

UNNK1 master Kunkelst (Unnkulan maniac, find an orb of?)

"Unnkulan Underworld: The Unknown Adventure" v3.0

US \$10 rig to ADVENTURES, PO Box 851, Columbia MD 21044

payable to D. A. Leary, write "UV1 registration" on envelope

stud at Hut (master, oil lamp) end to N
x bedroll: Kunkelst has scroll

"Round beef. Quart milk. Puppy chow (for slave)."

"For the lake: the word is wagyun."

again: Kunkelst has postcard, iron key

postcard: waterfall on mt. Spanned by dangerous rock bridge

"Kunkelst - having wonderful time in UV II - wish you were here.
Lew, Mamy" Uncancelled stamp under glue

Lake Drawndeer to West of Forest

Beggs' Hell runs across lake

lake (swim, fish, dive?)

More Forest (oak trees, redberry bush)

berries are green, unique & poisonous

Up A Tree (nest (egg, feather))

egg - pale blue, small purple dots, good sig for breakfast

further - "Acme Magle - Dilliveree Byrd - Phethers by
Phether, Inc. (a subdivision of Acme).

Outside Inn (sign, brick trees) "The Cheez Pig Inn"

Inn - no one behind bar

bill, gold snuffbox on table (what's what) bronze
pretzel on bar

WINTER
2010

(S) p. do pition scrubby "12- #d by 5" tall minus 3, thin
bill: "Six pitchers Acme Sooper-Phrothec Bar + 12 Acmeds"
dated a month ago - \$10.00 at per \$1 P21
sticky rim" it's a good A & shiny
"Amanda ~~plus~~ Kuselit" carved on bar
look behind bar: find 1 Acmed piece & health notice
- coin is counterfeit real metal at back of bar
"Unnkulian Counterfeit Death-Coin"
- customer mentions formula for gold dust
snuffbox containing snuff

Chez Key (edible?) "Acme Dam Tostee Cheez (tm) Kee"
machine = old compass, square depression 1' x 2' for plates,
fixed iron stop, lever (missing pieces?)
bronze plate in depression "Acme Koyne-Ket Playt."

lighthouse kept in base, base has a loose brick.
taking brick reveals gloves

N/S may: "My dear unworthy slave, I have many sins
- beware Unnk Warrior (in crown)
- don't let him open Unnk Vault + get Orb of Studosity.
- restore Orb atop Pillar of the Valley King

ball in Pillar Cave "Acme Dam Bownsee Bahskit bowl."
pillar: The Pillar of the Valley King
fingers light cave.

sword (plastic, gloss green) "Acme Sooper-Slicer Weapon"

chest: "TOUCH THIS CHEST AND DIE"- by order of His Royal Magnificence,
the Valley King

doll: big, green, gross,

puts you on head "Hello, Beastie, old chum"

in chest Sceptre: gold, emeralds, heavy (not by chance)

skin: round, 1' diameter, decorated in red & green,
probably covered the Valley King's famous silver shield.

Guardian - floating silver cube of energy 2' on a side,
lives in on body heat. & kill thief
tunnel under lake Radeckal.

under coin press: vellens scroll

"First, add the bird gizzards to flower pollen -
NOT vice-versa (very important)!"

This will produce the golden dust for lead-gold transfers;
drop the lead in the container with the dust.

Note: be careful how often you use this piece of alchemy;
driving the price of gold too far down is bad for business."

wazzam (at lake) hand in water tosses black rod to shore

"I don't want the bloody thing! You asked for it, you got it!"

Don't say I didn't warn you!"

rod is wood with star at one end

"Arme Sooper-Dooper Baby Kreeaytor."

drop lamp in Curvy Hallway!

Guardian attacks it & destroys it & self.

King and Queen fall out there are no more than 10 feet of floor left

it won't appear to have hit a wall

the house may not be real after this point we can't do anything

Mosaic tiles tell story of Valley King slaying "Unkul".
the Dread Demons of Unkul. King looks like Kunle.

Statue of Unkul Warrior, servant to demons of Unkul.

