

- breakfast of the Elvish Rot.
- the Magisters have locked you in
- [Garret Gallery] door S 'click', N window of red drapes
- W: bent nails & squares of stone
- door: hand-shaped clamps & handle
- golden scepter rod - E: painting - drapes on rod.
- (out of reach).

- i { burgundy tunic, ash denims, neckboots, old hammer }
- x re { sash } x panty { Prematty stealing fire.
- Prematty is dropping a fireball, village in danger, peasants, idols on hills & wisps/god in backyard.
- Nailed to wall. (pug + roll, if y want to move it)

- open draper. x windows { balcony, downpipe, forest }
- x door (bolt, hinges on other side, keyhole, clamps might've held a latch.)
- x hammer (take x, attach x)
- take rod. x keyhole (length) put rod in clamps (will keep out intruders for a while)
- x bolt (balances 2 pts of hoe, tied 2 twice)
- x hoe (pole & sheet of metal) - x wall of fire (15 corpses behind the wall)
- x bull. x Prematty (4 legs? Panty's too dark)
- take panty (the hammer disintegrates: hammerhead, splinters & handle)

attach rod to hammerhead (need a fastener)

- take handle - put rod in clamps. ~~put~~ attach handle to hammerhead.
- take panty (using restored hammer). { Iron bar/crossbar revealed }
- roll painting - enter window (you can't fit)
- put panty through window but falls into the balcony { take nails {E} }
- put crossbar in keyhole (door is unlocked) S -> [Hall] { Magister Evardel passes y N }

or he takes the panty.

S -> [Impromptu Medical Station] benches, benches, boilers, doctors, bystanders, afflicted, chairs (none are actually there)

N.S. { When Evardel is there: The panty is speed out + the boiler turned on; ~~something else, because~~

the panty drops off in the chair. { W (NS) }

- the crossbar will auto-unlock the door if you go 'S'.
- M complains regardless of how long you actually take.