

[Bedroom] bed, cont, tape player, phone, Painful Death tape, novel, \$20 bill  
 { CAST < spell >, RAISE/LOWER, WRITE/TYRE, FOLLOW < NPC >, STOP FAUCET,  
 GIVE X to Y, TAKE TO X, ASK X abt Y } window S, door N.

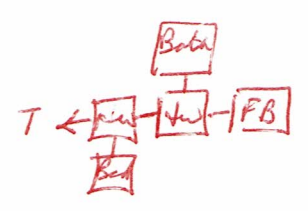
Reactor Obsidian  
 y ≡ Nick

→ [Hus] blue force prod N, his E, yr behind S.  
 walk through field → { watering; might be a 1-way trip }  
 e → [Hus (2)] bath N, father's E. N → [Bathroom] sink, toilet, mirror, tissue, soap.  
 S.E → [Your Father's Bedroom] pentagon, charred walls, black object, notebooks, dead slug.  
 ↳ nose of a bear

read notebook { Pg 1: Vision of Truth  
 need: Blade of grass, Bat's bladder, Eye of human under, @ still pond or lake  
 Pg 2: Shield of the Dreaded One  
 need: insect exoskel; intestine, bitten; diamond.  
 Pg 3: Summoning of Auron  
 need: nose of bear, dead slug, spring of wolfbane  
 (should look thru a one-way mirror so Auron can only see himself.)  
 Pg 4: Decapitate  
 need: severed hand, horn of Trobot, pc of lead; eating the lead activates the spell,  
 even yrs later.  
 Pg 5: Understand Languages  
 need: book in coster's language, severed finger, Troll's tongue

w/ flashlight → [Tunnel] only path N N → [Tunnel (2)] N/S, willing smthg coming to you  
 N → [Tunnel (3)] skeleton in wheelchair & buzz saw  
 N → [Tunnel (4)] N/S, skeleton killing! (obit: should hit enter portal unarmed)

// turn on sink → blood flows.  
 // throw pills at skeleton ✓ (skeleton, wheelchair, buzz saw)



[Tunnel (5)] small rts { Xodak wants to kill you }  
 N → [Crosswords] N/S/E/W  
 W → [West Tunnel] E/W, rope (N/S)  
 W → [West Tunnel (2)] E/W (slip) W → [West Tunnel (3)] goblin (saying abt diamond)  
 (who are you? { Gothen, lovely jobria) ask abt diamond \*2 (was in purveyor's skull)  
 (again - inherited from his dead mother?)  
 { you can take diamond, then give it back. He probably can be fooled with a fake oc. }  
 N → [West Tunnel (4)] N/S, blue stick - (plastic?) N → [West Tunnel (5)] S/E (2 elevs) - both are down; left & right  
 E → [West Tunnel (6)] N/W, fishing net (net on pole) N → [West Tunnel (7)] N/S - Zombie (follows you but  
 attacks; you die)