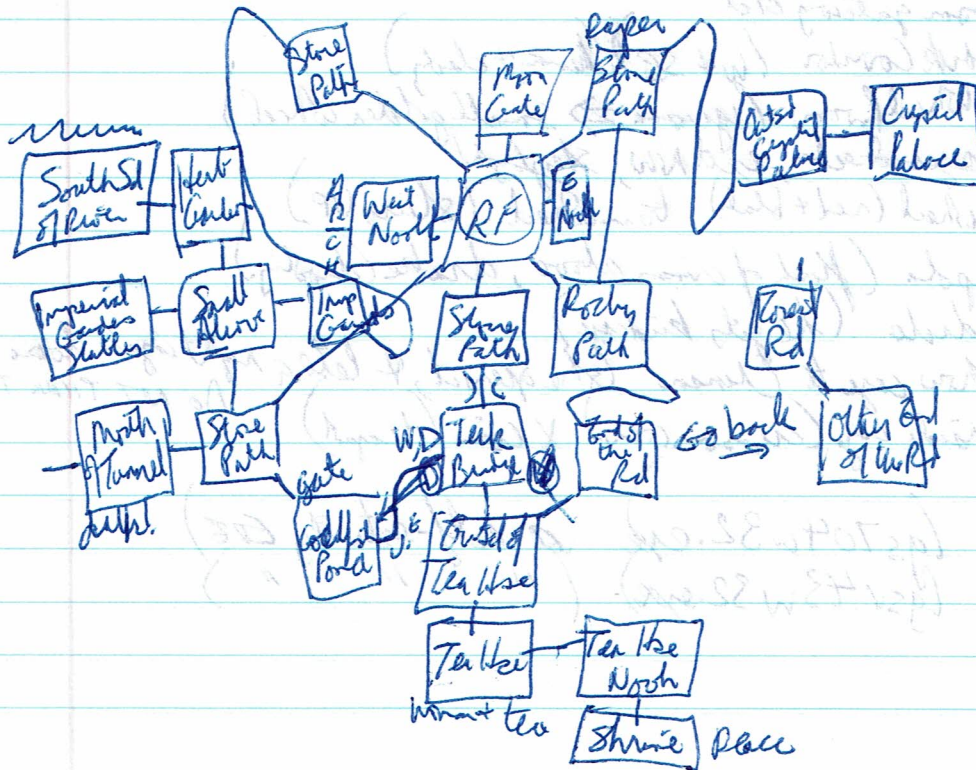advint.exe (DOS only interp)
> advint onehand   (read docsite.txt)
y are Ginseng . Dragons are in World Beyond & have keys.   Tach: barid BlkDragon
   w.w.w. yes
Moon Gate (gate, path S, silk handbook, staff)
S⇒ The Rainbow Fountain (six coin-shaped depressions (empty).
     small smooth stone, fountain, water, paths All Dirs | no slt, drink
   x stone (Contemplation stone · Insyt c̄ meditate) | touch, break
NG⇒ StonePath (ne/sw, crawl S, nook (curled paper)
    take paper (torn scroll) x it (music, but decayed, Hardly seen when read
S ⇒ Rocky Path (s & NW §, crawl N)
NW⇒ The Rainbow Fountain
East Nook (marble box) open box (barely hazy grey magic sphere,
     slightly illuminated glw mgc sphere, dimly glwg red mgc sphere)
West Nook (bed of gravel § water figurine, cobble figurine,
     porcelain figurine, goldfish figurine §), Arch of Seeing W
Stone Path (S) - statues, cardboard box   x box: Are o MAGIC RUBBERBANDS
   Tek Bridge (pond, goldfish, ℕ to trail)   — make something stchy?
Tea Hse - carvings, ceiling, rug, floor, Crimson Dragon, tea table, zithen
Shrine — statues of Buddha & goddess, altar, incense, fake money
End of the Road — Fire Iguana. Sign (iguana follows you, if he observes
                                                                      you)

drop sphere
→ create light
(but invisible!)