- wears armor & helm
- axe - "Unkulian Death-Axe. Handle with Care." "For use only by a true champion of Unkul. NOT a division of Acme."

waving rod at Gash of Chasm turns red rainbow shades briefly.

White bar - "Acme Glitter Bars: Magenta Rush for the Stoic Advenoor." (Cleave alone)

order form: "ORDHER NAO!! ORDHER PIAST!"

Acme Specialty whoes are sticked by!

Mayb in this phom toodae i' git theese x-ay-tin gights:

NOW - Acme Re-a-this-tik Dogee Doodz \$16.98

Jade Elephant Perfumet \$3.98

X-ray glasez - yes FREE with order!

Reemember - whee bit a lagor!

(room on order form for postage)

glass casket - "Unkulian Apocalypse Glass - Unbreakable"

"locked, contains a metal key (perhaps silver?)

Foyer - mosaics

old man (cartwheel) Didist monk.

"Breaking an arm is never as good as breaking a leg."

"A slave to Kunle is a slave to the best"

"When a breakfast dish invites a cowboy" - That is eggs at hee - what am I trying to say?

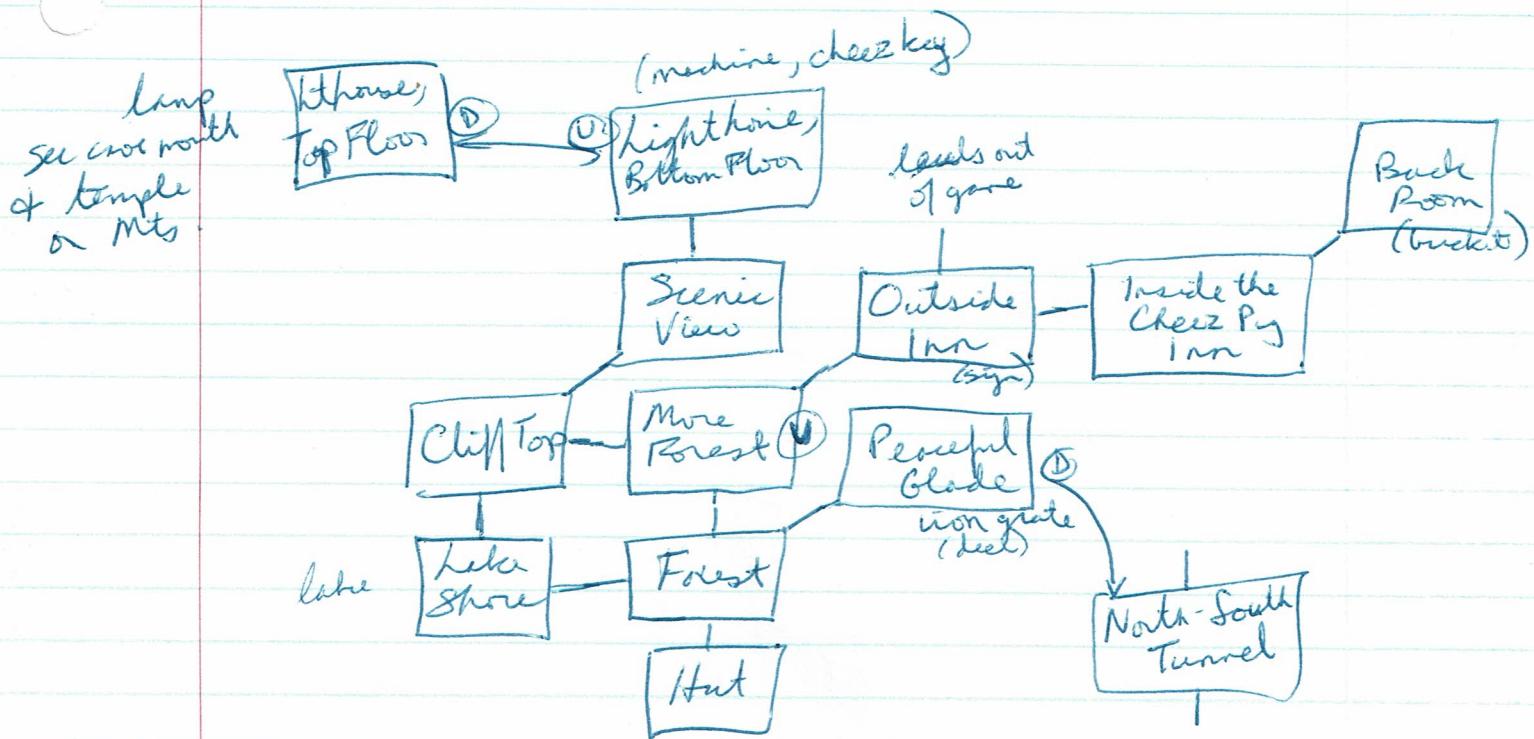
"An egg, is into our stomachs as we are to God."

