

- at a dig, very hot as sun goes down.

"THIR"

[Rocky hollow] in Wiltshire. bottles, depression (leath, stones), hammer, pick-axe, backpack, bucket, shovel.

THE LONG  
BARROW  
(by C. Henshaw)  
[A4]

me (Hal Stubb, an archaeology asst.) i {trowel, brush}  
x backpack {twine, spikes, measuring tape, level, torch}

dig with trowel x 3 → [Round chamber] niches i boxes (human), pile of rocks, brick wall (late add'n).  
hammer brick (shallow hollow revealed) x hollow (situa hound) x situa (Viking hound?)

dig depression {rock wall moves aside, tunnel leads W}

w [Tunnel] (exit collapses) turn on torch. w [Tunnel] e/w

{ if you run out of air  
you die and go to  
[Heaven] except  
they'd let y stay }

dark patch in city. w. [large carved room] carvings, slab W.  
x sandstone (not slab) - exit to long barrow. (can't go east?)

dig dark patch with trowel (this brings air into the tunnel.)

messed gold hoard (long barrow)  
& bronze hoard (Hadden)  
- move the rocks  
- dig under rock  
- wedgy x spike + behind x rock  
- tie x twine around slab

Drop all. move rocks. N.

[Long room] pile of skulls. Round chamber S. doors.  
(the gold hoard is here. how do I find it?)

dig under slab. wedgy spikes behind ~~slab~~.  
tie twine around slab. pull twine. (end; no score)

take pebble. e. l. x metal. throw pebble at traps.  
chast fence. w. chew cord. tie cord to rock. e. e.  
x dog. x leash. tie cord to leash. wake dog. e. e.  
chast fence. open lid. d. (win)

QUEST FOR FOOD

(You are a rockstar)