

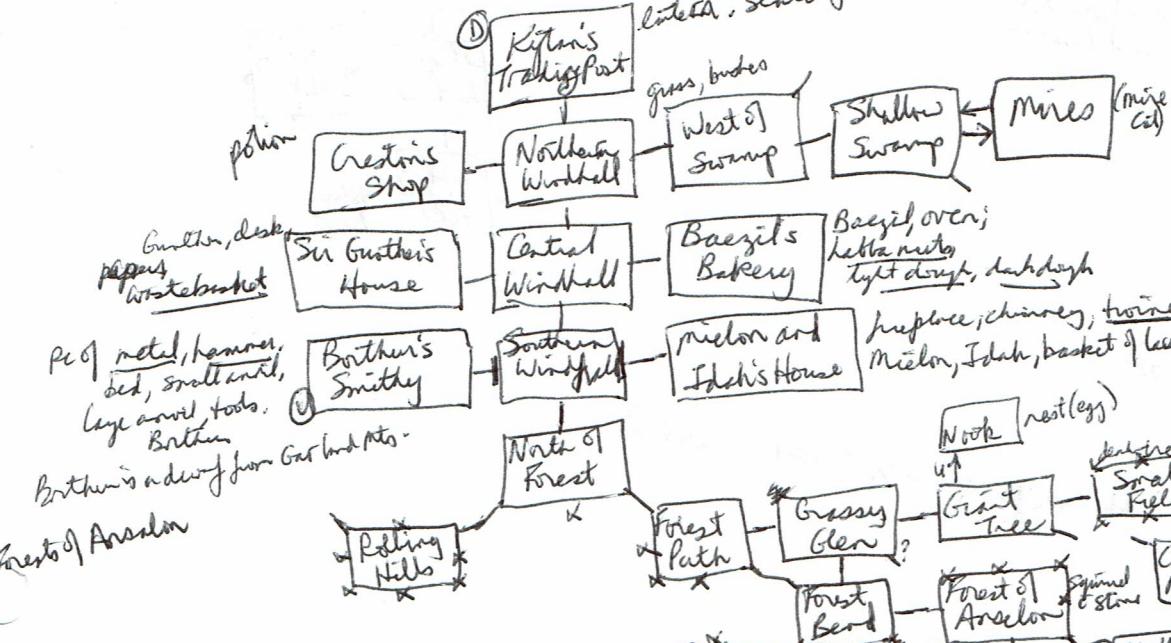
Windfall Chronicles

People: Mayor Melon, Sir Gunther, Brother (smith), Devil (wood elf), Kyton (tinker thief), Idah (Melon's wife), Midlight (fighter), Baegil (baker), Creston (cleric), Nostrophidius (wizard), Kaela (N's step daughter), and you (Aerin)

Other types: Lord Osrich, dragon Kitizith. { shovel (from D) to dig treasure } push (rocks)

"The Path to Fortune"
Volume One of
"The Windfall Chronicles"

Midlight works to nest eggs in forest SE of town.



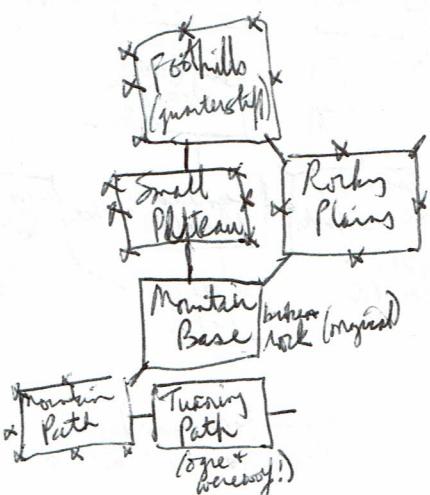
Time advances ~3 min per turn?
no ABOUT
i-limit
not stone with — ?