ask about egg: "An uncooked egg is the pitiful drags.")

"An egg cannot be laid by a human, or we would know which come first."

"What is the sound of no eggs breaking?"

"He who can see his own nose hairs knows of his own social worth."



Up A Tree
 More Forest

Vault of Unkulukia

Statue of a Dread Demon of Unkulukia

holds a set of scales (left + right platform)

The Orb of Studosity is on the right platform
incription on statue:

"Balance the scales & you shall not fail

Take orb with care, or you'll lose more than hair."

ball < orb

axe < orb

ball + axe > orb

axe + box ~~<~~ > orb

box < orb

box + mirror < orb

box + mirror + brick > orb

box + brick > orb

brick < orb

brick + chess key ~~<~~ < orb

brick + chess key > orb

+ sceptre

chess key + sceptre > orb

Sceptre ≡ orb

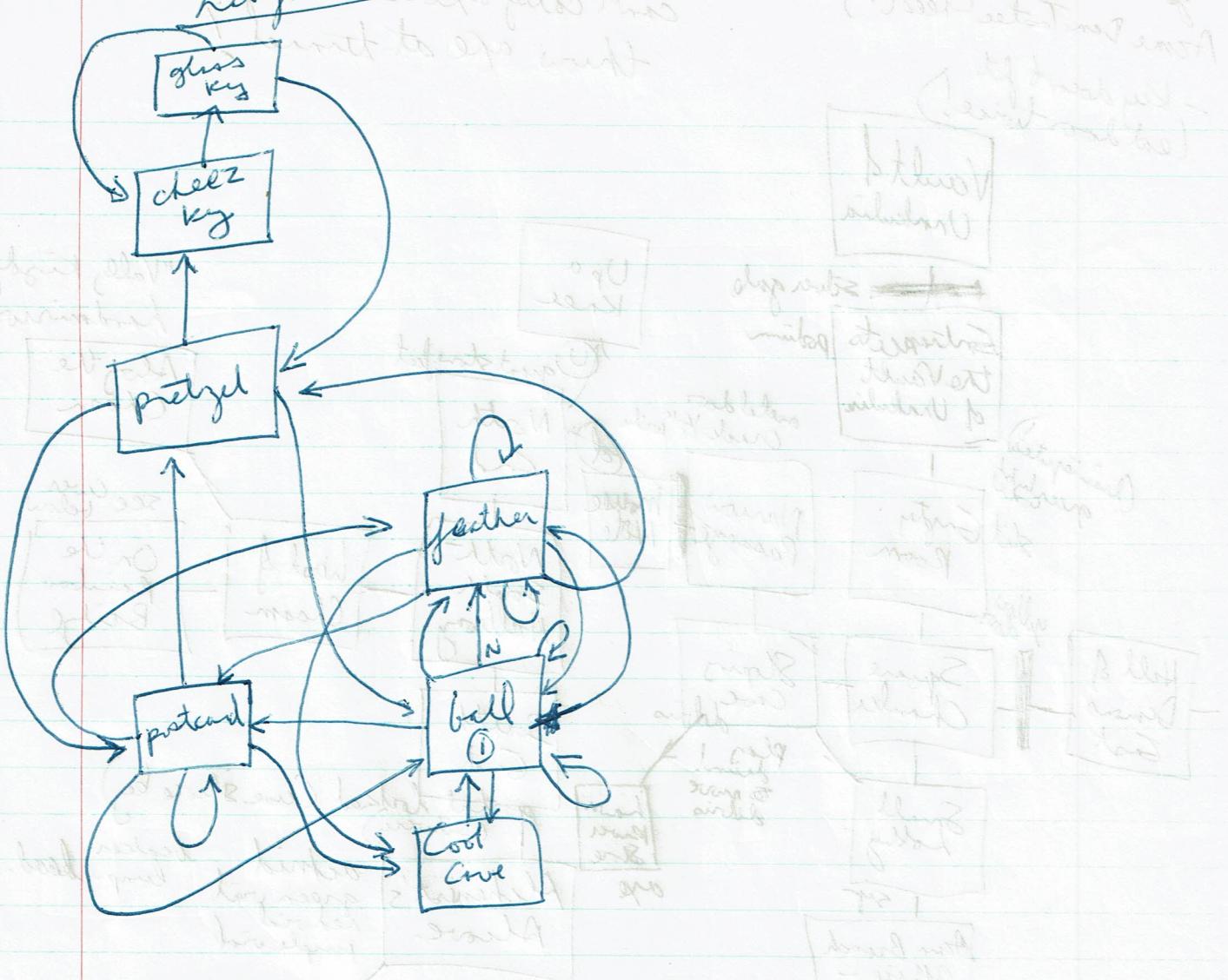
Take orb directly to Pillar Cave

& put orb on pillar

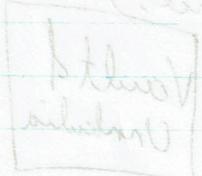
(don't mess with Unkulukian Warrior)

"You are just Tu Kauel..."

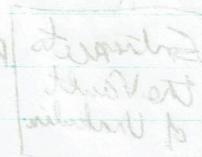
Kunluk/Valley King/monk turns your jade figure to a red
jade figurine of Buddha!



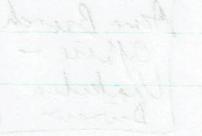
rot (rot) soil bacteria
rotting material
soil rot
(earth rot)



