

WITHDRAWAL
 SYMPTOMS
 (withdraw. 25)
 5/m

Large Bank Rom: plants, counter, screen, teller, stairs (B), Children's corner (E)
 trashcan, ~~counters~~, display, sludge machine
 i { brass key } - 4711 (from aunt)

machine - 5 btms, LCD, slot
 L 0/G/B/Y/W O - keep, G - keep, B - check
 Y - check, W - porter (error)

- need queue ticket
- ^{red} piggy banks + paper on counter

Children's Corner - toybox, toys, clock (DST: 12:45 - still)
 L yellow bank, red crayon, small flashlight

shake red bank (coins inside?)

- exchange banks when teller is distracted?
- paint yellow bank + red crayon [+1]
- put painted bank on counter. take red bank [+2]
- break bank (at CC.) → \$2.95 [+1]



BYOW → (333)
 340
 2
 ticket
 paper
 +2

Show key to teller (service fee of \$3)

shake trash → 5¢ [+1]

give money to teller [+1] vault will open in 10 min

Basement

stall door, bulb
 (Sign, steering wheel)

(set clock)
 up

Vault

move light L/R/U/D

4714 4713 4712 4711
 4679

- 4650 → 4651
- 4690
- 4688 4721
- 4687 4720 4745
- 4686 4719 4744
- 4718
- 4717
- 4716
- 4715
- 4714

unlock books
 open it.