her & Jamie, drawn by J's sister. Colleague is maid who hid them. Dan's last memories  
 of Jamie. ) was quarrel between father & Trenton, who she says is a violent brute; maiden was locked in her room by Baron;  
 Baron probably murdered Jamie). W of SH → [Servant's Hall (West)] jewelry, window, E/W. W → [Foyer]

clean cobwebs (with feather duster) ⇒ painting (of Baron Drochsdole) (it's fake!)  
 // U from Back Hallway → [East-West Hallway] E/W, <sup>round</sup> window (one shutter) door S. S → [The Baron's Study] (dlk)

desk, bookcase E, clock W, board/water S. x clock (psychic, signs, minute hand 8, hour 6)  
 x broken (thick book + thin book) take thick book (paper falls) - key will cause clock to chime & open doors at wily time

thick book (Aquarius incorrectly understood) & thin book ("Alchemie Arcana" - ~~confusion cloud~~ -  
 grind garlic & blue willow, dissolve in large quantity of water. Boil water away. To use the powder, burn it, but be careful!