degrade



mineral



Minerals
minerals

silicate
silicate

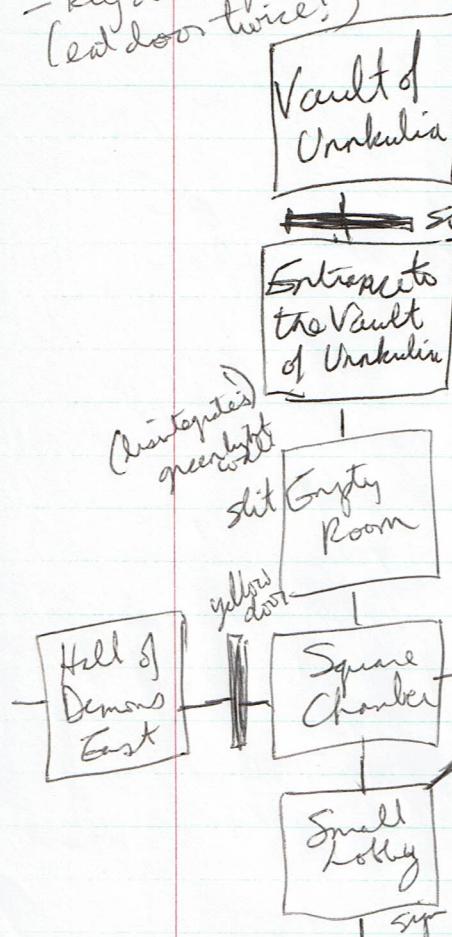
mineral
mineral

parent growth wanted, it's a rock & sand paper will

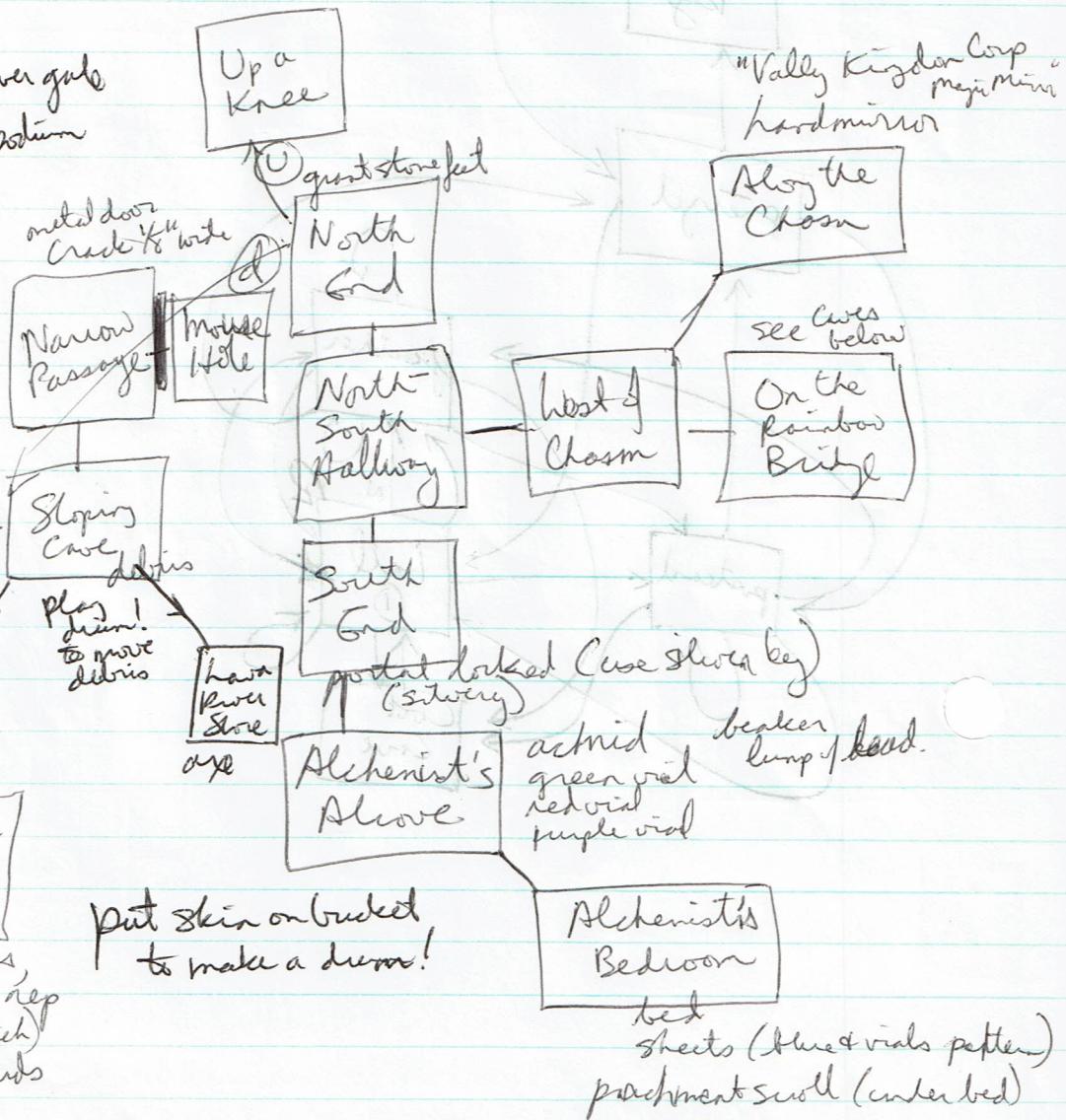
"I'll break and I don't want to break I don't want to break" mining
water bath, example from later there's a third type there
below water bath (that's what it is) below

at + there now + how : mining break that
(no carbon type) there is mining rock
metamorphic (metamorphic don't melt) don't melt

yellow door is
Acme Dan Tostee Chees (tm) door
- Key doesn't fit
(eat door twice!)



