

xy 22y - premise
plyh - -ise

REALITY
RAILROAD
by John, 2003
for SpeechIF U.

[Sleeping Car] bunks, N+S

i { } x bunks (curtains)

search bunks. (+) x nitaboga. search bunks. g. g. (+) ^{nitaboga} x portel.
x women.

close bunks. n. [Dining Car] potato chip, tables + benches, N+S

x chip. take it (+) sit on benches. search tables

n. [Asymd Car] wry N bored, Al (ratings decrease!)

(hit al. yes) ignore al. throw nitaboga at al (wry) - max is 30 pt?

S of Sleepy Car [Vault] won boxes, N+S gear boxes. x Sochs.

S [Cubose] rating, dog. x dog. x robot (s. wnde) pet dog

give sochs to dog. take robot. (+)

at Al. ~~Al.~~ take box (gear) kill al with losers. (28 out of ~30)

give chipt to dog (+1)
ignore cameras (+1)