Microwave Man!
by Tim Clarke (Ad4)
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[A microwave]
look. Eclipse, shield, aluminium clothes, shard of glass
take clothes, take pistol, take glass, wear clothes
└ pistol

not shield (with gun/pistol
short gun/pistol (at shield)?

Hold up glass

knock on door. {Coffee man puts mug in microwave} (mug not there)
chop door. (not out door, grey)
hold up glass. S. → [Kitchen Counter] counter, floor, door, sink, Coffee Man, (the microwave mother)
short coffee man (win)

Briefcase
by Woodfoil (Ad4)
(setting: London)

get briefcase on top of cupboard in study, bring it to me. Don't open it. {lock-pick + dagger}

[Short Corridor] table (vase) tulips, mirror, N, E & Drinks
n [Hall] grandfather clock, umbrella stand. W, S, U.
u [Upstairs landing] piano, door N, corr W, open door. N. [Bathroom] bath, sink
└ stool
w [Long corridor] paintings, 3 doors, NW, E, dog /// E (NW) ↑ Short Corr (no). W ↑ Hall (no)
(walkthrough in game: north, up, west, wake dog, z, z, NW, pick lock, open door, NW, get curtains, stand on chair, stand on desk, take briefcase, open it, in (2).