can't carry axe across bridge!
throw axe at tunnel!



yell in sloping cave \Rightarrow debris shifts, but voice is wrong frequency

podium "Unakulian Dual Purpose Opening Console - Use Carefully!"

small light bulb, small metal star, square hole black button
unlit turns, but how to put cabin hole unmarked
grip it??

look behind podium: cord + wall socket! + pts

plug podium in socket (light blinks on)
turn knob (light turns from red to green) You want green

red released
demons!

block is cedar (expensive & useful wood) - beavers like it!

nick "Acme Shyster-Out Soaper-Strucker Toijer Rak"

iron maiden "Acme Dam Payniful Iron Maiden" (closed & locked), muted shout

wet
water burn cut
hole

give coin to sales rep.

(will send catalog to home?)

card falls out of his pocket

(gold embossed credit card)

"Acme Sales Representative"

Perry J. Patterson -

Breach Office = Unkulukia

Chamber
the Green
Night

Halls of
Demons
West

Hall of
Demons
East

The Demon's
Dungeon

@NarrowPassage

Put card in crack to unlock doorbed in room

Morse Hole: giant mouse, (squeaks!)

straw, dirt, smell

Show pendant to mouse!

Examine resting \Rightarrow find cube

Cube is red, then yellow, then orange

'Unkulukian Gate Activation Death-Cube'

chop cedar block with axe. take cedar chips

eat green powder. give chips to beaver. (get black knot)

walk to different rooms & beaver will wave its tail (leads @ West & Clean)

~~put purple powder in _____~~ } yellow
~~put blue powder in _____~~ }
~~put lead in _____ ?~~ } lowers score
or ~~put red powder in _____~~

putting red powder in yellow causes a fatal explosion

ORDER is important!

put purple powder in beaker
put blue powder in beaker ~~too~~
take yellow powder
put red powder in beaker
put yellow powder in beaker
(+ get black powder!)

— makes glass opaque

(not for glass key)

(not for glass wall)

