

[Locker] Half Eaten Apple, N → [Locker back room] Cracker Sword (N/S)

MYSTERY LOCKER
QUEST.

N → [Northern Room] Shoot Monster, old key x monster → y die

use apple on monster (die)

give apple to monster (die)

use sword on monster (die)

kill monster (✓) need to have sword

talk to monster (die)

x key (die) take key (die) s (die)

(old key, 6 gems) e → [Room that no one wants to be in] Mathon (S, W)

S → [Karst Cave with rose hair] Duck, bat. kill bat (with mathon) {duck happens}

take duck. use duck. (win)

~~crack blade~~

asbestos sword + red eye → spirit prop piece

~~(put paid)~~

lead. sword + ^{gummy} magnets → skull sword

~~Frog Shins~~

~~wind detector~~

~~bat sausage~~

~~scorer biscuit~~

~~spider web~~

~~parrot~~

~~suspect's portrait~~

~~pebble~~

~~3. red stone key~~

~~fingert stones~~