

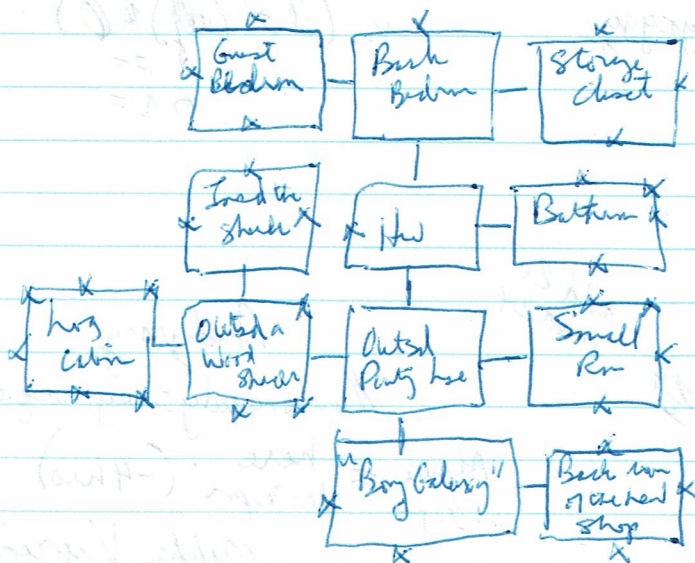
Score comment  
+ status like game designer

-ise - use no southwest?  
"use"

SLACKER X

i {satched byrd}

[Back bedroom] take bag. (s, w, e) s → [Hw] (n, s, e)  
 s [Outsd the party hse] Cody, headshot S, hse?, trees?, gremie (mliff, egg into hse?)  
 (x body → nil; anything else → he looks like...) w [Outsd a wood shack] shack to n  
 n [Insd the shack] Barry (got a spare baggie?)  
 W of outsd a wood shack [Log Cabin] Xrmb (next to sign of Barry) - (do g hv the documents?)  
 [Small Rm] toilet, cabinet, Bunker (wants smoke) x jar (Memory Y, +4)  
 {Bottle of pills, Jar of powder} ← x pills (Memory X, +4)  
 [Storage Chest] can of gasolin (+4) [Bedroom Behind] Barbara (vodka?), Tanner (I got weed!)  
 [Bathroom] toilet, Jeremy (lighting stuff), SPANIK mg. (+4)  
 give can to Jeremy (+4) {+ get point} give point to Bunker (put envelope effects of other drugs)  
 [Back room of the head shop] into vodka ~~from~~ Jeremy from Bunker, secret freedom to n.  
 give vodka to Barbara → <sup>(+4)</sup> Tanner drops <sup>(+4)</sup> bottle of eye drops (+4) give pills to Cody.  
 (goes to the Bunker + wants drops) give drops to Cody (refs to Barry + drops bill)  
 put jar in bag (+4) eat pot (guy said he sure that Barry didnt tell anything), (+4)  
 x no pot. give bag to bay (+4, set envelope for friends to w) - give envelope (not documents) to grrabs. (sequel: Operation: Thecher)



Hilroy