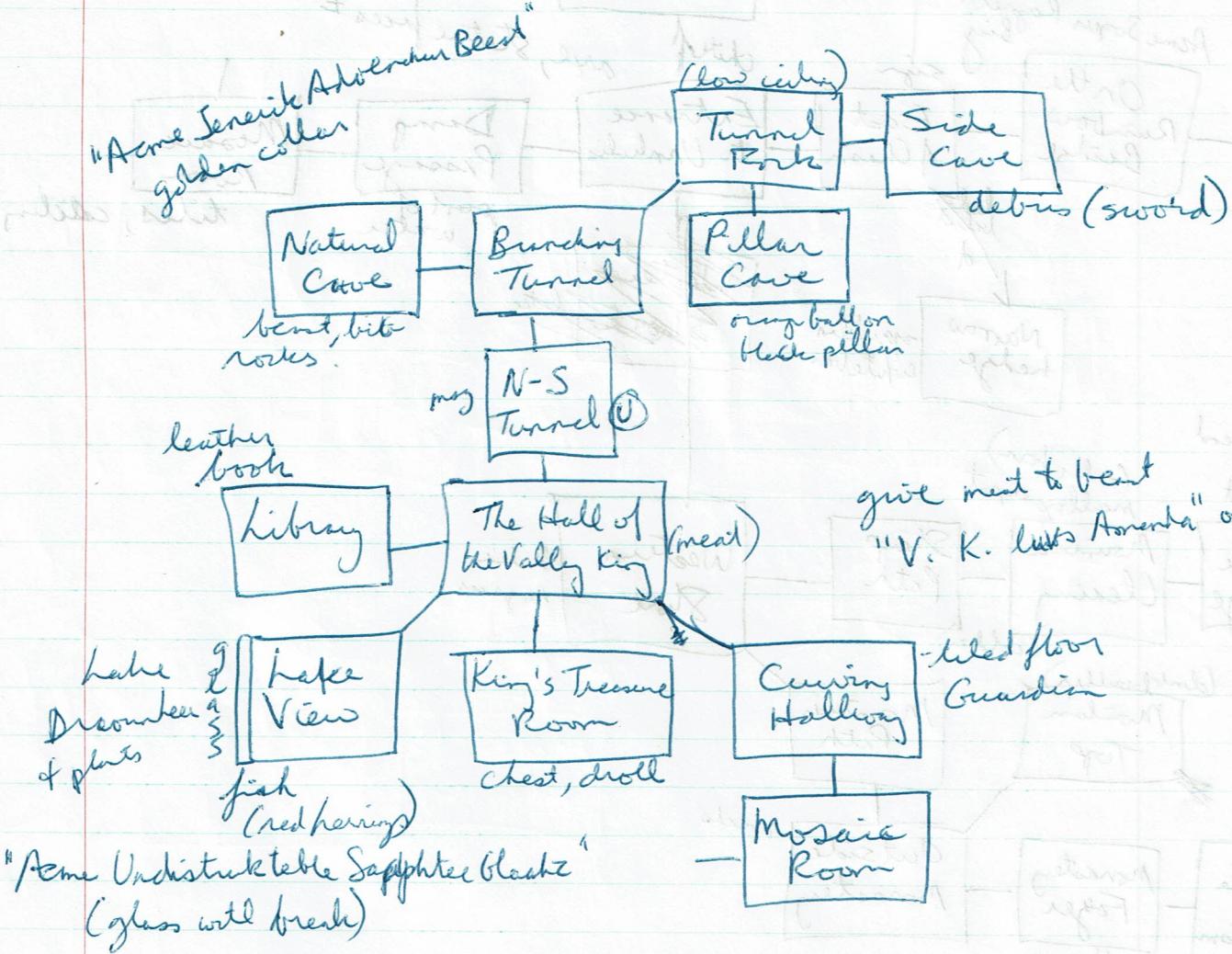
(not demon walls)

(not hand mirror)

(not cube)

@ Chamber of the Greenlight

put black powder in west hole! greenkey vanishes!



leather book "Fodor's Guide to Unakia on Twenty Armids a Day"

- natives can be mottified by blow to the head.
- (of Mts) crush plant to powder, set it to get a vision in vision, must feed a beaver with snack foods.

"Ame Sooper Dedee
Deth - Khasm"

[labyrinth] A Labyrinth of Twisting Tiny Tunnels, All Sinister

Ame Sooper Raynebok
Big sign
On the Rainbow Bridge

Cool Cave (mid)
key

gloss "Ame Ulsh - Loh Gahz Kee."

chests are, statue faces E

Entrance to Unkhilia

Damp Passage
pool of water

Mosaic Room

tiles, ceiling

left below d

Narrow hedge
sprinkles white bars

Western Shore

lime

leaf of bread
glass casket

(color form)
mailbox on post

Inside Cottage

Mountain Clearing

Steep Path

Western Shore
lime in grass

(dark boulders)
Mountain Top

Mountain Path

Inner Temple of Buddhism

Monastery Folger

Outside Monastery

sweet fruit
water
books, coat

esther's book
and V
guitar
Tape
(unwritten)

"I shall return & establish myself"
(check this out)

Beegeas' Hell Mts

climb boulders to

Up a Boulder

see Clearing (green)
beyond castle with
other mountains,
empty

purchase scroll:

Final Log Entry - Blivinter Alchemist

- will no longer serve demons & is dying
- Kurilest stole golden dust formula.
- dust of blackness requires golden dust to be placed on prepared shavings of iron ore to form
- dust of blackness turns glass opaque.
- Dred Unkul Warrior dispatched to search for formula

North End: tickle foot with feather! (reveals hole in floor)

Small Lobby - mauve & purple stripes walls
carpet, sign on south wall, chair, table
blue vial & magazine on table.

sign: Acme Branch Office - Unkulua Division

vial: Acme Powdered Byrd Gyzzards (blue powder)
magazine: Weekly Unkulua News (Velly Kig spotted in Clez Pigion)
"Acme Souper-Neespektid Kwatty Djarraliksa"
- Publiksheng Aufiss.

carpet - pillows - "Acme Kover-Phlor Kayit"

chair - Jimmy "Acme Dam Sturdee Saptee Chare"

(on ground)

Drop egg @ Molten River \Rightarrow spies egg! too hot to take
Take egg (with gloves on hands)
Don't eat the fried egg

push boulders re to smash cottage (& casket) leaving silver key.

