

[Bedchamber] bed, tapestry, rug, wardrobe, door w, valise. i[-]
x bed (contains) open valise (volume, papers, letters, key)
x papers (ticket, dial tickets, postcard, receipt)
x letters (last: from aunt; she wants to give them from cousin to you)

x key (for eye steamer stand)
open wardrobe (gamest. bag = note & paper bag)
read note (trunk was left at str, so some of yr cousin's clothes chosen for yr wear)
open box (vintage shoes) open bag (old-fashioned clothing) take shoes, clothing. wear clothing. wear shoes.

w [Corridor] portrait of woman. x portrait (stem woman in bonnet, watch chain, & 3 wax seal stamps)
w [Before A Bedroom] cousin's name on door N, portrait of cpton (redessore, s, s, s)

w [Atop the staircase] w/E/D, portrait of pilot (finger in V sign)

d [Foyer] library w, slim to kid E, cat. w (doors are doctored)

E [The Kitchen] pots, tuder, kindling, logs, pantry S s -> [Pantry] torn stop left paper scrap, shelves (just, steel).

take all. read scrap.

x	x	x	x	o	x
x	x	x	x	i	x
o	-	o	-	o	-
x	x	x	x	x	x

 // w of stop -> [Before the Office] (mainly portrait, lighter wallpaper, door N)

open door. N. [The Office] cases, shelves, drawers, dinosaur skeleton, desk, wrighton, journal, pantry
x pantry (water-bottle of naxon), x journal (copy found buried month, then ill (ova 100 months, 4000 yrs old))

all of these having strange dreams) x desk (drawer locked) s. w. [Before the Sitting Rm] to w, portrait

portrait (by yr copy of aunt & uncle) w -> [The Sitting Rm] (stand = Bible, aunt in black, fire in grate is out, torn bottom right paper scrap, poker) say yes {ofc, yr look like coz} {help me rebyle the fire}

x grate (you'll need materials from kitchen & pantry) (tuder on grate, then kindling, then logs)
// strike flint with steel. blow on tuder. take poker. use poker. & she gives yr the library key (bass) & ash's

to explore the house. // @ Foyer: Butler sez trunk in bedroom, Uncle in office, & letter for you (given envelope)
x envelope (letter, newspaper clipping) x chippy {second worker stores site deal after excavating Neolithic monument}

ask Butler abt aunt, uncle, cousin (neighbor abt dozen), manor, excavation.
w [Library] books, ladder, window, cases, caparas, stool, toolbox, sketches.

x canvas (scrap falls) read that scrap (bottom left):

x	x	x	x	o	-
x	x	x	x	x	x
x	x	x	x	x	x
x	x	x	x	x	x
x	x	x	x	x	x
x	x	x	x	x	x

 x sketches (ghosts rising from stone, {can stop in library; as I expected, only the Bedroom door is coded to check})

open toolbox (ornate key, fire paintbrush, tube of oil paint)
// @ Office: say yes. {he lays out a jet head, silver coin, & human skull}

x head (3000 yrs old). x coin (Roman, with mark of Jesus) x skull (she didn't 500 yrs ago, my friend)
she now displays: stone (book-sized) with curved pattern} x stone (like tablet) {vision of 2 people by fire:

Uncle sez quantity from excavation belioth to have healing properties, handing over ring to cousin, who wears it.
Suddenly my studs, sez he's ill & excuses himself} {oh, the vision didn't end}

S → [Before the Office] portrait is here, Cousin goes to his room, unlocks it & ornate key
 & portrait (of cuz, 10 yrs old, he looks just like y) e. e. n. [Your Cousin's Bedroom]
 cousin locks door, goes to a wall panel next to bookcase, traces finger over wall & pulls a
 hidden shelf, which has a lockbox, he turns (sees to see y!) {now brain over; back at The Office}

// [Your Cousin's Bedroom] curtains, books, papers, panel
 & panel (lockbox, child's box, scrap of paper) read that paper (top right)
 take it. need map (indicates stairs in pantry)
 & lockbox (5 digit combo lock) (can't take it) & child's book (y had the same one)
 @ Pantry: (now see a crack in the floor) & crack → trapdoor. open trapdoor (but wait, the lockbox
 hasn't been opened)

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XX 0 XX XX
XX | XX XX
0-0-0-0
=XXXXXX
  
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// in Your Bedroom, in trunk: 'Occult Rituals' which your cuz sent to you.

How: are the pantry numbers? {
 uncle + aunt: 2 fingers
 cousin: 70 splashes of ribbon ROYGBIV
 pilot: 2 fingers
 captain: 6 (start)
 woman: 3 wax seal stamps

enter combination 27263 (✓) & lockbox (squeet key & diary) & diary ("Stop them")

S [Before A Bedroom] aunt gives y a ring & say she'll be in the sitting room with y & uncle.
 (the ring does hot fold, leads y to office) unlock drawer with squeet key.
 open drawer (stone coil) take coil (cuz is trapped in limbo between life & death)
 & coil (large smooth chip is missing) & ring. wear ring

// d @ Pantry → [Back Stairs] d → [Chamber] pillar, logs, kindling, tinder, grate, poker
 & pillar (wood slot) {do not want to create fire → spot on ceiling illuminated} (can't go back up
 the trapdoor)

put coil on pillar (the chipped part throbs; & y prepare to chant)
 chant. (uncle appears & sneers. Aunt say: Y can't free yr cuz without sacrificing your own blood.)
 take knife. cut me. {wake up} [In a Hospital Room] can only smile; can't move.
 look. (The end) - {er, did we win? Is cuz free? Are we going to die now?}

(well although say the ring ought to be put on the stone coil)
 - if you put the ring on the stone, cuz returns in your body, you are now in the coil.