

Day one - you are Ravel, must be back on Dragon by sunrise
(Quartermaster Gerbersen)

Only After Dark
(ord. 25)
3:27p - 4:44

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meet hysa
Village Ctr
tree, huts, stone circle, platform
↳ rope (gallows?)

i { clothes, talisman }
↳ * on skin
shirt, trousers, boots, knife
x me { earring, headband }

follow hysa! hysa's hut hammock

[undress. get in hammock. x.x.
→ hysa becomes a wolf!
She touches your talisman & screens.
& Take knife {
Throw talisman at hysa.
→ Jail Hut

Jail Hut wearing talisman
frame
get on frame. sleep → Day Two

Day Two Shaman is wearing a wolf fur (Village Center)

bite hand → hanging by neck as villagers become wolves

Gerbersen torn to shreds [Running through the woods]

run. run. run. [then falls] run. run.

- Capt Davids describes a salve that can transform a man into a wolf.

- Shaman is the key. → Day Three

Day Three Beach as wolf. Be back in 2 hrs.

spell
follow evil [re.] → For in the Path ne - strong, danger
nw - barely tangible

re → Clearing (altar {stuff}, shaman)

howl. hiss growl. bite. snap. snarl

[wood, salve, clothes, skin, Red. Wolf]

[Village (th)] x clothes (boots, knife in left boot), talisman \otimes , tree, high platform (rope)
circle. N {enter lye} ~~swear out~~ \rightarrow [lye's hat] take off clothes enter hammock.
kiss lye. fuck lye. throw talisman at lye.

\Rightarrow [Int Hat] bed. enter bed. sleep. [DAY TWO]

\Rightarrow [Village (th)] {Shaman has wolf fur} {smothered by guard}
BITE WOUND [Villagers all w/bs!] "Ardat"

RUN \Rightarrow [Running through the woods] - After RUN, RUN. (cave)
RUN, RUN \Rightarrow [DAY THREE] {wolf smells wood, sulfur, clothes, skin, flesh, blood}

\Rightarrow [Beach] {be back in 2 hrs} smell GUL. Follow scent \Rightarrow [Follow the Path]
Inyer NE, NW (falls) NE \Rightarrow [Cleaning] stone altar, shaman. JUMP ON SHAMAN
GAT SHAMAN. SW. Howl. [The Dayer] (WV)