- | | |
|---|--|
| - silver key, glass key, cheese key | - armid |
| - bill to settle, health notice | - gold formula (flower pollen + bird gizzards) |
| - coin press to fix + use | - plant to crush + dream to meet beaver. |
| - recharge for rod | |
| - rod not used (East of Chasm) | |
| - stamp, feather, order form (dog dog x-ray specs elephant pendant) | |
| - fried egg, monk | |

work : "A boulder is to my love as a cheese key is to Dukkha"
hot path : tanks of people & possibly horses or not goats in the dust

put postcard in steam (at Molten River)

stamp is 25-Armid, uncancelled, non-sticky
lick stamp, then put stamp on postcard!

put form in mailbox (wait 2 til bird takes form)
wait 5 turns for bird to return

{ doggy doodle - realistic looking

x-ray glasses - one blue one red lens, cardboard in

"jade" elephant pendant - plastic, wearable

give fried egg to man!

"A marvelous breakfast, my son. I thank you. May your tonails never grow warts" sp?

put coins (armid) in hole (of altar)

"The armid fits perfectly into the hole. You hear a tinkling sound as it falls somewhere into the bowels of the mountain far below."

old & old - suggestion of sleep?
Three Temple - alter with round hole in center
- writing carved on far wall (legend)

"The Legend of Dukkha & the Shot to Heaven

- Dukkha loaded a catapult w/ rocks, pulled lever, stones crushed the annoying students, stones fell in std opening for game of "Went"
- So rather, alter fires a small stone into the air soon after a worshipper enters, to honor Dukkha - who taught his students not to ask stupid questions & to leave him alone.

green vial - Acme Powdered Pleant Peices

red vial - Acme Powdered Iorn Frigmints

purple vial - Acme Powdered Phlower Potin

beaker - empty, plastic

bump of lead - barely would fit in beaker

eat green powder \Rightarrow [In a Strong Dream] - more, purple & orange Beaver (won't take pretzel)



2	5	7
2	pets	1
HF	1	7

(U6)
(D4)

Hot
Pressure

4	4	2
cc	feather	1
2	4	3

(U1)
(D1)

5	5	4
2	gliss	3
2	7	1

(U6)
(D-Tiny Cave)

4	3	7
4	post gold	cc
1	2	2

(U3)
(D4)

4	4	1
2	ball	4
3	cc	1

(UCC)
(D2)

7	6	6
2	cheez	4
3	1	5

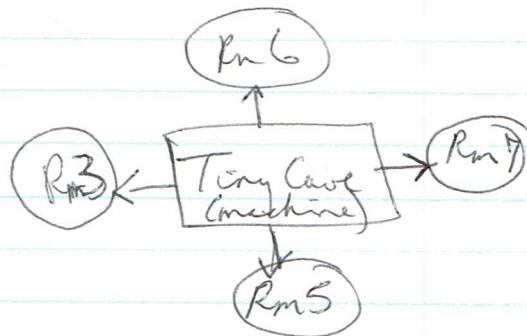
5	2	5
7	skin	7
2	6	3

(U7)
(D2)

Labyrinth
3

Molten
River
(ledge above?)
hot spot on ground

Hot
Pressure



Machine is mauve, purple, pink

slot, compartment, green button, 4' high

"Ame Brij Kreeyator Sooper-Duper Recharger:

Put your rod in compartment, insert coin,
then press button.

put bronze plate on altar, + bronze disc falls
put disc in slot (of recharger) *** score + ***