

Toxin X

[Bedroom] window, door, dresser, N hw, dresser W. $\{ \{ - \}$

W \rightarrow [dresser] wallet, gun, blue-key. E. N \rightarrow [hw] bath E, LR to W.

E \rightarrow [bathroom] Trapdoor. unlock trapdoor with blue-key (no ~~key~~ "key" synonym)

open Trapdoor. enter Trapdoor (d/u doesn't work) (but N does)

\rightarrow [The Underground room] bath S, exits N + E.

W of hw \rightarrow [living room] table S, position N \rightarrow [Table] note $\{ \{ \text{send food + supplies to camp in forest} \}$

- Fruity "Accused toxin!" $\{ \{ \text{N of living room} \}$ [Front Door] (die by zombies, but ~~no~~ no game death)

// @ Underground room (can't go!) \Leftrightarrow [Forest] ("check the ladder to the north") of E (can't actually go E)
 \nwarrow this doesn't work.

N \rightarrow [Cliff top] cabin? $\{ \{ \text{nowhere to go from there} \}$

$\{ \{ \text{"free" command records I've seen all the locations + objects; game is unfinished} \}$