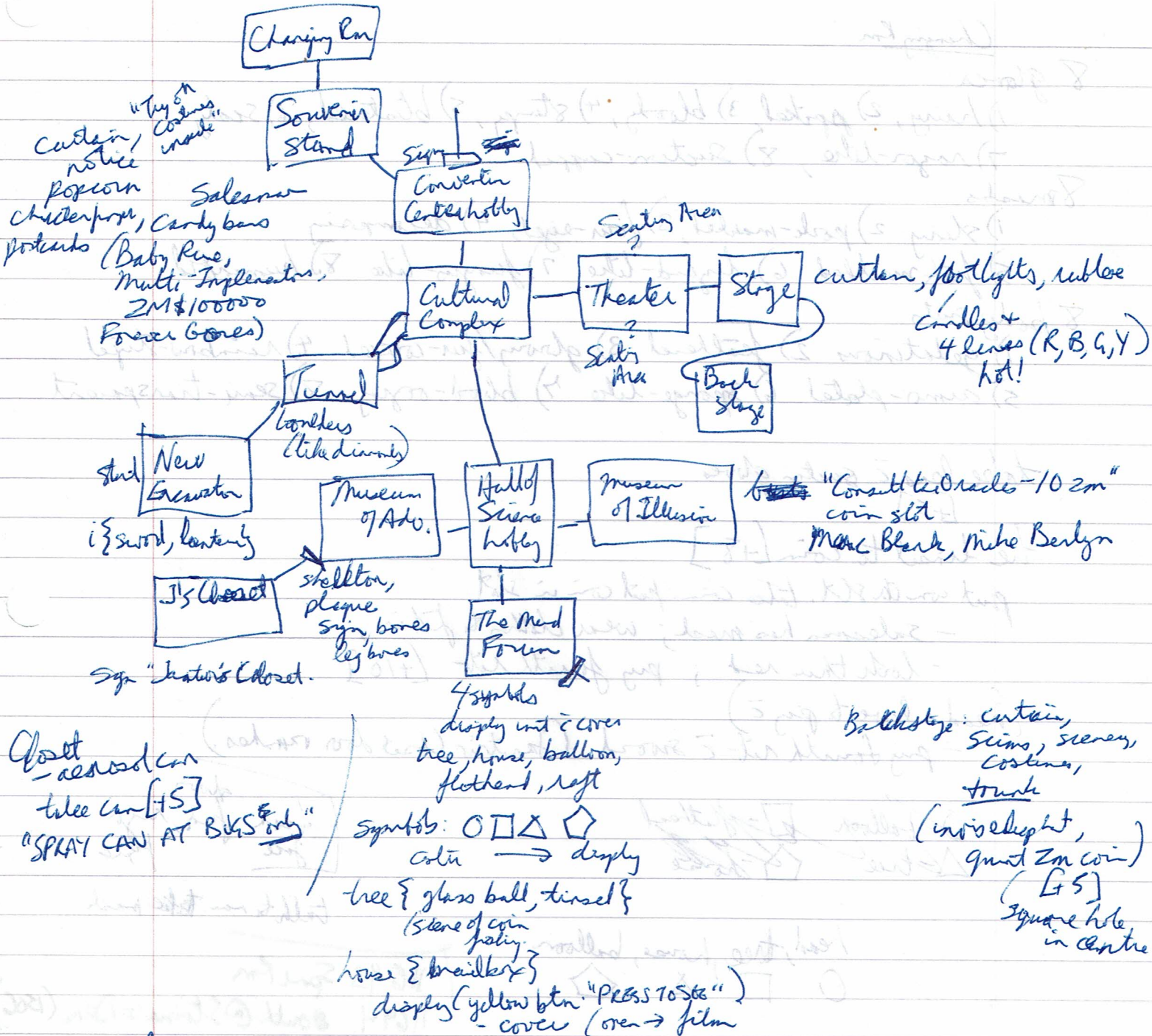


- a text adventure prequel to Zork Grand Inquisitor
- written by Marc Blank & Mike Berlyn, programmed by Gerry Keirn Witem
- © 1997 by Activision Inc. / Release 16

ZORK: THE UNDISCOVERED UNDERGROUND ZTUG.25



Closest - a red can
 take can [15]
 "SPRAY CAN AT BIKES only"

Backstage: curtain, signs, scenery, costumes, trunk
 (invisible light, quad 2m coin) [15]
 square hole in centre.

- lantern doesn't last long! **SHAKE LANTERN [15]**
- drop all, open cover, push button (red, blue, purple jumble of lines) - bldg, ball + person???
- release button, close cover.

Skeleton - skull, spine, ribs, legs

Sign in CCL - "A newel Conserstion"
 Postcards - "Don't forget to write"
 GUE 1066 Galle Conbector

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Programmer's Group
written by Mike & Peter
to be distributed to all
students of the University

Changing km

8 gloves

- 1) hairy, 2) spiked, 3) bloody, 4) stumpy, 5) blistered, 6) scaly
- 7) razor-like, 8) suction-cupped

8 masks

- 1) stony, 2) pole-marked, 3) four-eyed, 4) decomposing
- 5) fish-mouthed, 6) lizard-like, 7) fungus-like, 8) humanoid

8 body suits

- 1) gelatinous, 2) feathered, 3) glowing/fur-covered, 4) rainbow-striated
- 5) armor-plated, 6) sponge-like, 7) blood-soaking, 8) semi-transparent

take lens + suction gloves
[+5]

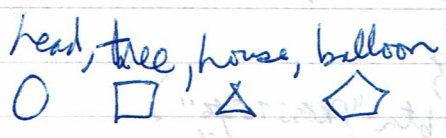
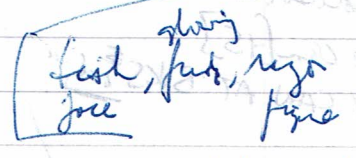
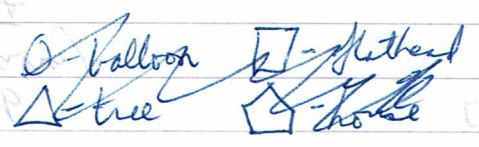
tie lens to coin [+8]

put coin in slot. take coin. put coin in slot.

- salesman has mask; wear clothes to fit in,
- look thru red; pay fourth rib [+10]

(need a lens to pay +)

- pay fourth rib + sword (Jantrir Used door rashes.)



talk to man. take mask

11693 Space Rm
11694 south @ Stone's Den (1506)
north @ Space Rm
Morgana (Stone's other eye)