

you = Davian Quester

- locate the weave cryptal & use it to send rft in spectrum.

[In Kingsgate Bay] (1762) beach & cliffs E, fissure W, first archway & sign, NW cave, hotel by N, smugglers & huggen exits N, S, up, in.

- x one [John Diamond, aka The Shepherd, a liked smuggler.]
- i [E hanger (worn), neck of steel, belongs to Thomas Kingsmill]
- x horses. x boat. x cliff (50' incline). x huggen (sailors helping smugglers = barrels)
- x cave (trap storage for smugglers). read sign (in hater, placed here in 1747)
- x Joss (Sneley) - leader of Callis Court gang. talk to joss [if you talk too long, Revenue men appear & kill you] n/s move around the smugglers
- in [In a cave off Kingsgate Bay] roof, floor, entry, out of. // u - cannot leave until contraband is fully unloaded.
- unload contraband (No. Your job is to guard it & look out for Revenue men). [Time can pass without your input.] read joss At house/cryptal/contraband/hotel by. abt smugglers (we don't do that)

SMW46LR

by Frank Field

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CA7 = Creative Adventure

Toolbox by Phil Richmond.