

- Sex: MF, MFF, MMF, M+M, M+PF; "NOSB" disable, then.

- SUMMON NOSB for help

- orphan, Dragon attacked village. No help from the King  
- Quest: Slay dragon or drive it off. Alina (gr best friend) tells y Elder needs to speak to y.

[Hamlet] N to chief, S, out to W, from; Alina, Villagers, mice. i {armor, dragon, gold }  
Alina {red hair, Alina's arm, light rapier} ask mouse alt game [game status; avatars status; invite (NPC to follow); train (self)]

Game status { 3 life, 0 xp, turn order level 0, climbing scale 0, cost 0 magic missile }

Avatar status { Alina, Caroline, Mewa, Selkie, Carrie, Mary, Marissa, Elizabeth } (all at 0)

ask mouse alt game, Alina (best friend), Elder (lost a love, knows dark arts), dragon (doesn't deserve death; magic attacks help)  
not alt mice, me | village (not safe from mice)

N [Elder's hut] Elder. ask Elder abt dragon (found; should die) invite Alina (ofc!)  
ask Elder abt quest. (box (won father's), y must go to the King & buy his aid; The dragon is the key)

x box (engraved; open it by placing hand on cover)  
put hand on box (wood. Elder gives y a stone sphere 'Take it to the University.  
Give this to the mage y will find there. (flash; Elder fades; sphere floats into yr hand).

x wand (read it: 'Magic enters & magic goes. Point the wand at yr foe & yr will will dominate the flow.'

The Quest  
(by Cheston)