dig with shovel
→ it breaks.
take head.
ask brother abt head
(he asks for piece
of wood to repair
it with)

ask Baegil abt (oven, left dough) → make left dough with salt (+1), mold dark dough into balls (+1), take nuts (+1).
ask Kaela abt (has a sweet tooth) / ask Idah (has stories) // ask Gunther, Ryach / ask B abt reddy (Medieval Empire, Ansalith) // Windfall is a town in Ryach realm, northeast in Medieval Empire, on eastern border of Ansalith (Crownland) // not metal (a plate? Then the metal just...) // ask Gold Mt (NW, offshoot of Tyria range) // ask Idah abt reddy (1 or 2 ways around Tyria) // at swamps (ghosts, creatures, snakes, etc., blight) // give nuts to squirrel. take stone (+1) { auto-eat ~1pm } // cliffs of Myder east of S of F { Kaskarada Mts } // Myder Ocean }

block arrow with head

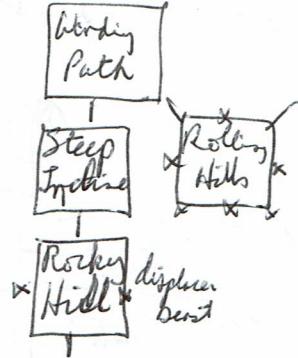
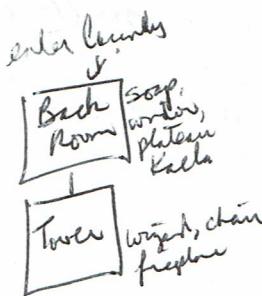
mons:
Slaria
+ Luraria
What is
not from Tuesday?
is from Tuesday.



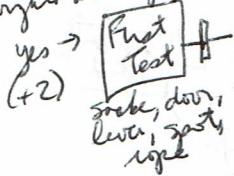
pedestal, sunlight ray (time of day?)
dark trees
(sunlight on pedestal at 11:21am)

tie twine to staff (it slides off; wood is too smooth; encouraged to keep it on)

tie twine to staff



ask wizard abt rope (Text >)



take rope, put rope in spot. (Ends ends to knot)

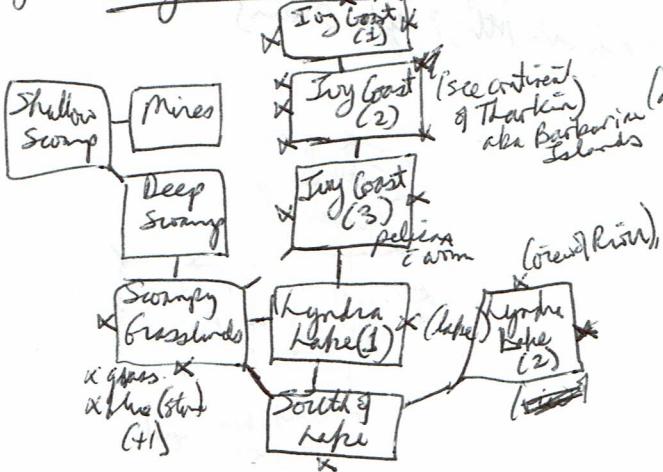
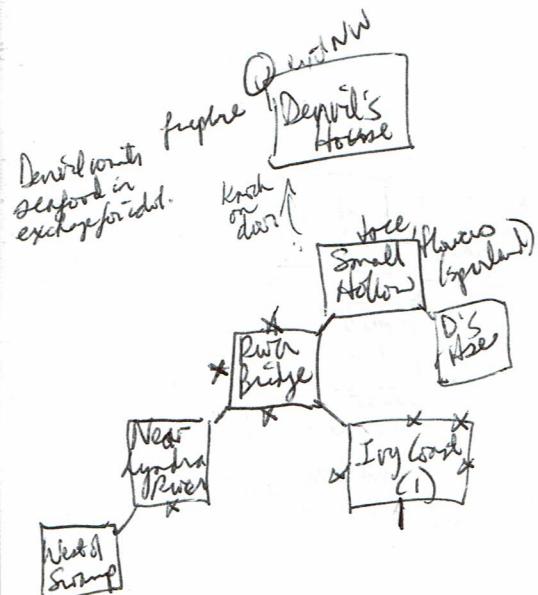
MinCat offers gold for riddle answer.

