

(winning vs. violence) (calls on) bombs + gas at school.

[North Hall] debris blocks N, door to Avey Thomas' room W blocked, S open

{goal: find your students} {Fred tee, shirt, slacks, gold wedding band}

think about students {some in Emily - but Jude, Ashley, Samer scattered, + maybe George + Keiko too}

x debris {door debris is too dangerous to shift} S. {too weak}

call {This is Mr Ginsberg! If you can hear me, yell back} (crash from Thomas' door, then silence)

stand. x door ("The Geo hat" window) break windows (same as x debris) - too weak to take it.

S {Samer: bowing, leave me alone!} → [Hall junction] mural, board, N/W/S, strobe light.

S [Cafeteria Hall] doors & lock S. S → [back of Cafeteria Hall] door open

E → [School Kitchen] dk, contain + shelves. call {no answer}

W of junction → [locker Hw] lockers, burning, pictures. small (hand because of gas)

x lockers (cabinets dust drops; no drawers) pictures {Wagner, Jefferson, Hamilton, Wright, ^{bro} hardbergh, ^{bro} Alding, John Glenn.

E/W [Hw] Emily Wagner's room N, above to ballroom S, posters, W/E.

{open lockers with 'TURN DIAL LEFT/RIGHT [number]'} N [Mrs. Wagner's Room] folder why late,

closet door, blackboard. x desk (mag - post cards, tray - papers)

(checked) take chalk {acts write message} / S of [Hw] → [Fountain Above] fountain S,

x tray boys E, girls W, wet spit on carpet? E (rubber wedge under door of boys) take wedge (too weak)

{Tyrene is inside} W [Cahill's Bathroom] Keiko (brokenly), buckets

x right leg (broken) x left leg (will need a splint, fasteners, crutch) x mirror (y hook to rubble)

W of Hw (1) → [Hw (2)] gym W, art class N → [Art Room] table W, Jude,

someone under the table! look under table {Jude's Mr. Burns} Jude won't leave Mr Burns

enter hole → [Mrs. Melaskill's Room] north wall also broken, poster, desk, sprinklers,

metal drawer (locked), corkboard. x table. (might push away from Mrs. Melaskill's, if we had a raygun tool)

[Hw (3)] gym S (Mrs McC's to N) S → [gymnasium] blankets N, equip W, lockers S,

mats, horse, balance beam W (can't open door, too weak) S [locker room] lockers, office E, boombox

{batteries} (the batteries fall from your shaking hands) open lockers (y need help)

W of Kitchen → [Cafeteria] windows, two W tables.

(there's also a ceiling grate high above the kitchen) high above floor, + sidewalk is 15' below windows.

- ① Capetown: ~~Arrive~~, park male (when home then)
: group, get on knee. ^{shunt} group, break shunt (Shida he has the become stick) group, ~~get~~ get still home.
- ② Sitewalk (with): Kelds, shunt. 2*
(Shida is former self object?)