Goldfish Pond — pond lily, goldfish, fountain, boulder (E to Teak Bridge)

Stables — bins, hay, straw bales
    open bin {bag of drake yums?}
Imperial Gardens   potted bonsai tree {green coin?}
                  ↑ Cathedral

Herb Garden — Green Dragon, weeds, herbs, Boots
South Sd of River — White boulder, black boulder
Show tree (at Herb Garden) — bonsai grove!? (Green Dragon moves if done?)

Crystal Palace (hidden exits, mirrors, ornaments) glare frees
   Close eyes (E headband) — sounds are more distinct, glare is less
   listen (rustle sw — follow → [Bottom of the Hill] meet at top of hill
                                      one way portal E
(wearing boots) put rubberbands on boots (uses them all)
   U → [Atop of Mount Crystal] Crystal Dragon.
        — he will trade Coin of Crystal for my headband.
   "trade" → Outside Crystal Palace.
   (at Rainbow Fountain) put coin in fountain
@ Shrine (burn money (when gyminy is there)
   → Crimson gateway East
   E → Dark Corridor (w & sse?(hearing & clarity)
   se → Wheel Room (iguana ⇒ Small golden wheel)
   prayer wheels, exit NW, Skylight.
   X wheel (red & black) turn wheel (stairs UP)
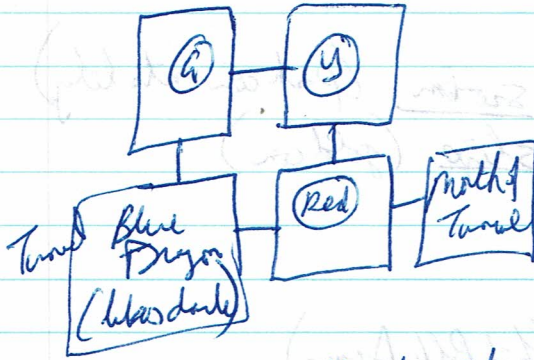   U ⇒ Cupola (flash of crimson above, drake (drooling)
   feed drake (he gets birdcage)
      Show cage to Crimson (she opens it, & lets a nightingale loose.
                          DO NOT THINK TO CAGE US)
      inside cage (Crimson coin) X coin (teapot)

Ghostscript (gs704w32.exe) (a self-extracting EXE)
GSView   (gsv43w32.exe) (" " ")

Coins: crystal, green, crimson
blue,

~~Tunnel~~
wells collapse.
blue coin at Mth of Tunnel (now blocked)

```
  ┌───┐   ┌───┐
  │ G │───│ Y │
  └───┘   └───┘
    │       │
  ┌─────┐ ┌─────┐ ┌────────┐
  │Blue │─│ Red │─│North of│
Tunnel│Dragon│ └─────┘ │ Tunnel │
  │(has dark)│      └────────┘
  └─────┘
```

Have to drop everything to pick up goldfish figurine
take white boulder. throw white boulder. take black boulder
n. [On River] throw black boulder. n. [On River (2)]
n. [North Sd of River] n [The river] (quiet, jewel)
x Jewel (inclusion in shape of a tree) take jewel (also large emerald)
show jewel (to Green Dragon; she takes it)
show tree (to " " ; she replaces coin c jewel, & gives green coin to you)

— Granite Dragon, harp. _meditate_. play harp ⇒ granite coin

```
┌─────────┐
│With the │
│White    │
│Granite  │
│(ses)    │
└─────────┘
     │
┌─────────┐
│Forest   │
│Clearing │      throw pebble (hse _moves_) throw pebble
│meditate │pebbles
└─────────┘
     │
┌─────────┐
│Forest   │
│Rd       │
└─────────┘
     │
  ┌─────────┐
  │Other End│
  │of the Rd│
  └─────────┘
```

swd = gold

take water figurine. w.
→ In Pond [within Aerie of Beings]

④ As goldfish. swim → Wet Nook swim (push coin onto lily)
① As cobblestone. Something under me. slip (gold coin)
③ As pond lily. sink
② As water. flow (lift coin)

All 6 coins in fountain → [Land of Mists] (fed Blk Dragon)
take all. meditate → [Black Throne Room]
throne, women on stool, dragon c̄ sword
kill dragon.