"Lots of human beings ponder this thought./It is found within the center of each lip./
For an inquiry 'tis infinite yet simple/Except if questioned is a double-bladed knife"

ask cat abt gold (anchored in lip) take gold nugget. ask cat abt swamp kids cat
in (new middle; answer or think) "Tis between Salvation's zenith & the fiery Seven Hells,/

E'er jedy if the incandescent sun./Yet the unique benvt it / Is hot, while one degree is hot,
The glow upon the other's not begin." say world (+4. path rises out cat) "Adventure is inevitable,"

Say if ✓(+6)



DON'T climb ivy
@ Ivy Grot (1)
there's a skeleton.
Search vines (+1)
→ boomerang (+1)

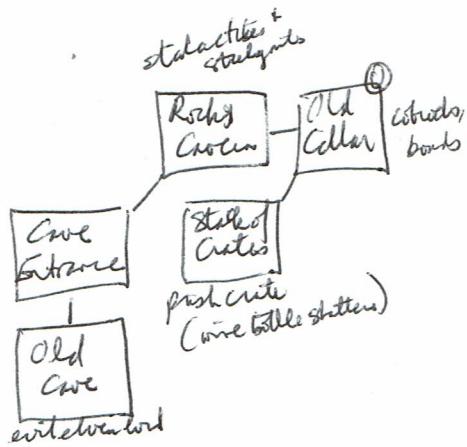
Hydron lake has a pool
abt lavers of and quite dangerous.

ask David abt Hydron River (fishers cloth there)
ask Elly abt Blen (suggests using a lens)

(Soap, pick (tube, roll, raters), wastebaked, rock, metal, green stone, blue stone, boomerang, stone, head)
 → none of this carries over to First Test.

only say sword needed for 1st mg test.

ask borther for gold. (+1)
 (get 12 Rankin)



| | |
|------|-------------------|
| | LLL-LD-DDD |
| 5t7 | LLL--DLDDD |
| 6t4 | LLLD--LDDDD |
| 3t5 | LL-DL--LDDDD |
| 8t6 | LL-DL DL-DD |
| 2t3 | L-LDL DL-DD |
| 9t8 | L-LLDL DLD-D |
| 7t2 | LDL-LLDL-D |
| 7t9 | <u>LDL-LD-DLD</u> |
| 3t7 | LDL--DLDLD |
| 6t4 | LDLD--LDLD |
| 2t5 | LD-DL-LDLD |
| 8t6 | LD-DLDL-LD |
| 1t3 | -DLDL DL-LD |
| 10t8 | DLD LDLDL- |
| 2t1 | D-LD LDLDL- |
| 9t10 | D-LD LDLD-L |
| 4t2 | DOL-LDLD-L |
| 7t9 | <u>DDL-LD-DLL</u> |
| 5t7 | DDL--DLDLL |
| 6t4 | DDLD--LDLL |
| 3t5 | DD-DL-LDLC |
| 8t6 | DD-DLDL-LL |
| 4t3 | DDD-LDL-LL |
| 7t8 | DDD-LD-LLL |
| 5t7 | DDD--DLLLL |

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|---|---|---|---|---|---|---|---|----|
| ④ | ④ | ④ | ④ | ④ | ④ | ④ | ④ | ④ | ④ |

move from — sorted to — sorted

| | | |
|-----------|--------------------------------|------------|
| LLL-L | D-DDD | 5t7 |
| LL L - | DLDDD | |
| LL - L | DLDOD | 3t5 |
| LL -- L | DLDOD | 6t4 |
| L - L - L | DLDOD | 2t3 |
| L - L DL | -LDDDD | 4t2 |
| L DL - L | -LDDDD | 8t6 |
| L DL - L | DL- DD | 6t4 |
| L DLD L | -L- DD | 9t8 |
| L DLD L | -LD- D | 8t6 |
| L DL DL | DL- -D | 10t8 |
| L DL DL | D DL - D | 7t9, 9t10 |
| L DL DL | D - D L | 5t7, 7t9 |
| L DL D | D - DLL | 3t5, 5t7 |
| L D - D | DLDLL | 1t3, 3t5 |
| -D - D | DL DLL | 2t1 |
| D - - D | LD DLL | 4t2 |
| DD - - L | LD DLL | 6t4 |
| DD - - D | LD LL | 8t6 |
| DD - - D | LD LL | 7t8 |
| DD - - D | LL LL | 5t7 (die!) |
| DD - - D | LL LL | 7t3 (die!) |

- Three scrolls Kiliman
 - Temple of Druids in Desert had Scrying powers.
 - You'll need 3 items, 1stly, N's Staff.
 - But first: seek an ancient book of magic, NE of Windhall to a hilltop grove.
 map shows the way. Book guarded by X of the Ankatz.
 - 2nd item is a Scepter, captured by darkelves.
 - 3rd item is sculpted artifact; return only when have the book.
 (+10; back in town ch.)

three scrolls: sleep, lightning, or fireball.