

[Kill] 7' sq, door N, Ken i { truck suit }

ZERO ONE
Q1. aed
11:50 - 12:33

listen to conversation (not listen to or listen to door)
 (Mr. Parker says take her & leave the 1st (you) for personal reasons.
 bullets fired, one bullet six inches over your head & take out bike.
 open door. N. [Corr.] leads E? shells, door E is metal, pool blood
 open metal door. E [Security Room] shells, grey door E, corpse,
 helmet, screens, desk. x corpse (key)

x screens (man in blk + shot + cap i lead pipe at coffee machine)
 x helmet, helmet worn helmet. x suit. cut suit (it works!) open grey door. e
 [Dining Hall] tables, kitchen E, w door black, S door red i sign, door SE, grey door N.

x sign (Arms) x green door (publock's rusty) se (door jammed)
 e [Kitchen] pots, pans, lunchbox, counter, corr E, drawer (knife, teaspoon, wet trout)
 x box (cheese burger + spatula) e [Plaid Cor] portrait, snack room S, oak in E (T. Parker's office)

x portrait (man in Aziz desert i briefcase i Bushyad symbol)
 open door. E. [Office] desk, mirror. x mirror (01' on your forehead, handle on mirror)
 open mirror (metal box) unlock metal box { money, letter }
 x letter (to Terry from Gary Butcher; hope by test subjects are secure & far from Corcor; Terry is green; anyway by boat in snack room?) take money, take letter (key gone?)

w. s. [Snack Room] machines (coffee + snacks; double door NW; Terry i pipe)
 attach Terry i knife (he dies) // pro words. put letter in lunchbox (it explodes & lose all in it!)
 (kiss Terry) - he drops the pipe (strong time) // the by is here but how the detect it?
 look under coffee machine (key!) // [Arms] look behind rock (put in magazine + Beretta!
 put magazine in beretta. // kick swing door // shoot publock i beretta (w/m) -> no explosion? unfinished?

to try jumping on things; using other drawers to attack Terry; "escape";
 shout/scream; kick body (or yourself) scored 35 out of 42.